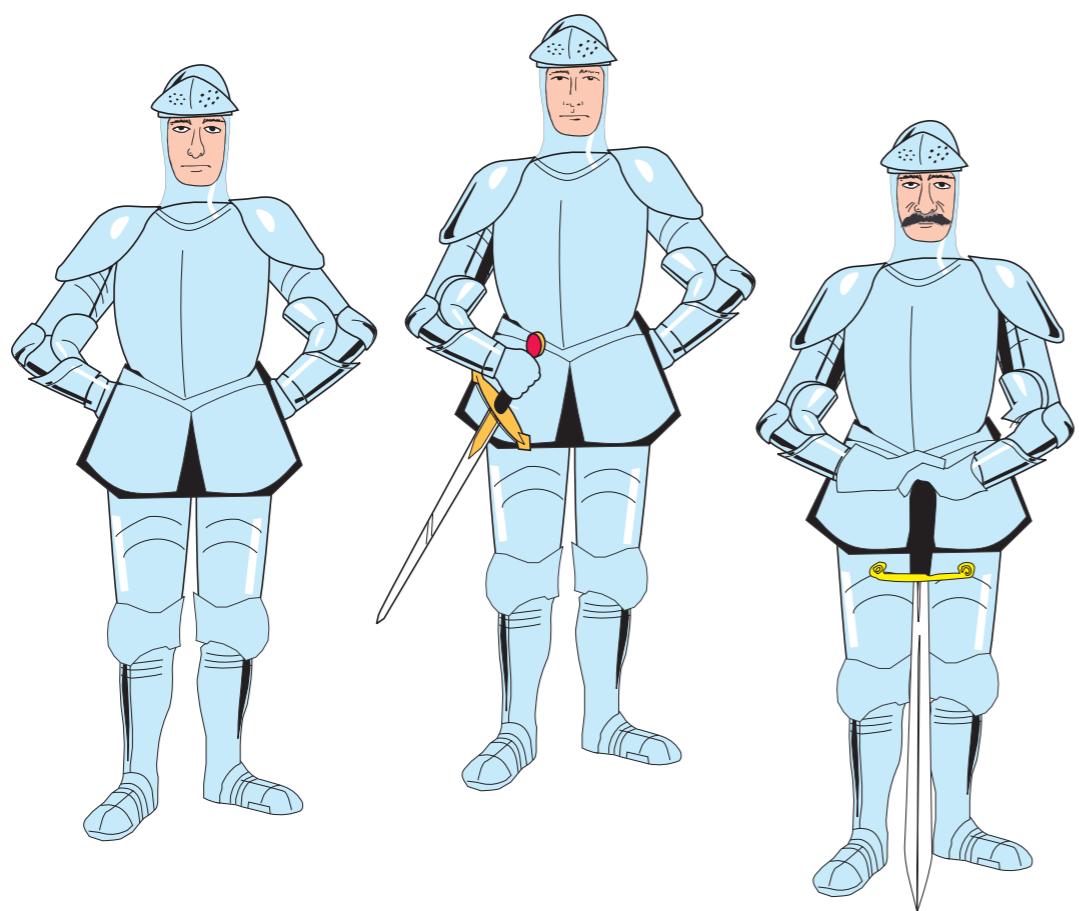
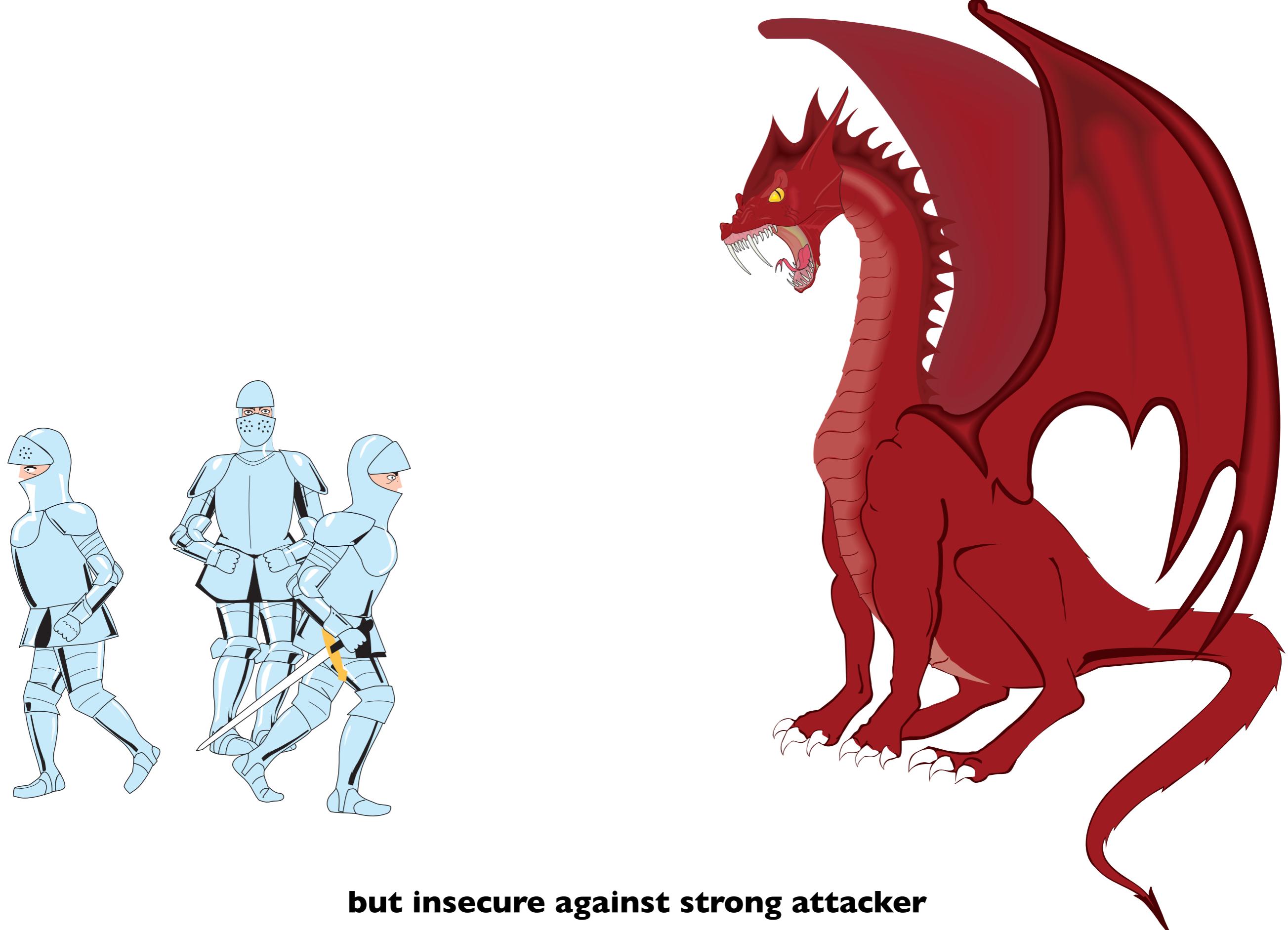


Achieving Security Despite Compromise Using Zero-knowledge

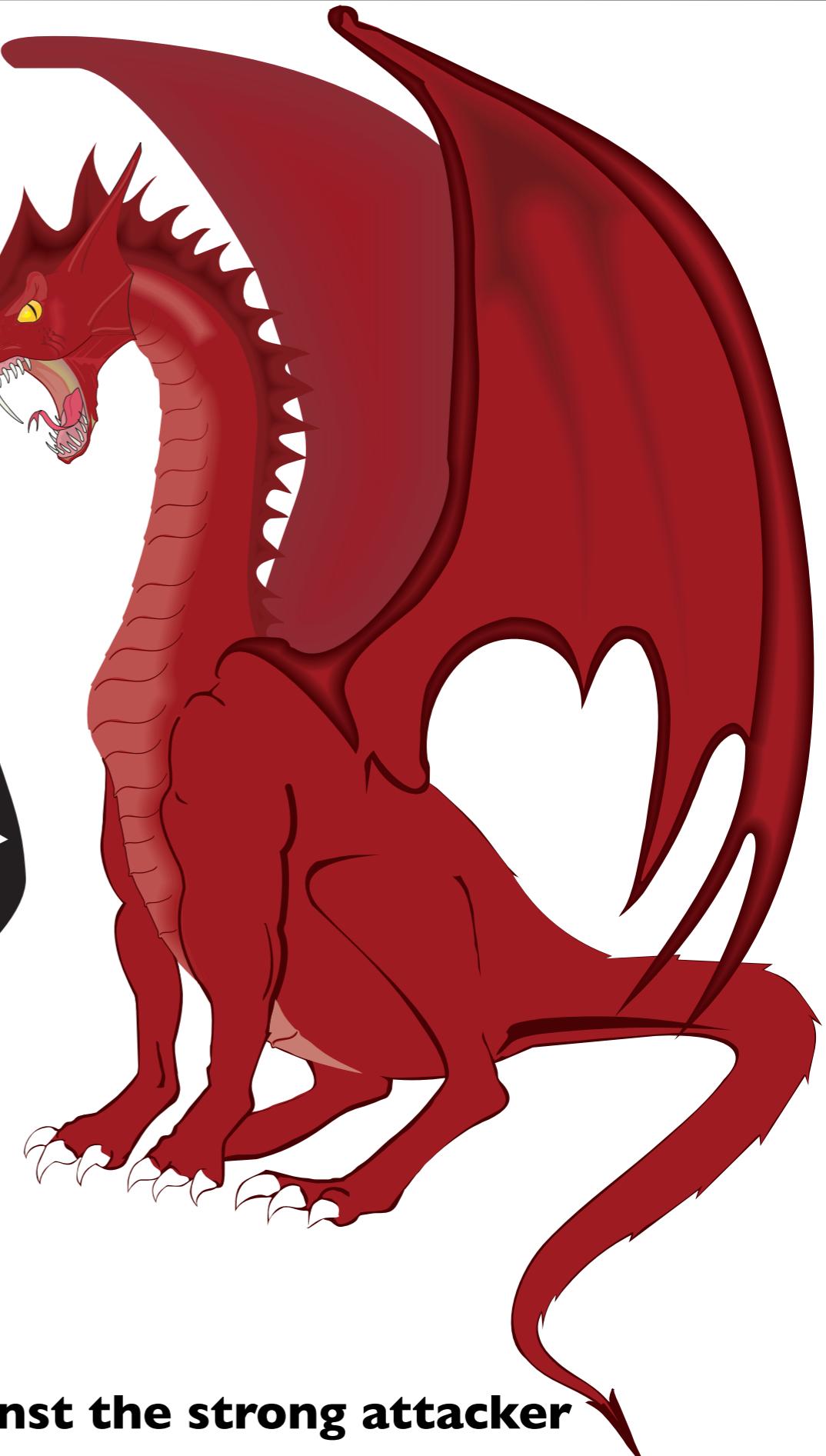
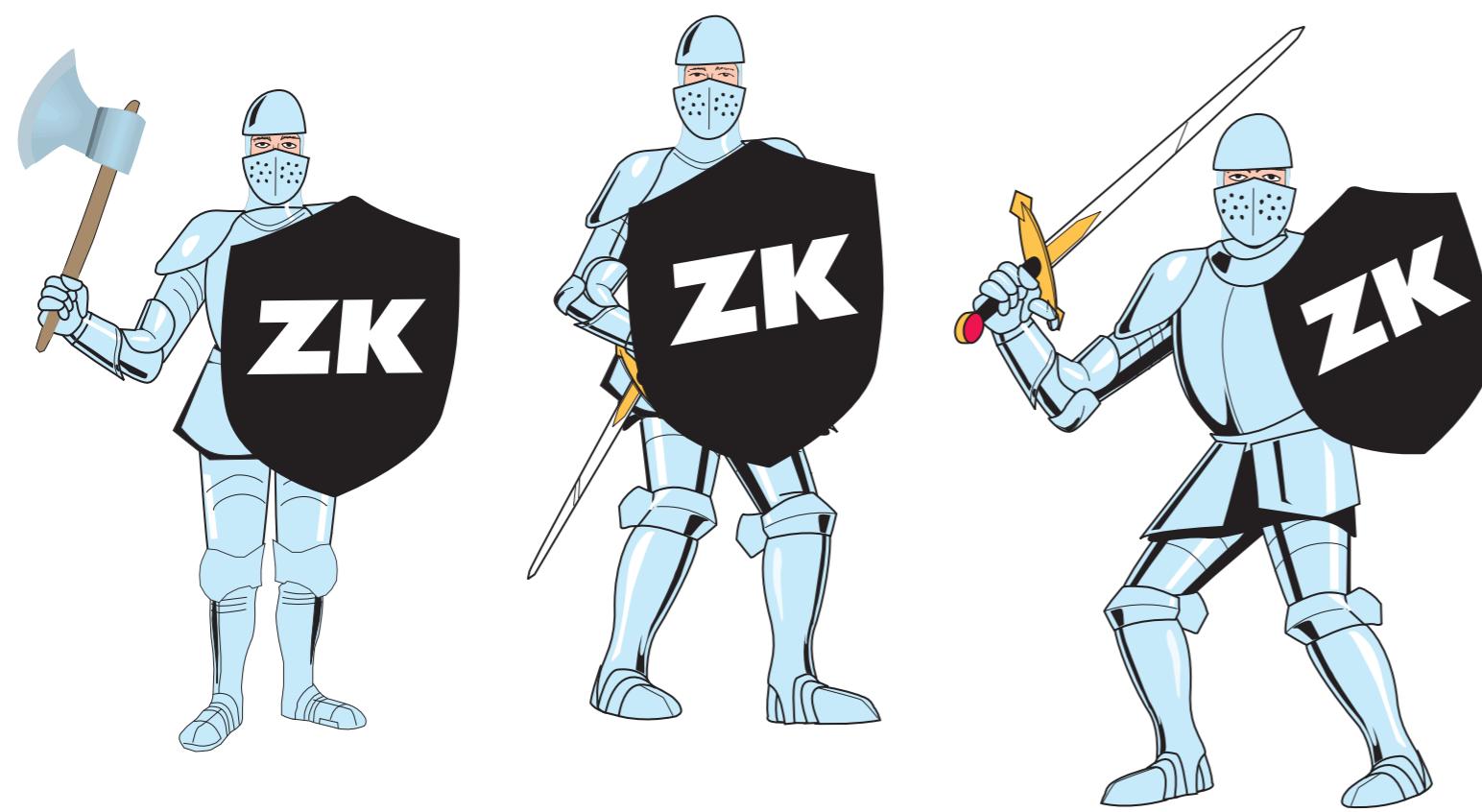
Michael Backes, Cătălin Hrițcu, Martin Grochulla and Matteo Maffei
to be presented at CSF 2009



protocol secure against a weak attacker



but insecure against strong attacker



transformed into protocol secure against the strong attacker

- **General goal:** to aid secure protocol design
 - designer only needs to consider restricted security threats
- Automatic protocol transformation adding ZK proofs
 - Enforce any authorization policy even if some participants are compromised (security despite compromise)
 - Preserve secrecy if everybody is honest
- Automatic verification of the generated protocols (translation validation)
 - We use type system for ZK [Backes, Hritcu & Maffei, CCS '08]
 - Now extended to handle security despite compromise
- Automatic code generation (from Spi to ML fragment)

What we did

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What we did

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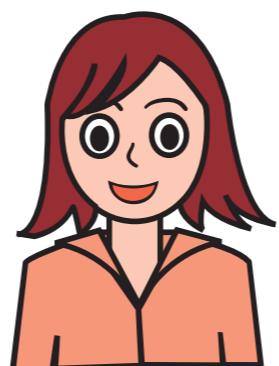
Example

Adapted from [Fournet, Gordon & Maffei, CSF '07]

A simple protocol



proxy



user

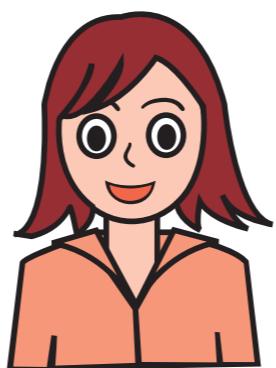


store

A simple protocol



proxy



user



store

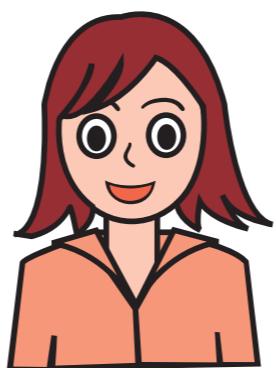
(u, q, P_{wd})



A simple protocol



proxy



user



store

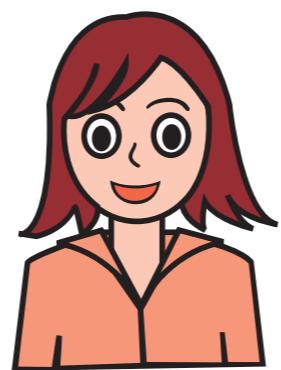
$\text{sign}(\text{enc}((u,q,p_{wd}), k_{PE}^+), k_u^-)$



A simple protocol



proxy



user



store

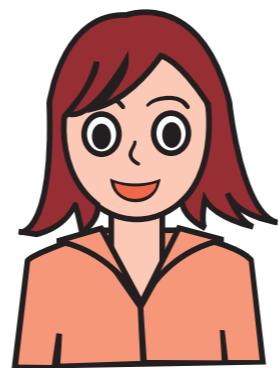
$\text{sign}(\text{enc}((u,q,P_{wd}), k_{PE}^+), k_u^-)$

$\text{sign}(\text{enc}((u,q), k_s^+), k_{PS}^-)$

A simple protocol



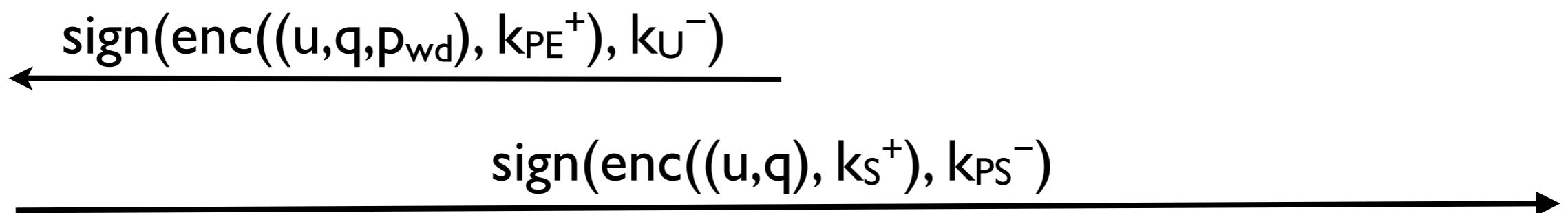
proxy



user



store

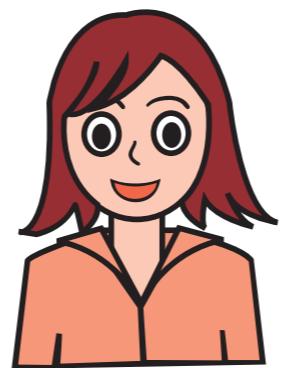


- This protocol is secure if all participants are honest (q is secret and authentic)

A simple protocol



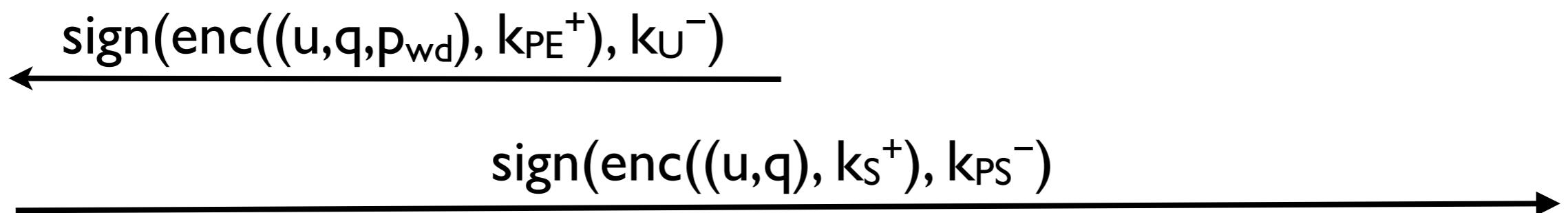
proxy



user

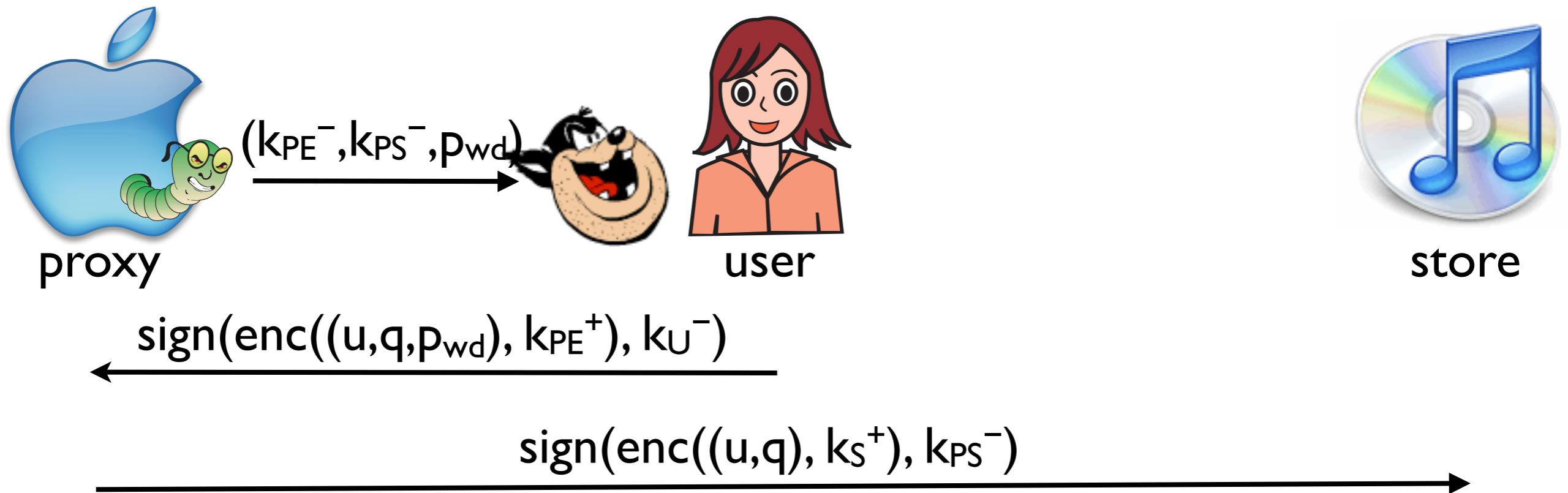


store



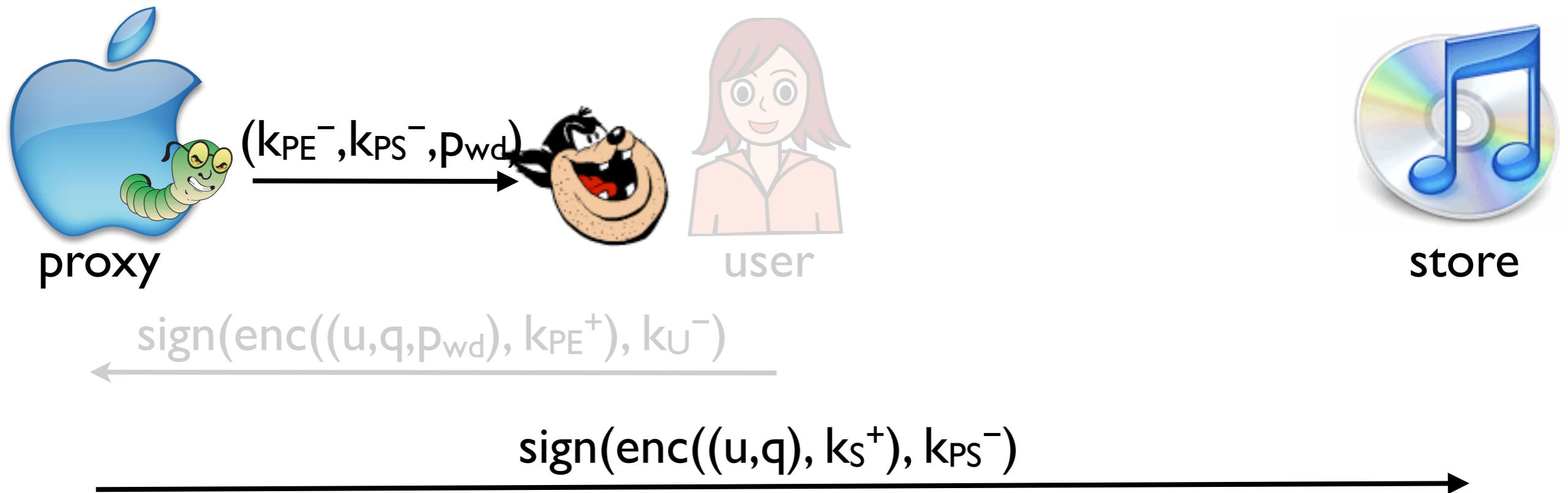
- This protocol is secure if all participants are honest (q is secret and authentic)
- but insecure if the proxy is compromised

A simple protocol



- This protocol is secure if all participants are honest (q is secret and authentic)
- but insecure if the proxy is compromised
 - compromised proxy can leak q or p_{wd} (unavoidable)

A simple protocol

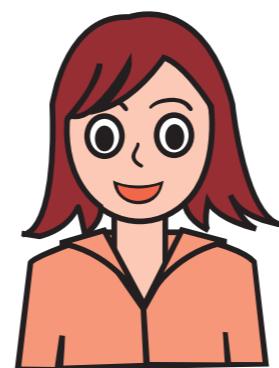


- This protocol is secure if all participants are honest (q is secret and authentic)
- but insecure if the proxy is compromised
 - compromised proxy can leak q or p_{wd} (unavoidable)
 - **compromised proxy can fake request from the user (break authenticity)**

Trying to strengthen the protocol



proxy



user

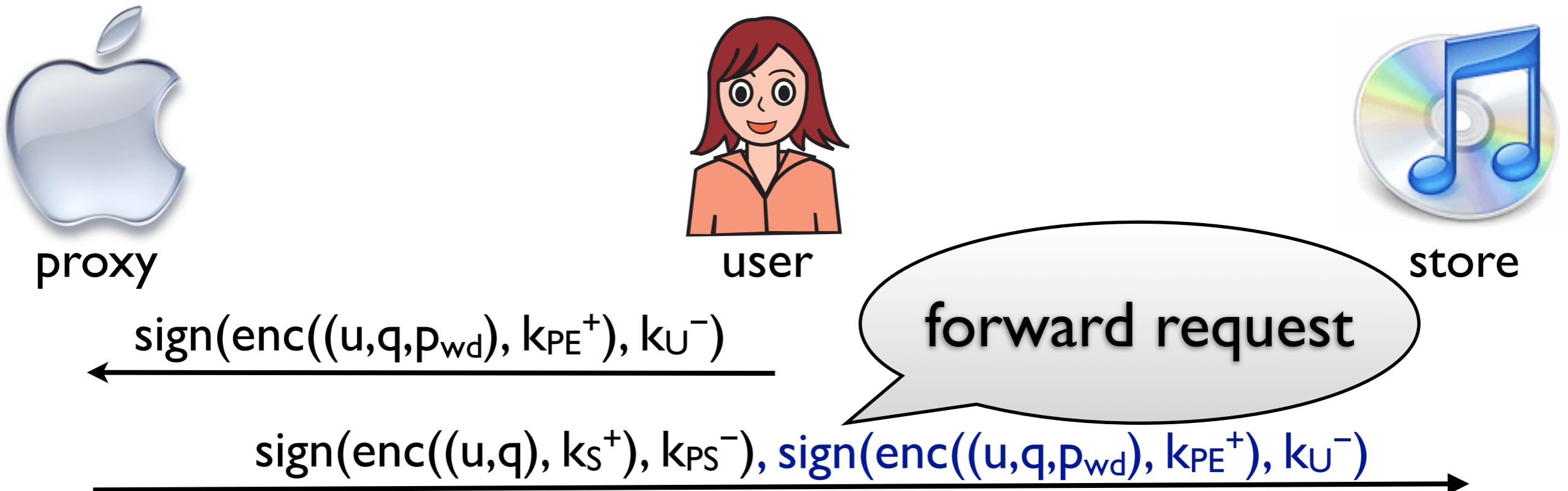


store

$\text{sign}(\text{enc}((u,q,P_{wd}), k_{PE}^+), k_u^-)$

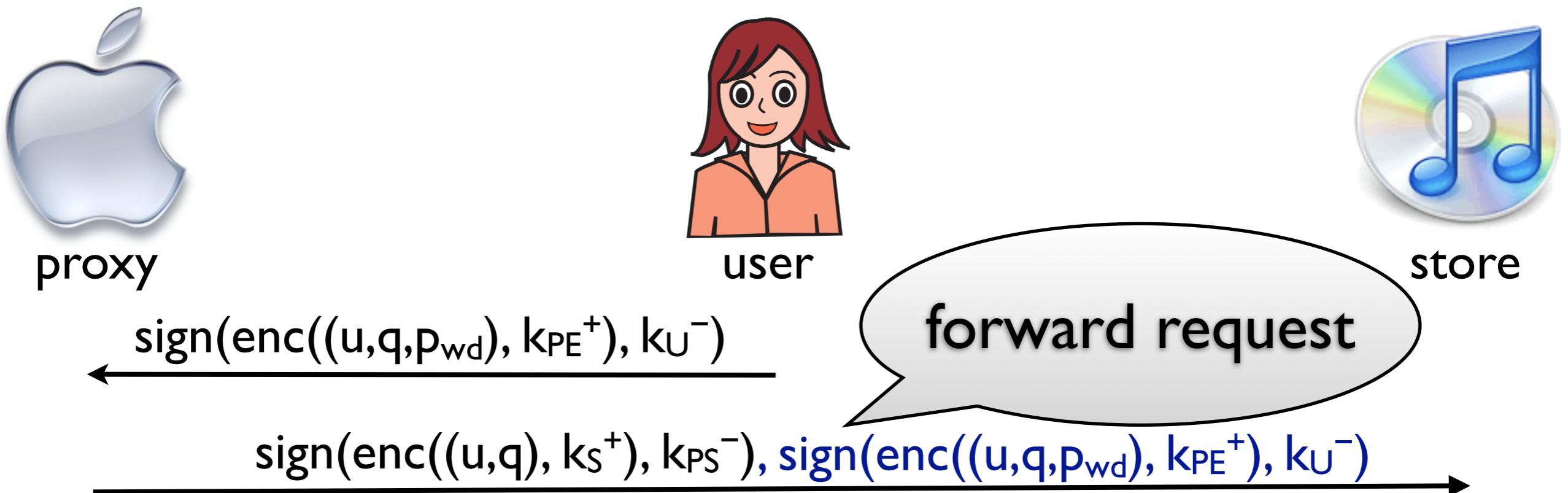
$\text{sign}(\text{enc}((u,q), k_s^+), k_{PS}^-)$

Trying to strengthen the protocol



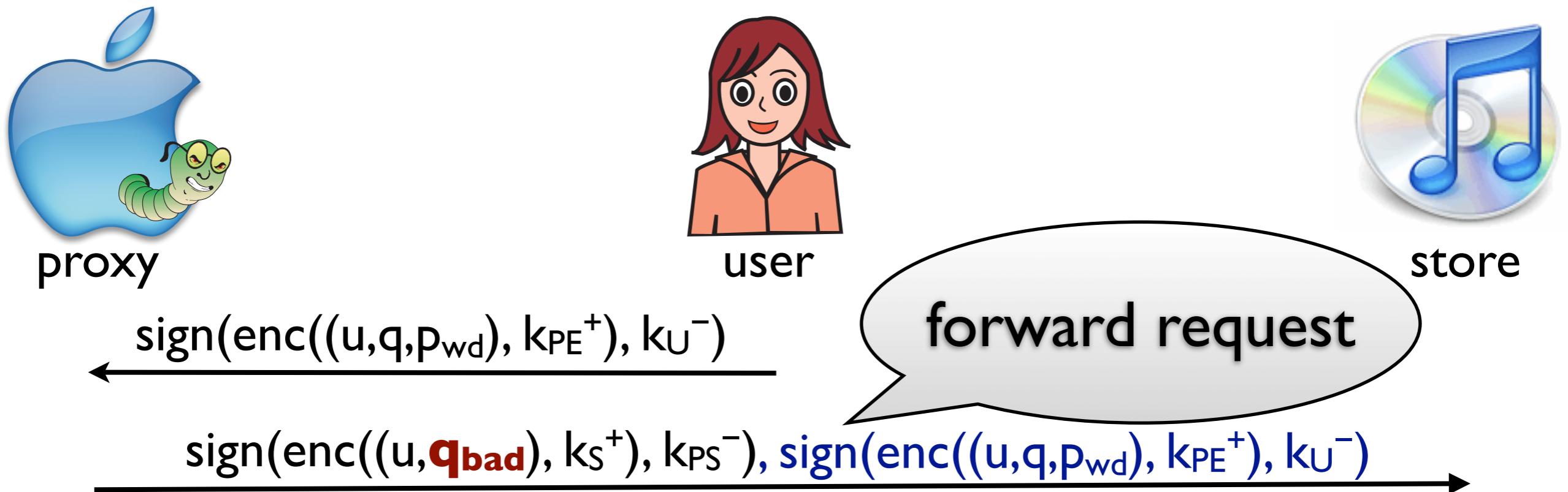
- Store can check user's signature on “ $\text{enc}((q,p_{wd}),k_{PE}^+)$ ”

Trying to strengthen the protocol



- Store **can check** user's signature on " $\text{enc}((q,p_{wd}),k_{PE}^+)$ "
- Store **cannot decrypt** " $\text{enc}((u,q,p_{wd}),k_{PE}^+)$ " in order to check q

Trying to strengthen the protocol

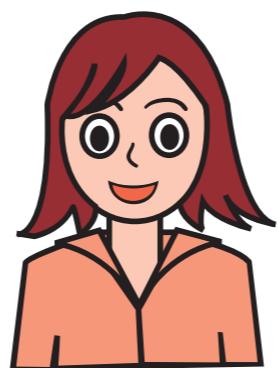


- Store **can check** user's signature on “ $\text{enc}((q, p_{wd}), k_{PE}^+)$ ”
- Store **cannot decrypt** “ $\text{enc}((u, q, p_{wd}), k_{PE}^+)$ ” in order to check q
- **... still insecure if proxy comprised (message substitution attack)**

Using non-interactive ZK



proxy



user



store

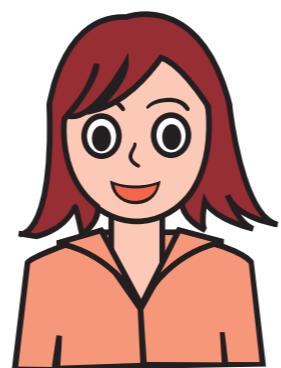
$\xleftarrow{\hspace{1cm}}$ $\text{sign}(\text{enc}((q, P_{wd}), k_{PE}^+), k_U^-)$

$\xrightarrow{\hspace{1cm}}$ $\text{sign}(\text{enc}((u, q), k_s^+), k_{PS}^-), \text{sign}(\text{enc}((u, q, P_{wd}), k_{PE}^+), k_U^-)$

Using non-interactive ZK



proxy



user



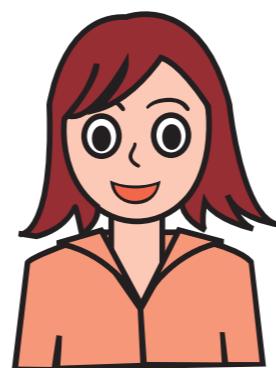
store

 $\text{sign}(\text{enc}((q, P_{wd}), k_{PE}^+), k_u^-)$ $\text{zks}(k_{PE}^-, q, P_{wd}; \text{sign}(\text{enc}((u, q), k_s^+), k_{PS}^-), \text{sign}(\text{enc}((u, q, P_{wd}), k_{PE}^+), k_u^-), u)$

Using non-interactive ZK



proxy



user



store

 $\text{sign}(\text{enc}((q, P_{wd}), k_{PE}^+), k_U^-)$ $\text{zks}(k_{PE}^-, q, P_{wd}; \text{sign}(\text{enc}((u, q), k_s^+), k_{PS}^-), \text{sign}(\text{enc}((u, q, P_{wd}), k_{PE}^+), k_U^-), u)$

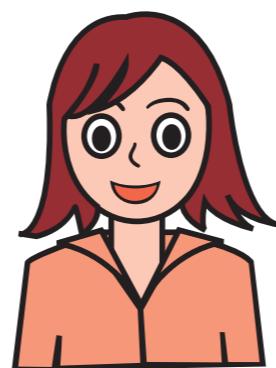
secret

witnesses

Using non-interactive ZK



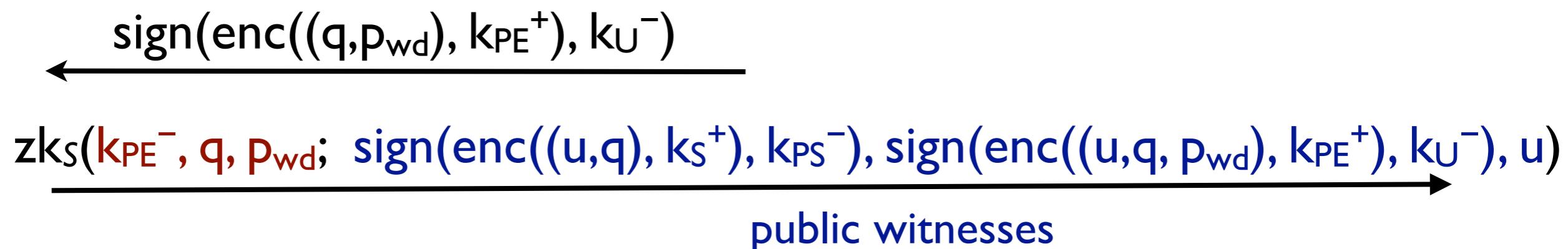
proxy



user



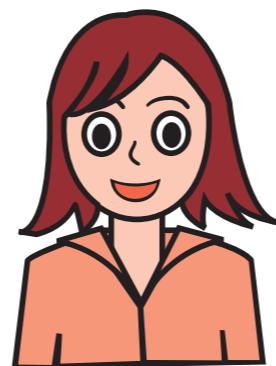
store



Using non-interactive ZK



proxy



user



store

 $\text{sign}(\text{enc}((q, P_{wd}), k_{PE}^+), k_U^-)$ $zk_s(k_{PE}^-, q, P_{wd}; \text{sign}(\text{enc}((u, q), k_s^+), k_{PS}^-), \text{sign}(\text{enc}((u, q, P_{wd}), k_{PE}^+), k_U^-), u)$

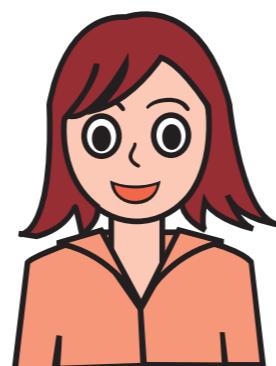
statement (= Boolean formula over equalities between terms with placeholders)

 $S = \text{check}(\beta_1, k_{PS}^+) = \text{enc}((\beta_3, \alpha_2), k_s^+) \wedge \text{dec}(\text{check}(\beta_2, k_U^+), \alpha_1) = (\beta_3, \alpha_2, \alpha_3)$

Using non-interactive ZK



proxy



user



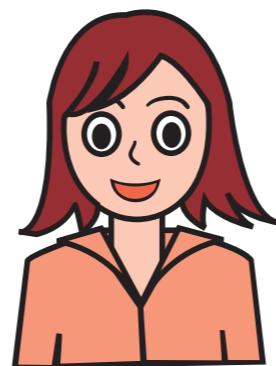
store

 $\text{sign}(\text{enc}((q, P_{wd}), k_{PE}^+), k_u^-)$ $\text{zks}(k_{PE}^-, q, P_{wd}; \text{sign}(\text{enc}((u, q), k_s^+), k_{PS}^-), \text{sign}(\text{enc}((u, q, P_{wd}), k_{PE}^+), k_u^-), u)$ $S = \text{check}(\beta_1, k_{PS}^+) = \text{enc}((\beta_3, \alpha_2), k_s^+) \wedge \text{dec}(\text{check}(\beta_2, k_u^+), \alpha_1) = (\beta_3, \alpha_2, \alpha_3)$

Using non-interactive ZK



proxy



user



store

$\text{sign}(\text{enc}((q, P_{wd}), k_{PE}^+), k_U^-)$

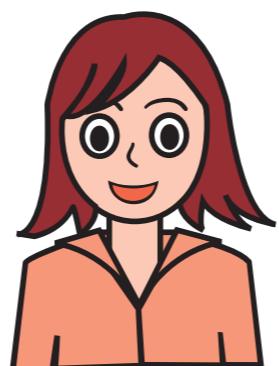
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Using non-interactive ZK



proxy



user



store

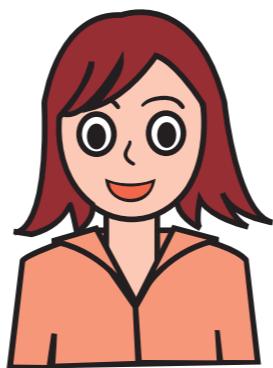
 $\text{sign}(\text{enc}((q, P_{wd}), k_{PE}^+), k_U^-)$ $zk_s(k_{PE}^-, q, P_{wd}; \text{sign}(\text{enc}((u, q), k_s^+), k_{PS}^-), \text{sign}(\text{enc}((u, q, P_{wd}), k_{PE}^+), k_U^-), u)$

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Using non-interactive ZK



proxy



user



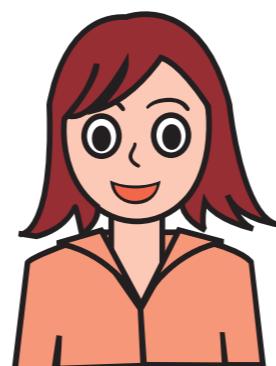
store

 $\text{sign}(\text{enc}((q, P_{wd}), k_{PE}^+), k_U^-)$ $\text{zks}(k_{PE}^-, q, P_{wd}; \text{sign}(\text{enc}((u, q), k_s^+), k_{PS}^-), \text{sign}(\text{enc}((u, q, P_{wd}), k_{PE}^+), k_U^-), u)$ $S = \text{check}(\beta_1, k_{PS}^+) = \text{enc}((\beta_3, \alpha_2), k_s^+) \wedge \text{dec}(\text{check}(\beta_2, k_U^+), \alpha_1) = (\beta_3, \alpha_2, \alpha_3)$

Using non-interactive ZK



proxy



user



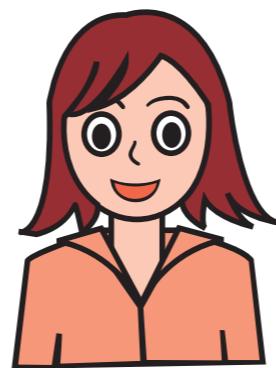
store

 $\text{sign}(\text{enc}((q, P_{wd}), k_{PE}^+), k_u^-)$ $\text{zks}(k_{PE}^-, q, P_{wd}; \text{sign}(\text{enc}((u, q), k_s^+), k_{PS}^-), \text{sign}(\text{enc}((u, q, P_{wd}), k_{PE}^+), k_u^-), u)$ $S = \text{check}(\beta_1, k_{PS}^+) = \text{enc}((\beta_3, \alpha_2), k_s^+) \wedge \text{dec}(\text{check}(\beta_2, k_u^+), \alpha_1) = (\beta_3, \alpha_2, \alpha_3)$

Using non-interactive ZK



proxy



user



store

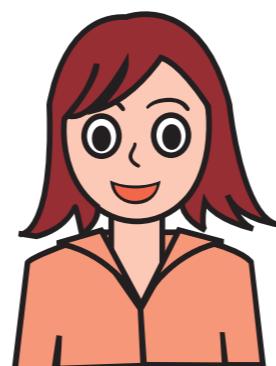
 $\text{sign}(\text{enc}((q, P_{wd}), k_{PE}^+), k_u^-)$ $\text{zks}(k_{PE}^-, q, P_{wd}; \text{sign}(\text{enc}((u, q), k_s^+), k_{PS}^-), \text{sign}(\text{enc}((u, q, P_{wd}), k_{PE}^+), k_u^-), u)$

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Using non-interactive ZK



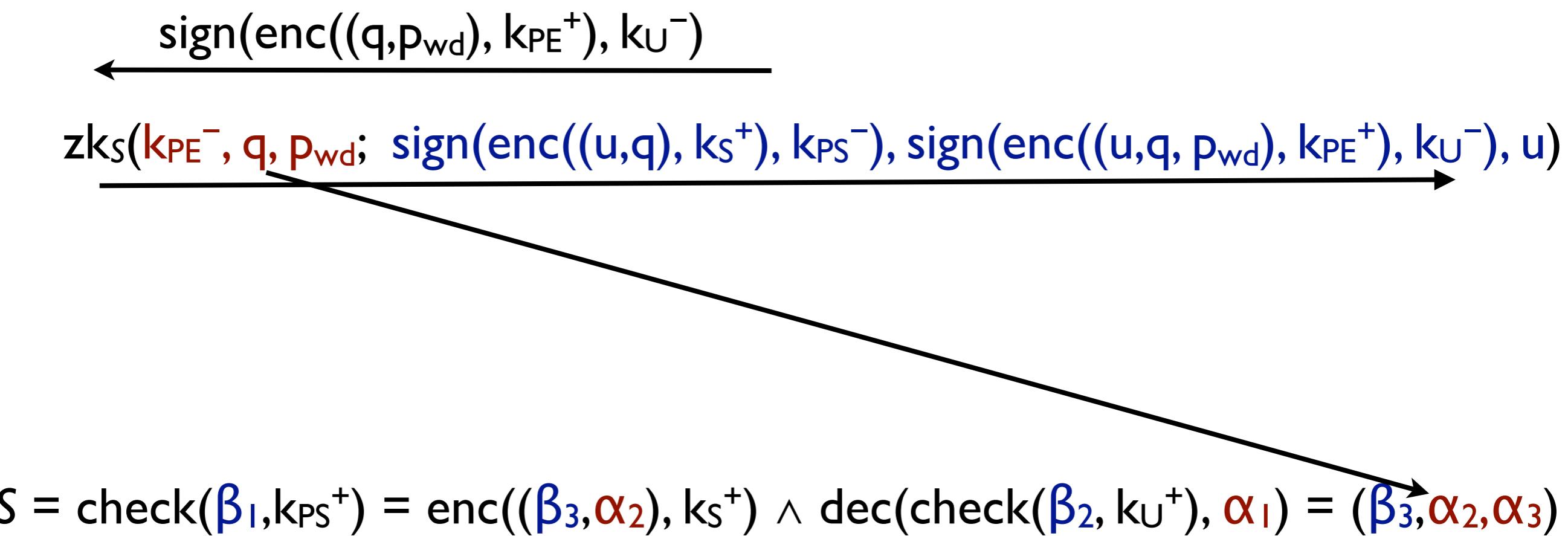
proxy



user



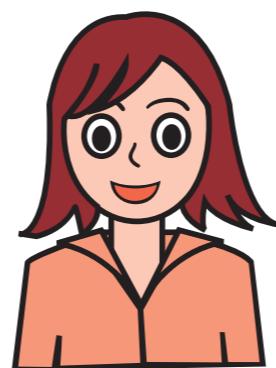
store



Using non-interactive ZK



proxy



user



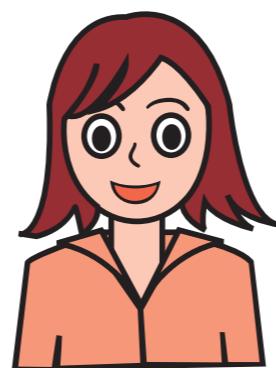
store

 $\text{sign}(\text{enc}((q, P_{wd}), k_{PE}^+), k_u^-)$ $zks(k_{PE}^-, q, P_{wd}; \text{sign}(\text{enc}((u, q), k_s^+), k_{PS}^-), \text{sign}(\text{enc}((u, q, P_{wd}), k_{PE}^+), k_u^-), u)$ $S = \text{check}(\beta_1, k_{PS}^+) = \text{enc}((\beta_3, \alpha_2), k_s^+) \wedge \text{dec}(\text{check}(\beta_2, k_u^+), \alpha_1) = (\beta_3, \alpha_2, \alpha_3)$

Using non-interactive ZK



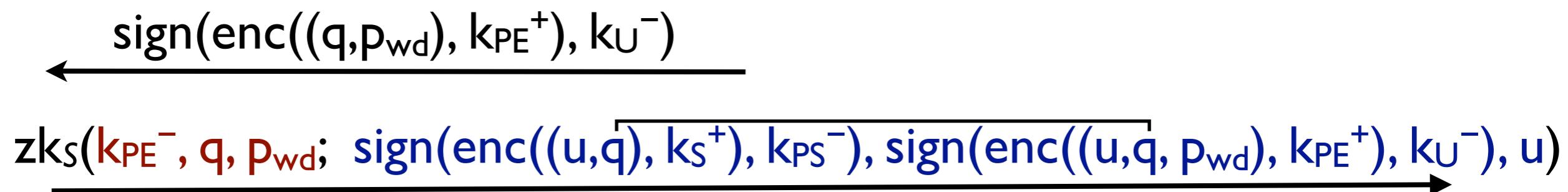
proxy



user



store

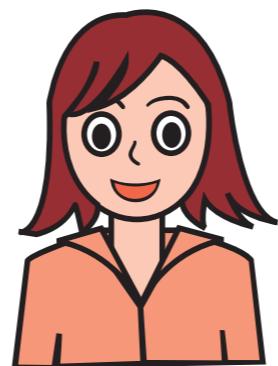


$$S = \text{check}(\beta_1, k_{PS}^+) = \text{enc}((\beta_3, \alpha_2), k_s^+) \wedge \text{dec}(\text{check}(\beta_2, k_u^+), \alpha_1) = (\beta_3, \alpha_2, \alpha_3)$$

Using non-interactive ZK



proxy



user



store

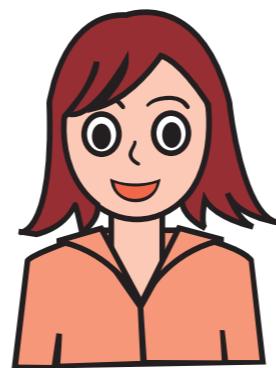
 $\text{sign}(\text{enc}((q, P_{wd}), k_{PE}^+), k_u^-)$ $\text{zks}(k_{PE}^-, q, P_{wd}; \text{sign}(\overline{\text{enc}((u, q), k_s^+)}, k_{PS}^-), \text{sign}(\overline{\text{enc}((u, q, P_{wd}), k_{PE}^+)}, k_u^-), u)$

- The proxy has to prove that its message is correctly generated from a request he received from the user

Using non-interactive ZK



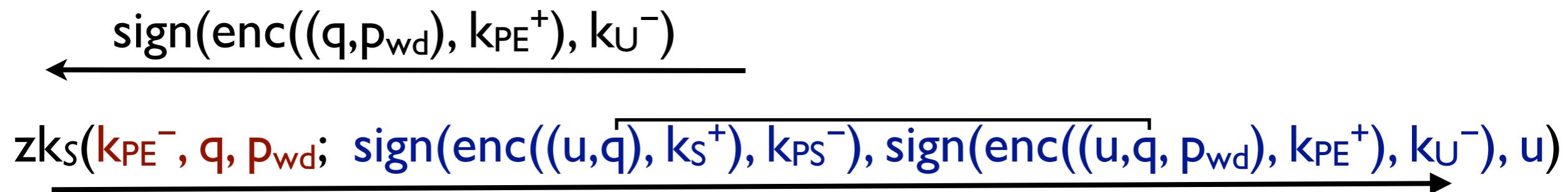
proxy



user



store



- The proxy has to prove that its message is correctly generated from a request he received from the user
- Compromised proxy can no longer cheat

Transformation in
slightly more detail





proxy



user



store

 $\text{sign}(\text{enc}((u, q, P_{wd}), k_{PE}^+), k_u^-)$ 



proxy



user



store

 $\text{sign}(\text{enc}((u, q, p_{wd}), k_{PE}^+), k_u^-)$ 

```
let user = new q;  
  out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let proxy =  
  in(c1, x);  
  let (=u, xq, =pwd) = dec(check(x, kU+), kPE-) in  
  ...
```



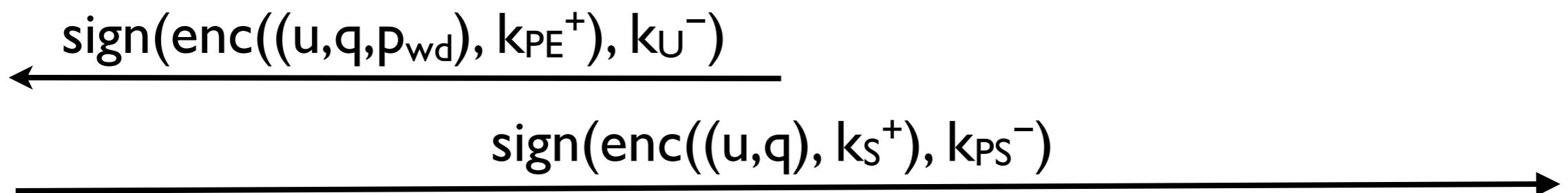
proxy



user



store



```
let user = new q;  
out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let proxy =  
in(c1, x);  
let (=u, xq, =pwd) = dec(check(x, kU+), kPE-) in  
out(c2, sign(enc((u,xq), kS+), kPS-)).
```

```
let store = in(c2, z);  
let (xu,xq) = dec(check(z, kPS+), kS-) in  
...
```



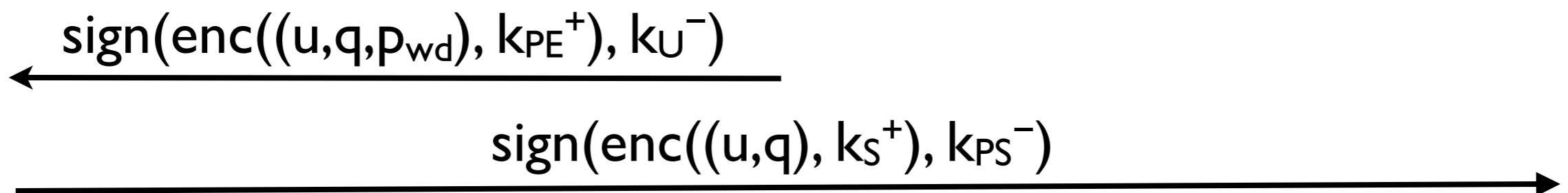
proxy



user



store



```
let user = new q;
  out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let proxy =
  in(c1, x);
  let (=u, xq, =pwd) = dec(check(x, kU+), kPE-) in
  out(c2, sign(enc((u,xq), kS+), kPS-)).
```

```
let store = in(c2, z);
  let (xu,xq) = dec(check(z, kPS+), kS-) in
  ...
```

```
new kU-, kPE-, kPS-, kS-, pwd; (user | proxy | store)
```

Transformation

- I. Static analysis**
- 2. Process translation**

Transformation

I. Static analysis

2. Process translation

```
let user = ...
```

```
let proxy =  
    in(c1, x);  
    let (=u, xq, =pwd) = dec(check(x, kU+), kPE-) in  
    out(c2, sign(enc((u,xq), kS+), kPS-)).
```

```
let store = ...
```

```
new kU-, kPE-, kPS-, kS-, pwd; (user | proxy | store )
```

Transformation

I. Static analysis

public values: $c_1, c_2, u, z, k_{PS}^+, k_S^+, k_U^+$

2. Process translation

secret values: x_q, k_{PE}^-, k_{PS}^-

let user = ...

let proxy =
 in(c_1, x);
 let ($=u, x_q, =p_{wd}$) = dec(check(x, k_U^+), k_{PE}^-) **in**
 out($c_2, \text{sign}(\text{enc}(u, x_q), k_S^+), k_{PS}^-$).

let store = ...

new $k_U^-, k_{PE}^-, k_{PS}^-, k_S^-, p_{wd}$; (user | proxy | store)

Transformation

I. Static analysis

public values: $c_1, c_2, u, z, k_{PS}^+, k_S^+, k_U^+$

2. Process translation

secret values: x_q, k_{PE}^-, k_{PS}^-

output-input data dependency:

```
let user = ...
```

```
let proxy =  
  in(c1, x),  
  let (=u, xq) = dec(check(x, ku+), kPE-) in  
  out(c2, sign(enc((u,xq), ks+), kPS-)).
```

```
let store = ...
```

```
new ku^-, kPE^-, kPS^-, ks^-, pwd; (user | proxy | store )
```

Transformation

I. Static analysis

public values: $c_1, c_2, u, z, k_{PS}^+, k_S^+, k_U^+$

2. Process translation

secret values: x_q, k_{PE}^-, k_{PS}^-

output-input data dependency:
 $\text{dec}(\text{check}(x, k_U^+), k_{PE}^-) = (u, x_q, p_{wd})$

```
let user = ...
```

```
let proxy =  
  in(c1, x)*  
  let (=u, xq←=pwd) = dec(check(x, ku+), kpe-) in  
  out(c2, sign(enc((u,xq), ks+), kps-)).
```

```
let store = ...
```

```
new ku-, kpe-, kps-, ks-, pwd; (user | proxy | store )
```

Transformation

I. Static analysis

public values: $c_1, c_2, u, z, k_{PS}^+, k_S^+, k_U^+$

2. Process translation

(incl. zk statement generation)

secret values: x_q, k_{PE}^-, k_{PS}^-

output-input data dependency:
 $\text{dec}(\text{check}(x, k_U^+), k_{PE}^-) = (u, x_q, p_{wd})$

let user = ...

let proxy' =
 in(c_1, x);
 let ($=u, x_q, =p_{wd}$) = $\text{dec}(\text{check}(x, k_U^+), k_{PE}^-)$ **in**
 out($c_2, \text{sign}(\text{enc}(u, x_q), k_S^+), k_{PS}^-$).

let store = ...

new $k_U^-, k_{PE}^-, k_{PS}^-, k_S^-, p_{wd}$; (user | proxy'| store)

Transformation

I. Static analysis

public values: $c_1, c_2, u, z, k_{PS}^+, k_S^+, k_U^+$

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(incl. zk statement generation)

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 in(c_1, x);
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 out($c_2, \text{zk}_S(\quad, \quad, \quad ; \text{sign}(\text{enc}((u, x_q), k_S^+), k_{PS}^-), x, \quad)$).

let store = ...

new $k_U^-, k_{PE}^-, k_{PS}^-, k_S^-, p_{wd}$; (user | proxy'| store)

Transformation

I. Static analysis

2. Process translation (incl. zk statement generation)

public values: $c_1, c_2, u, z, k_{PS}^+, k_S^+, k_U^+$

secret values: x_q, k_{PE}^-, k_{PS}^-

output-input data dependency:
 $\text{dec}(\text{check}(x, k_U^+), k_{PE}^-) = (u, x_q, p_{wd})$

stmt $S = \text{true}$

let user = ...

let proxy' =
 in(c_1, x);
 let ($=u, x_q, =p_{wd}$) = $\text{dec}(\text{check}(x, k_U^+), k_{PE}^-)$ **in**
 out($c_2, zk_S(\quad , \quad ; \text{sign}(\text{enc}((u, x_q), k_S^+), k_{PS}^-), x, \quad)$).

let store = ...

new $k_U^-, k_{PE}^-, k_{PS}^-, k_S^-, p_{wd}; (\text{user} \mid \text{proxy}' \mid \text{store})$

Transformation

I. Static analysis

2. Process translation (incl. zk statement generation)

public values: $c_1, c_2, u, z, k_{PS}^+, k_S^+, k_U^+$

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 $\text{dec}(\text{check}(x, k_u^+), k_{PE}^-) = (u, x_q, p_{wd})$

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let user = ...

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 in(c_1, x);
 let ($=u, x_q, =p_{wd}$) = $\text{dec}(\text{check}(x, k_u^+), k_{PE}^-)$ **in**
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new $k_u^-, k_{PE}^-, k_{PS}^-, k_s^-, p_{wd}; (\text{user} \mid \text{proxy}' \mid \text{store})$

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public values: $c_1, c_2, u, z, k_{PS}^+, k_S^+, k_U^+$

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let user = ...

let proxy' =

```

in( $c_1, x$ );
let ( $=u, x_q, =p_{wd}$ ) =  $\text{dec}(\text{check}(x, k_U^+), k_{PE}^-)$  in
out( $c_2, zk_S(k_{PE}^-, x_q, p_{wd}; \text{sign}(\text{enc}((u, x_q), k_S^+), k_{PS}^-), \underline{x}, \underline{u})$ ).
  
```

let store = ...

new $k_U^-, k_{PE}^-, k_{PS}^-, k_S^-, p_{wd}$; (user | proxy' | store)

Transformation

I. Static analysis

public values: $c_1, c_2, u, z, k_{PS}^+, k_S^+, k_U^+$

2. Process translation

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let user = ...

let proxy' =
in(c_1, x);
let ($=u, x_q, =p_{wd}$) = $\text{dec}(\text{check}(x, k_U^+), k_{PE}^-)$ **in**
out($c_2, \text{zk}_S(k_{PE}^-, x_q, p_{wd}; \text{sign}(\text{enc}(u, x_q), k_S^+), k_{PS}^-), \underline{x}, u$).

let store = ...

Asymmetry caused by k_S^+
being unknown to the proxy

new $k_U^-, k_{PE}^-, k_{PS}^-, k_S^-, p_{wd}$; (user | proxy' | store)

Transformation

I. Static analysis

public values: $c_1, c_2, u, z, k_{PS}^+, k_S^+, k_U^+$

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let user = ...

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out($c_2, zk_S(k_{PE}^-, x_q, p_{wd}; \text{sign}(\text{enc}(u, x_q), k_S^+), k_{PS}^-), x, u$).

let store' = **in**(c_2, z);

let (x_u, x_q) = $\text{dec}(\text{check}(z, k_{PS}^+), k_S^-)$ **in**
 ...

new $k_U^-, k_{PE}^-, k_{PS}^-, k_S^-, p_{wd}; (\text{user} \mid \text{proxy}' \mid \text{store}')$

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let user = ...

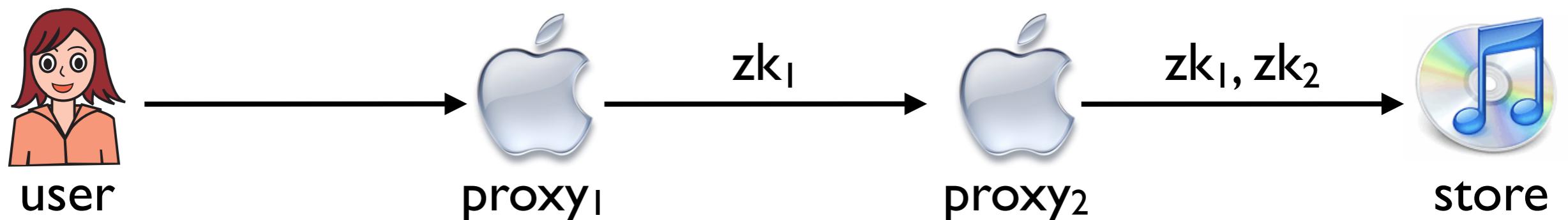
let proxy' =
in(c_1, x);
let ($=u, x_q, =p_{wd}$) = $\text{dec}(\text{check}(x, k_u^+), k_{PE}^-)$ **in**
out($c_2, zk_s(k_{PE}^-, x_q, p_{wd}; \text{sign}(\text{enc}(u, x_q), k_s^+), k_{PS}^-), x, u$).

let store' = **in**(c_2, z);
let ($\beta_1, \beta_2, \beta_3$) = $\text{vers}(z)$ **in**
let (x_u, x_q) = $\text{dec}(\text{check}(\beta_1, k_{PS}^+), k_s^-)$ **in**
 ...

new $k_u^-, k_{PE}^-, k_{PS}^-, k_s^-, p_{wd}$; (user | proxy' | store')

Further complications

- Forwarding zero-knowledge proofs
 - Ensure correct behavior of all protocol participants



- Symmetric encryption (prove identity using ZK)
- Transforming types (more on types later)

Enhanced type system for zero-knowledge



Translation validation

[Pnueli et al., TACAS '98]

- Accepted technique for increasing user's confidence in complex transformations (e.g. compiler)
 - + prevents incorrect code from being run
 - + strong guarantees if validation succeeds
 - + without the need to prove transformation always correct

Translation validation

[Pnueli et al., TACAS '98]

- Accepted technique for increasing user's confidence in complex transformations (e.g. compiler)
 - + prevents incorrect code from being run
 - + strong guarantees if validation succeeds
 - + without the need to prove transformation always correct
 - + changing transformation is very easy (e.g. optimizing)

Translation validation

[Pnueli et al., TACAS '98]

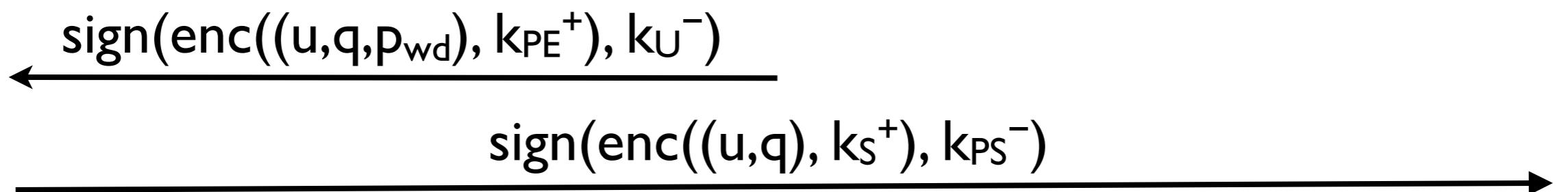
- Accepted technique for increasing user's confidence in complex transformations (e.g. compiler)
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 - guarantees only for a specific policy (e.g. authorization policy)
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Translation validation

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- Accepted technique for increasing user's confidence in complex transformations (e.g. compiler)
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 - + changing transformation is very easy (e.g. optimizing)
 - guarantees only for a specific policy (e.g. authorization policy)
 - no guarantees if validation fails
- We use type system for validation [Backes, Hritcu & Maffei, CCS '08] [Fournet, Gordon & Maffei, CSF '07]
 - Now extended to handle security despite compromise (added union and intersection types and a logical charact. of kinding)

Authorization policy



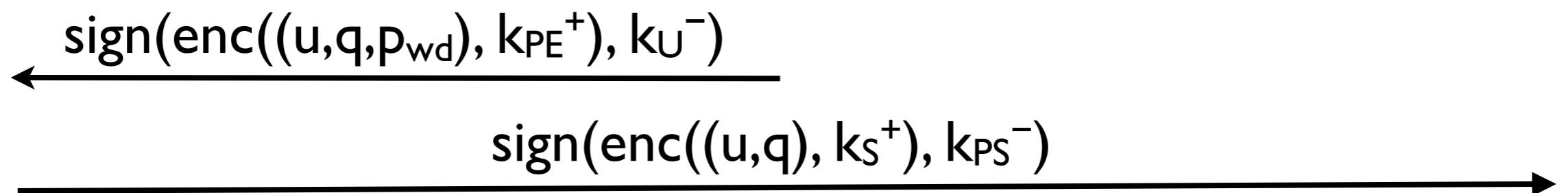
```
let user = new q;  
out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let proxy =  
in(c1, x);  
let (=u, xq, =pwd) = dec(check(x, kU+), kPE-) in  
out(c2, sign(enc((u,xq), kS+), kPS-)).
```

```
let store = in(c2, z);  
let (xu,xq) = dec(check(z, kPS+), kS-) in  
...
```

new k_U⁻, k_{PE}⁻, k_{PS}⁻, k_S⁻, p_{wd}; (user | proxy | store)

Authorization policy



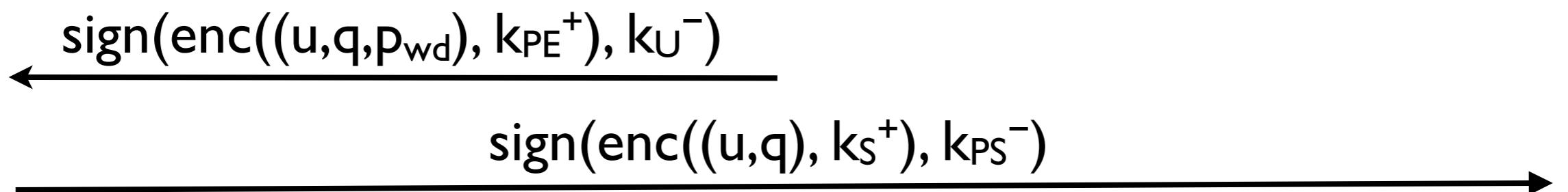
```
let user = new q; assume Request(u, q) |
    out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let proxy = assume Registered(u) |
    in(c1, x);
    let (=u, xq, =pwd) = dec(check(x, kU+), kPE-) in
    out(c2, sign(enc((u,xq), kS+), kPS-)).
```

```
let store = in(c2, z);
    let (xu,xq) = dec(check(z, kPS+), kS-) in
    ...
```

```
new kU-, kPE-, kPS-, kS-, pwd; (user | proxy | store)
```

Authorization policy



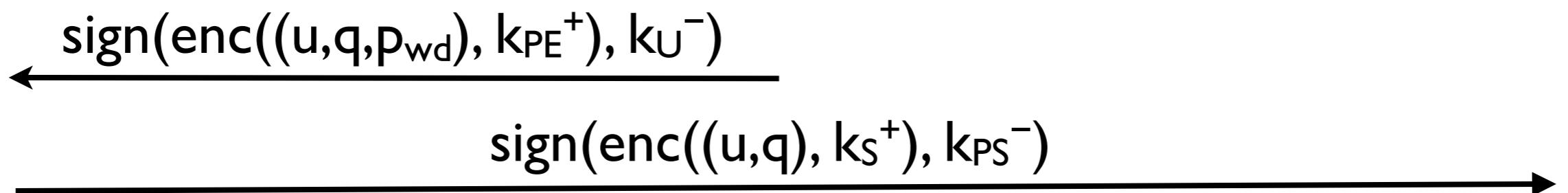
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    out(c2, sign(enc((u,xq), kS+), kPS-)).
```

```
let store = in(c2, z);
    let (xu,xq) = dec(check(z, kPS+), kS-) in
    assert Authenticate(xu,xq).
```

new k_U⁻, k_{PE}⁻, k_{PS}⁻, k_S⁻, p_{wd}; (user | proxy | store)

Authorization policy



```
let user = new q; assume Request(u, q) |
  out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

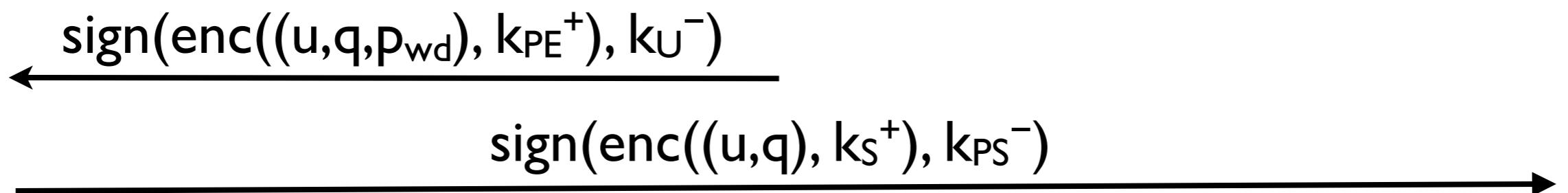
```
let proxy = assume Registered(u) |
  in(c1, x);
  let (=u, xq, =pwd) = dec(check(x));
  out(c2, sign(enc((u,xq), ks+), kPS-));
```

assert succeeds only if
Authenticate(x_u,x_q) holds

```
let store = in(c2, z);
  let (xu,xq) = dec(check(z, kPS-));
  assert Authenticate(xu,xq).
```

new k_U⁻, k_{PE}⁻, k_{PS}⁻, k_s⁺, p_{wd}; (user | proxy | store)

Authorization policy



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let user = new q; assume Request(u, q) |  

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let store = in(c2, z);  

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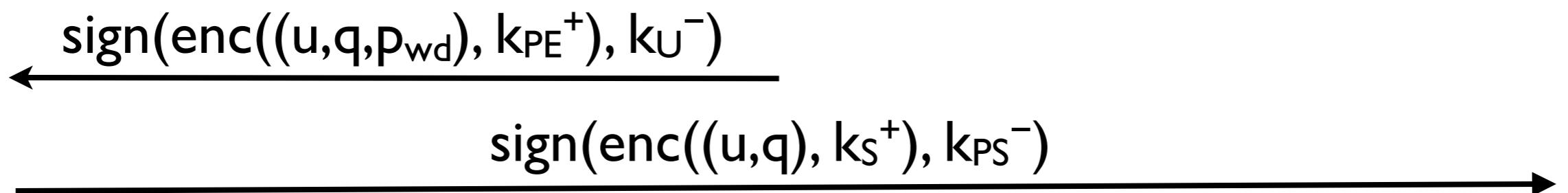
assert Authenticate(xu,xq).
```

```
let policy = assume  $\forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q))$ 
```

```
new kU-, kPE-, kPS-, kS-, pwd; (user | proxy | store | policy)
```

formula in some
authorization logic (here FOL)

Authorization policy



```
let user = new q; assume Request(u, q) |  

out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

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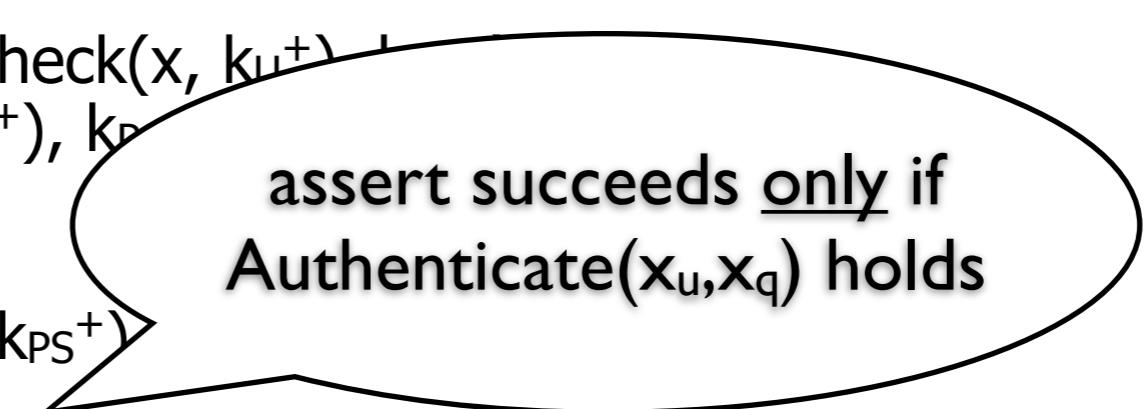
```
in(c1, x);  

let (=u, xq, =pwd) = dec(check(x, kU+)) +  

out(c2, sign(enc((u,xq), kS+), kPS-)).
```

```
let store = in(c2, z);
```

```
let (xu,xq) = dec(check(z, kPS+))  

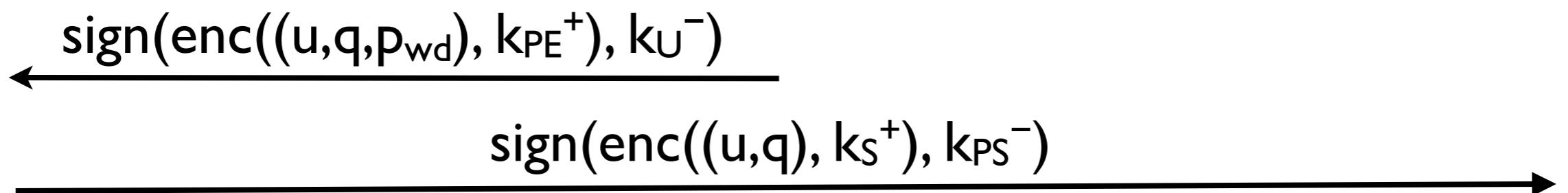
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new kU-, kPE-, kPS-, kS+, pwd; (user | proxy | store | policy)
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Authorization policy



```
let user = new q; assume Request(u, q) |  

out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let proxy = assume Registered(u) |  

in(c1, x);  

let (=u, xq, =pwd) = dec(check(x, kU+), kPE-) in  

out(c2, sign(enc((u,xq), kS+), kPS-)).
```

```
let store = in(c2, z);  

let (xu,xq) = dec(check(z, kPS+), kS-) in  

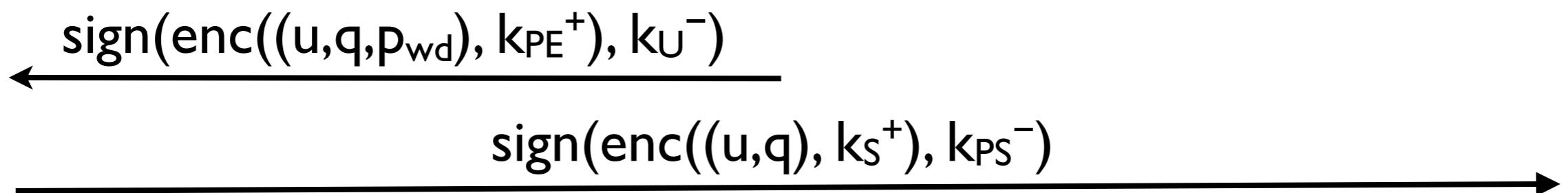
assert Authenticate(xu,xq).
```

Authenticate(x_u,x_q) holds only if
 Request(x_u,x_q) \wedge Registered(x_u) holds
 (since Authenticate only appears here)

```
let policy = assume  $\forall$  u, q. (Request(u, q)  $\wedge$  Registered(u)  $\Rightarrow$  Authenticate(u, q))
```

```
new kU-, kPE-, kPS-, kS-, pwd; (user | proxy | store | policy)
```

Authorization policy



```
let user = new q; assume Request(u, q) |  

out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

Request(x_u, x_q) holds only if the user has indeed issued a request

```
let proxy = assume Registered(u) |  

in(c1, x);  

let (=u, xq, =pwd) = dec(check(x, kU+), kPE-) in  

out(c2, sign(enc((u,xq), kS+), kPS-)).
```

```
let store = in(c2, z);  

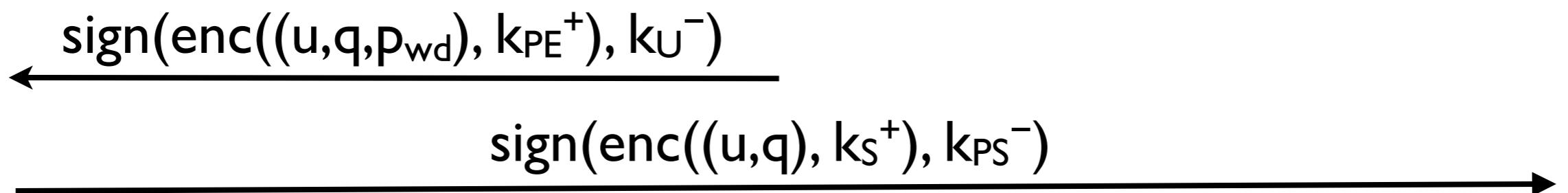
let (xu,xq) = dec(check(z, kPS+), kS-) in  

assert Authenticate(xu,xq).
```

```
let policy = assume  $\forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q))$ 
```

```
new kU-, kPE-, kPS-, kS-, pwd; (user | proxy | store | policy)
```

Authorization policy



```
let user = new q; assume Request(u, q) |  

out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let proxy = assume Registered(u) |  

in(c1, x);  

let (=u, xq, =pwd) = dec(check(x, kU-)) |  

out(c2, sign(enc((u,xq), kS+), kPS-)).
```

```
let store = in(c2, z);  

let (xu,xq) = dec(check(z, kPS+), kS-) |  

assert Authenticate(xu,xq).  

  
```

This policy enforces that the store authenticates the user only if a registered user has indeed issued a request

```
let policy = assume  $\forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q))$ 
```

```
new kU-, kPE-, kPS-, kS-, pwd; (user | proxy | store | policy)
```

Security properties (informal)

- **Robust safety:** in all executions all asserts succeed
(i.e. asserts are logically entailed by the active assumes)

Security properties (informal)

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 - in the presence of arbitrary DY attacker
 - but where all participants are assumed honest



Security properties (informal)

- **Robust safety:** in all executions all asserts succeed (i.e. asserts are logically entailed by the active assumes)
 - in the presence of arbitrary DY attacker
 - but where all participants are assumed honest



- **Safety despite compromise:**
“An invalid authorization decision [...] should only arise if participants on which the decision logically depends are compromised.”



“Hence, the impact of partial compromise should be apparent from the policy, without study of the code”

[Fournet, Gordon & Maffei, CSF '07]



proxy

```
let user = new q; assume Request(u, q) |  
    out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let proxy = assume Registered(u) |  
    in(c1, x);  
    let (=u, xq, =pwd) = dec(check(x, kU+), kPE-) in  
    out(c2, sign(enc((u,xq), kS+), kPS-)).
```

```
let store = ...
```

```
let policy = assume  $\forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q))$ 
```



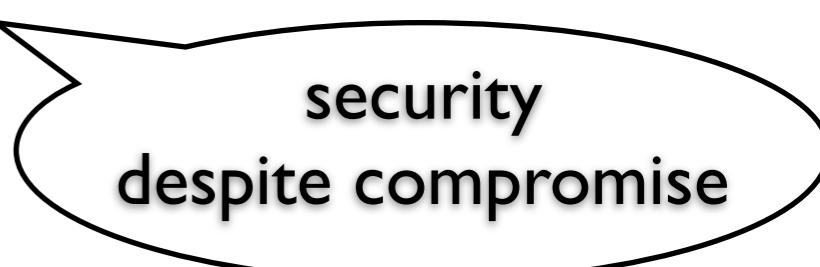
proxy

```
let user = new q; assume Request(u, q) |  
    out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let proxy = assume Registered(u) |  
    in(c1, x);  
    let (=u, xq, =pwd) = dec(check(x, kU+), kPE-) in  
    out(c2, sign(enc((u,xq), kS+), kPS-)).
```

```
let store = ...
```

```
let policy = assume  $\forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q))$  |  
    assume Compromised(u)  $\Rightarrow \forall q. \text{Request}(u, q)$  |  
    assume Compromised(p)  $\Rightarrow \forall u. \text{Registered}(u)$ 
```



security
despite compromise

Compromising the proxy



proxy

```
let user = new q; assume Request(u, q) |  
    out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let proxy = assume Registered(u) |  
    in(c1, x);  
    let (=u, xq, =pwd) = dec(check(x, kU+), kPE-) in  
    out(c2, sign(enc((u,xq), kS+), kPS-)).
```

```
let store = ...
```

```
let policy = assume  $\forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q))$  |  
    assume Compromised(u)  $\Rightarrow \forall q. \text{Request}(u, q)$  |  
    assume Compromised(p)  $\Rightarrow \forall u. \text{Registered}(u)$   
    assume  $\neg \text{Compromised}(u) \wedge \text{Compromised}(p) \wedge \neg \text{Compromised}(s)$ 
```

Compromising the proxy



proxy

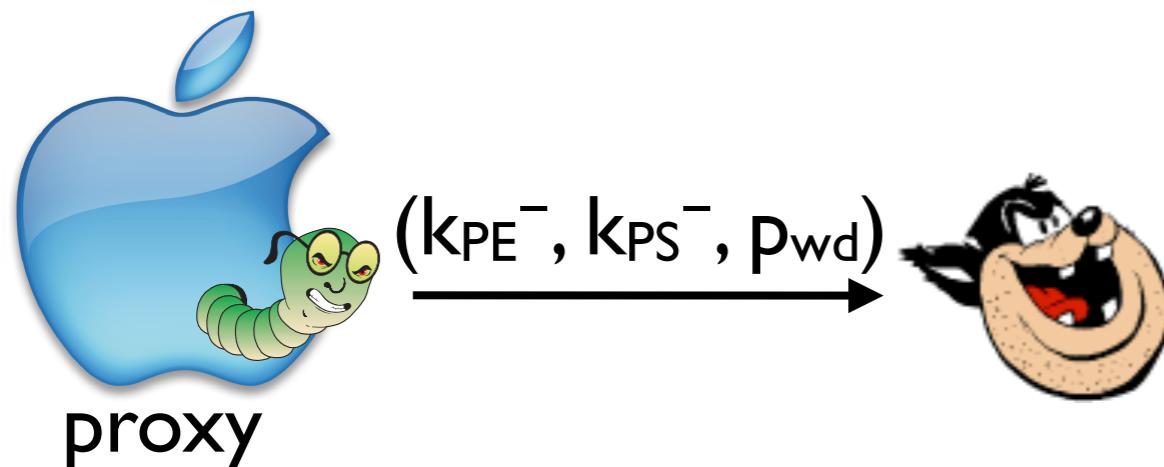
```
let user = new q; assume Request(u, q) |  
    out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let proxy = assume Registered(u) |  
    in(c1, x);  
    let (=u, xq, =pwd) = dec(check(x, kU+), kPE-) in  
    out(c2, sign(enc((u,xq), kS+), kPS-)).
```

```
let store = ...
```

```
let policy = assume  $\forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q)) \mid$   
    assume Compromised(u)  $\Rightarrow \forall q. \text{Request}(u, q) \mid$   
    assume Compromised(p)  $\Rightarrow \forall u. \text{Registered}(u)$   
    assume  $\neg \text{Compromised}(u) \wedge \text{Compromised}(p) \wedge \neg \text{Compromised}(s)$ 
```

Compromising the proxy



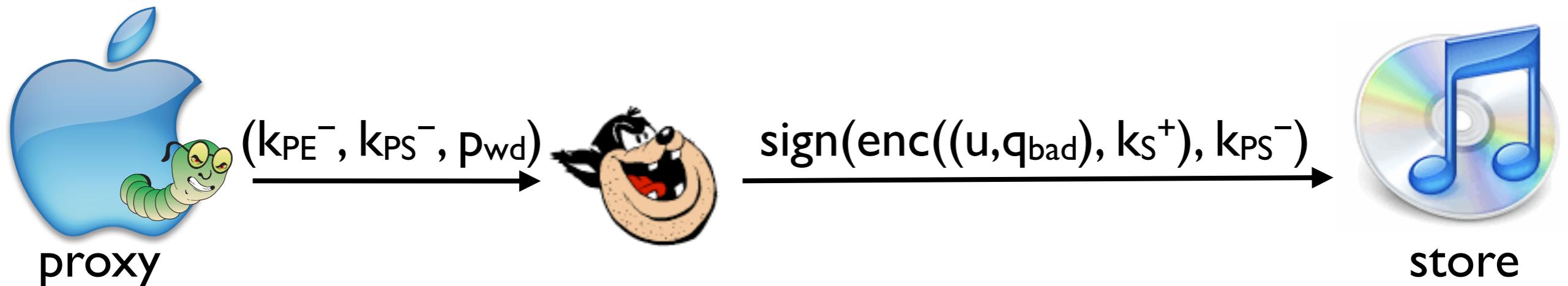
```
let user = new q; assume Request(u, q) |  
out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let bad_proxy = out(cpub, (kPE-, kPS-, pwd)).
```

```
let store = ...
```

```
let policy = assume  $\forall u, q. (\text{Request}(u, q) \wedge \neg \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q)) \mid$   
assume Compromised(u)  $\Rightarrow \forall q. \text{Request}(u, q) \mid$   
assume Compromised(p)  $\Rightarrow \forall u. \text{Registered}(u)$   
assume  $\neg \text{Compromised}(u) \wedge \text{Compromised}(p) \wedge \neg \text{Compromised}(s)$ 
```

Compromising the proxy



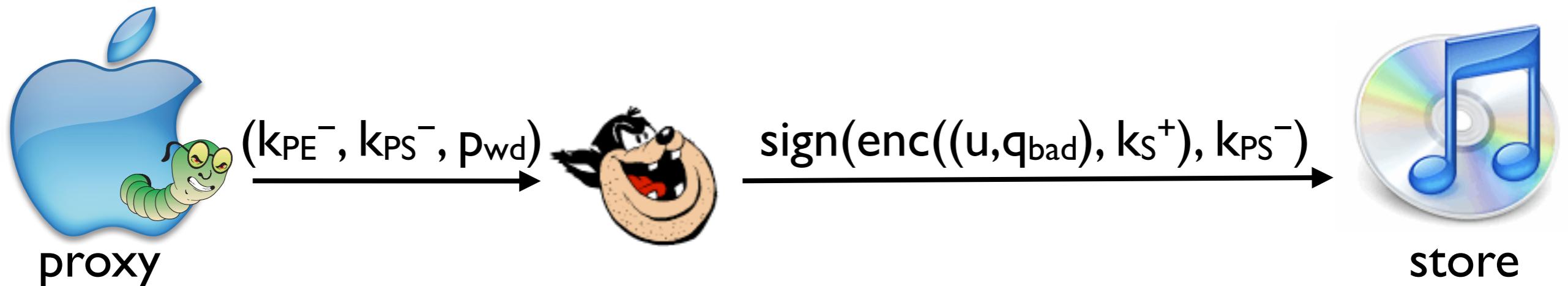
```
let user = new q; assume Request(u, q) |  
out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let bad_proxy = out(cpub, (kPE-, kPS-, pwd)).
```

```
let store = ...
```

```
let policy = assume  $\forall u, q.$  (Request( $u, q$ )  $\wedge \neg \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q))$  |  
assume Compromised( $u$ )  $\Rightarrow \forall q.$  Request( $u, q$ ) |  
assume Compromised( $p$ )  $\Rightarrow \forall u.$  Registered( $u$ )  
assume  $\neg \text{Compromised}(u) \wedge \text{Compromised}(p) \wedge \neg \text{Compromised}(s)$ 
```

Compromising the proxy



```
let user = new q; assume Request(u, q) |  

out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let bad_proxy = out(cpub, (kPE-, kPS-, pwd)).
```

```
let store = in(c2, z);  

let (xu,xq) = dec(check(z, kPS+), kS-) in  

assert Authenticate(xu,xq).
```

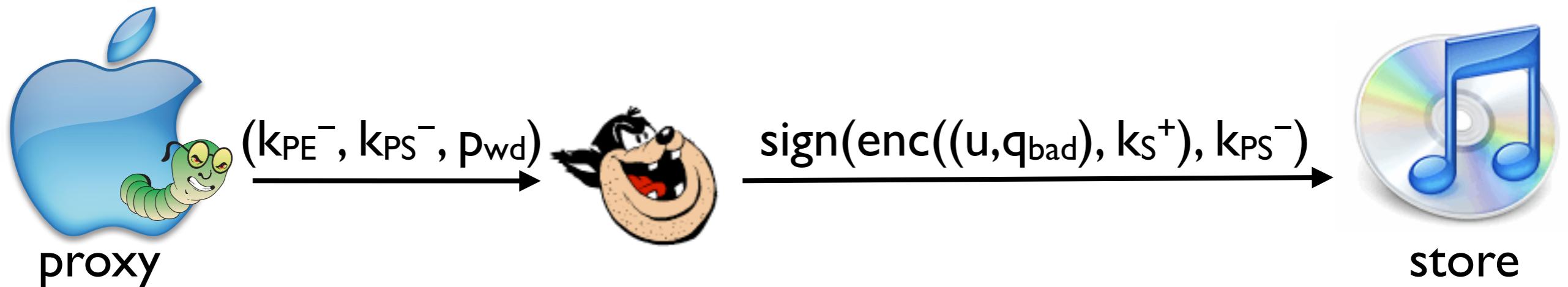
```
let policy = assume  $\forall u, q. (\text{Request}(u, q) \wedge \neg \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q)) \mid$   

assume Compromised(u)  $\Rightarrow \forall q. \text{Request}(u, q) \mid$   

assume Compromised(p)  $\Rightarrow \forall u. \text{Registered}(u)$   

assume  $\neg \text{Compromised}(u) \wedge \text{Compromised}(p) \wedge \neg \text{Compromised}(s)$ 
```

Compromising the proxy



```
let user = new q; assume Request(u, q) |  
out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

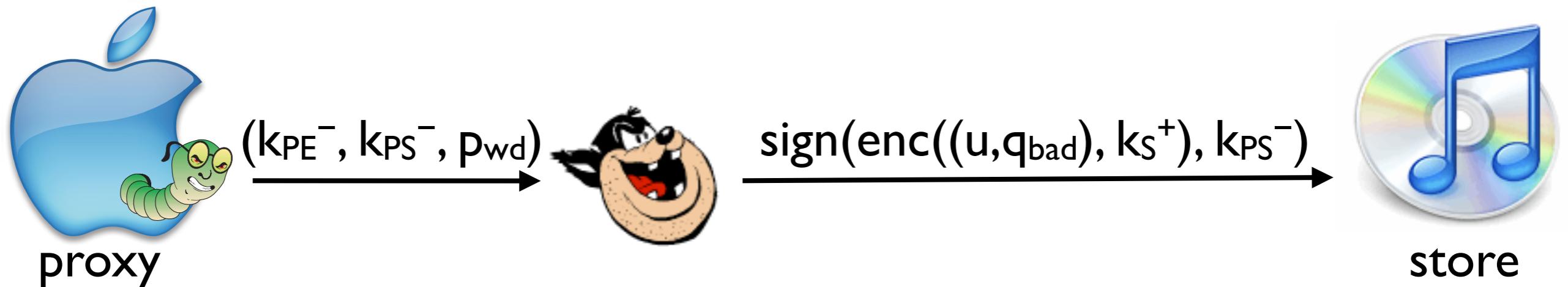
```
let bad_proxy = out(cpub, (kPE-, kPS-, pwd)).
```

```
let store = in(c2, z);  
let (xu,xq) = dec(check(z, kPS+))  
assert Authenticate(xu,xq).
```

Authenticate(u, q_{bad}) is
not entailed since user never
requested anything

```
let policy = assume ∀ u, q. (Request(u, q) ∧ Registered(u) ⇒ Authenticate(u, q)) |  
assume Compromised(u) ⇒ ∀ q. Request(u, q) |  
assume Compromised(p) ⇒ ∀ u. Registered(u)  
assume ¬Compromised(u) ∧ Compromised(p) ∧ ¬Compromised(s)
```

Compromising the proxy



```
let user = new q; assume Request(u, q) |  
  out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

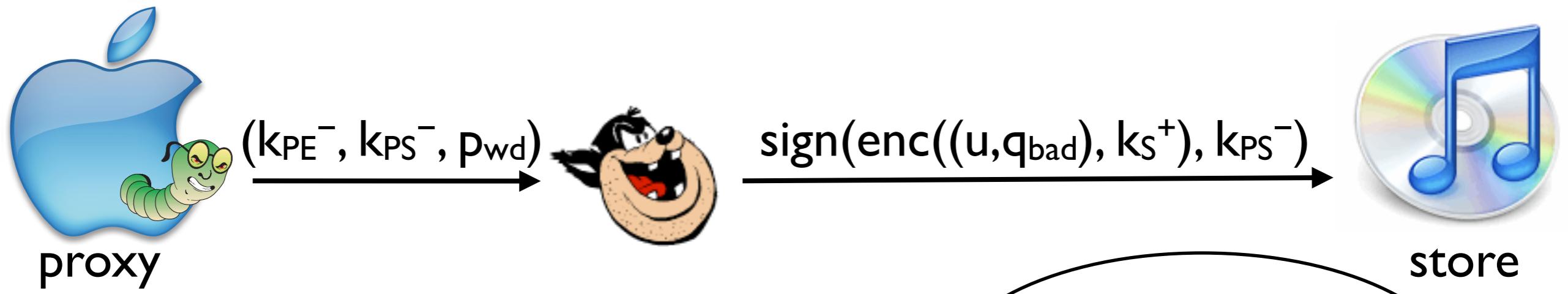
```
let bad_proxy = out(cpub, (kPE-, kPS-, pwd)).
```

```
let store = in(c2, z);  
  let (xu, xq) = dec(check(z, kPS+))  
assert Authenticate(xu, xq).
```

assert fails, so protocol is
not secure if the proxy is
compromised

```
let policy = assume  $\forall u, q. (\text{Request}(u, q) \wedge \neg \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q)) \mid$   
  assume Compromised(u)  $\Rightarrow \forall q. \text{Request}(u, q) \mid$   
  assume Compromised(p)  $\Rightarrow \forall u. \text{Registered}(u)$   
  assume  $\neg \text{Compromised}(u) \wedge \text{Compromised}(p) \wedge \neg \text{Compromised}(s)$ 
```

Compromising the proxy



```
let user = new q; assume Request(u, q) |  
out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let bad_proxy = out(cpub, (kPE-, kPS-, pwd)).
```

```
let store = in(c2, z);  
let (xu, xq) = dec(check(z, kPS+));  
assert Authenticate(xu, xq).
```

assert fails, so protocol is not secure if the proxy is compromised

Our transformation fixes this

```
let policy = assume  $\forall u, q. (\text{Request}(u, q) \wedge \neg \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q)) \mid$   
assume Compromised(u)  $\Rightarrow \forall q. \text{Request}(u, q) \mid$   
assume Compromised(p)  $\Rightarrow \forall u. \text{Registered}(u)$   
assume  $\neg \text{Compromised}(u) \wedge \text{Compromised}(p) \wedge \neg \text{Compromised}(s)$ 
```

let user = **new** q ; **assume** Request(u, q) |
out(c₁, sign(enc((u,q,p_{wd}), k_{PE}⁺), k_U⁻)).

let proxy' = **assume** Registered(u) |
in(c₁, x);
let (=u, x_q, =p_{wd}) = dec(check(x, k_U⁺), k_{PE}⁻) **in**
out(c₂, zk_S(k_{PE}⁻, x_q, p_{wd}; sign(enc((u,x_q), k_S⁺), k_{PS}⁻), x, u)).

let store' = **in**(c₂, z);
let (β₁, β₂, β₃) = vers(z) **in**
let (x_u, x_q) = dec(check(β₁, k_{PS}⁺), k_S⁻) **in**
assert Authenticate(x_u, x_q).

let policy = **assume** ∀ u, q. (Request(u, q) ∧ Registered(u) ⇒ Authenticate(u, q)) ...

new k_U⁻ ; **new** k_{PS}⁻ ;
new k_{PE}⁻ ; **new** k_S⁻ ;
new p_{wd} ;
(user | proxy' | store' | policy)

let user = **new** q ; **assume** Request(u, q) |
out(c₁, sign(enc((u,q,p_{wd}), k_{PE}⁺), k_U⁻)).

let proxy' = **assume** Registered(u) |
in(c₁, x);
let (=u, x_q, =p_{wd}) = dec(check(x, k_U⁺), k_{PE}⁻) **in**
out(c₂, zk_S(k_{PE}⁻, x_q, p_{wd}; sign(enc((u,x_q), k_S⁺), k_{PS}⁻), x, u).

let store' = **in**(c₂, z);
let (β₁, β₂, β₃) = vers(z) **in**
let (x_u, x_q) = dec(check(β₁, k_{PS}⁺), k_S⁻) **in**
assert Authenticate(x_u, x_q).

let policy = **assume** ∀ u, q. (Request(u, q) ∧ Registered(u) ⇒ Authenticate(u, q)) ...

new k_U⁻ ; **new** k_{PS}⁻ ;
new k_{PE}⁻ ; **new** k_S⁻ ;
new p_{wd} ;
(user | proxy' | store' | policy)

Public message - can be sent to the attacker

```
let user = new q : Un; assume Request(u, q) |  

out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let proxy' = assume Registered(u) |  

in(c1, x);  

let (=u, xq, =pwd) = dec(check(x, kU+), kPE-) in  

out(c2, zks(kPE-, xq, pwd; sign(enc((u,xq), kS+), kPS-), x, u)).
```

```
let store' = in(c2, z);  

let (β1, β2, β3) = vers(z) in  

let (xu, xq) = dec(check(β1, kPS+), kS-) in  

assert Authenticate(xu, xq).
```

```
let policy = assume ∀ u, q. (Request(u, q) ∧ Registered(u) ⇒ Authenticate(u, q)) ...
```

new k _U ⁻	;	new k _{PS} ⁻	;
new k _{PE} ⁻	;	new k _S ⁻	;
new p _{wd}	;		
(user proxy'		store' policy)	

```
let user = new q : Un; assume Request(u, q) |  

out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let proxy' = assume Registered(u) |  

in(c1, x);  

let (=u, xq, =pwd) = dec(check(x, kU+), kPE-) in  

out(c2, zks(kPE-, xq, pwd; sign(enc((u,xq), kS+), kPS-), x, u)).
```

```
let store' = in(c2, z);  

let (β1, β2, β3) = vers(z) in  

let (xu, xq) = dec(check(β1, kPS+), kS-) in  

assert Authenticate(xu, xq).
```

```
let policy = assume Registered(u) ⇒ Authenticate(u, q)) ...
```

Secret message - not known to the attacker

```
new kU-  

new kPE-  

new pwd : Private ;  

new kS- ;  

(user | proxy' | store' | policy)
```

```
typedef T1 = Triple(xu : Un, {xq : Un | Request(xu, xq)}, xp : Private)
```

```
let user = new q : Un; assume Request(u, q) |  
    out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```

let proxy' = assume Registered(u) |
  in(c1, x);
  let (=u, xq, =pwd) = dec(check(x, kU+), kPE-) in
  out(c2, zkS(kPE-, xq, pwd; sign(enc((u,xq), kS+), kPS-), x, u).

```

```

let store' = in(c2, z);
let (β1, β2, β3) = vers(z) in
let (xu, xq) = dec(check(β1, kPS+), kS-) in
assert Authenticate(xu, xq).

```

let policy = **assume** $\forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q)) \dots$

new k_U^- ; **new** k_{PS}^- ;
new k_{PE}^- ; **new** k_S^- ;
new p_{wd} : Private ;
(user | proxy' | store' | policy)

```
typedef T1 = Triple(xu : Un, {xq : Un | Request(xu, xq)}, xp : Private)
```

Refinement type -
conveys logical formula

```
let user = new q : Un; assume Request(u, q)  
  out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let proxy' = assume Registered(u) |  
  in(c1, x);  
  let (=u, xq, =pwd) = dec(check(x, kU+), kPE-) in  
  out(c2, zkS(kPE-, xq, pwd; sign(enc((u,xq), kS+), kPS-), x, u)).
```

```
let store' = in(c2, z);  
  let (β1, β2, β3) = vers(z) in  
  let (xu, xq) = dec(check(β1, kPS+), kS-) in  
  assert Authenticate(xu, xq).
```

```
let policy = assume ∀ u, q. (Request(u, q) ∧ Registered(u) ⇒ Authenticate(u, q)) ...
```

new k _U ⁻	;	new k _{PS} ⁻	;
new k _{PE} ⁻	;	new k _S ⁻	;
new p _{wd} : Private	;		
(user proxy'		store'	policy)

typedef $T_1 = \text{Triple}(x_u : \text{Un}, \{x_q : \text{Un} \mid \text{Request}(x_u, x_q)\}, x_p : \text{Private})$

let user = **new** $q : \text{Un}$; **assume** $\text{Request}(u, q) \mid$
out(c_1 , $\text{sign}(\text{enc}((u, q, p_{wd}), \underline{k_{PE}^+}), k_u^-)$).

let proxy' = **assume** $\text{Registered}(u) \mid$
in(c_1, x);
let $(=u, x_q, =p_{wd}) = \text{dec}(\text{check}(x, k_u^+), k_{PE}^-)$ **in**
out($c_2, zks(k_{PE}^-, x_q, p_{wd}; \text{sign}(\text{enc}((u, x_q), k_s^+), k_{PS}^-), x, u)$).

let store' = **in**(c_2, z);
let $(\beta_1, \beta_2, \beta_3) = \text{vers}(z)$ **in**
let $(x_u, x_q) = \text{dec}(\text{check}(\beta_1, k_{PS}^+), k_s^-)$ **in**
assert $\text{Authenticate}(x_u, x_q)$.

let policy = **assume** $\forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q)) \dots$

new k_u^-	;	new k_{PS}^-	;
new $k_{PE}^- : \text{DeckKey}(T_1)$		new k_s^-	
new $p_{wd} : \text{Private}$;		
(user proxy' store' policy)			

typedef $T_1 = \text{Triple}(x_u : \text{Un}, \{x_q : \text{Un} \mid \text{Request}(x_u, x_q)\}, x_p : \text{Private})$

let user = **new** $q : \text{Un}$; **assume** $\text{Request}(u, q) \mid$
out(c_1 , $\text{sign}(\text{enc}((u, q, p_{wd}), k_{PE}^+), k_u^-)$).

let proxy' = **assume** $\text{Registered}(u) \mid$
in(c_1, x);
let $(=u, x_q, =p_{wd}) = \text{dec}(\text{check}(x, k_u^+), k_{PE}^-)$ **in**
out($c_2, zks(k_{PE}^-, x_q, p_{wd}; \text{sign}(\text{enc}((u, x_q), k_s^+), k_{PS}^-), x, u)$).

let store' = **in**(c_2, z);
let $(\beta_1, \beta_2, \beta_3) = \text{vers}(z)$ **in**
let $(x_u, x_q) = \text{dec}(\text{check}(\beta_1, k_{PS}^+), k_s^-)$ **in**
assert $\text{Authenticate}(x_u, x_q)$.

let policy = **assume** $\forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q)) \dots$

new $k_u^- : \text{SigKey}(\text{PubEnc}(T_1))$;

new $k_{PE}^- : \text{DeckKey}(T_1)$;

new $p_{wd} : \text{Private}$;

(user | proxy' | store' | policy)

new k_{PS}^- ;

new k_s^- ;

typedef $T_1 = \text{Triple}(x_u : \text{Un}, \{x_q : \text{Un} \mid \text{Request}(x_u, x_q)\}, x_p : \text{Private})$

let user = **new** $q : \text{Un}$; **assume** $\text{Request}(u, q) \mid \text{out}(c_1, \text{sign}(\text{enc}((u, q, p_{wd}), k_{PE}^+), k_u^-))$.

let proxy' = **assume** $\text{Registered}(u) \mid \text{in}(c_1, x);$
let $(=u, x_q, =p_{wd}) = \text{dec}(\text{check}(x, k_u^+), k_{PE}^-)$ **in**
out $(c_2, zks(k_{PE}^-, x_q, p_{wd}; \text{sign}(\text{enc}((u, x_q), k_s^+), k_{PS}^-)), x, u)$.

let store' = **in** $(c_2, z);$
let $(\beta_1, \beta_2, \beta_3) = \text{vers}(z)$ **in**
let $(x_u, x_q) = \text{dec}(\text{check}(\beta_1, k_{PS}^+), k_s^-)$ **in**
assert $\text{Authenticate}(x_u, x_q)$.

let policy = **assume** $\forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q)) \dots$

new $k_u^- : \text{SigKey}(\text{PubEnc}(T_1))$;

new $k_{PE}^- : \text{DeckKey}(T_1)$;

new $p_{wd} : \text{Private}$;

(user | proxy' | store' | policy)

new k_{PS}^- ;

new k_s^- ;

```
typedef T1 = Triple(xu : Un, {xq : Un | Request(xu, xq)}, xp : Private)
typedef T2 = Pair(xu : Un, {xq : Un | Request(xu, xq) ∧ Registered(xu)})
```

```
let user = new q : Un; assume Request(u, q) |
  out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let proxy' = assume Registered(u) |
  in(c1, x);
  let (=u, xq, =pwd) = dec(check(x, kU+), kPE-) in
  out(c2, zks(kPE-, xq, pwd; sign(enc((u,xq), kS+), kPS-), x, u)).
```

```
let store' = in(c2, z);
  let (β1, β2, β3) = vers(z) in
  let (xu, xq) = dec(check(β1, kPS+), kS-) in
  assert Authenticate(xu, xq).
```

```
let policy = assume ∀ u, q. (Request(u, q) ∧ Registered(u) ⇒ Authenticate(u, q)) ...
```

new k _U ⁻ : SigKey(PubEnc(T ₁));	new k _{PS} ⁻	;
new k _{PE} ⁻ : DeckKey(T ₁);	new k _S ⁻	;
new p _{wd} : Private ;		
(user proxy' store' policy)		

```
typedef T1 = Triple(xu : Un, {xq : Un | Request(xu, xq)}, xp : Private)
typedef T2 = Pair(xu : Un, {xq : Un | Request(xu, xq) ∧ Registered(xu)})
```

```
let user = new q : Un; assume Request(u, q) |
  out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let proxy' = assume Registered(u) |
  in(c1, x);
  let (=u, xq, =pwd) = dec(check(x, kU+), kPE-) in
  out(c2, zks(kPE-, xq, pwd; sign(enc((u,xq), kS+), kPS-), x, u)).
```

```
let store' = in(c2, z);
  let (β1, β2, β3) = vers(z) in
  let (xu, xq) = dec(check(β1, kPS+), kS-) in
  assert Authenticate(xu, xq).
```

```
let policy = assume ∀ u, q. (Request(u, q) ∧ Registered(u) ⇒ Authenticate(u, q)) ...
```

```
new kU- : SigKey(PubEnc(T1));
new kPE- : DeckKey(T1);
new pwd : Private ;
(user | proxy' | store' | policy)
```

```
new kPS- : SigKey(PubEnc(T2)) ;
new kS- : DeckKey(T2) ;
```

```
typedef T1 = Triple(xu : Un, {xq : Un | Request(xu, xq)}, xp : Private)
typedef T2 = Pair(xu : Un, {xq : Un | Request(xu, xq) ∧ Registered(xu)})
```

```
let user = new q : Un; assume Request(u, q) |
  out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let proxy' = assume Registered(u) |
  in(c1, x);
  let (=u, xq, =pwd) = dec(check(x, kU+), kPE-) in
  out(c2, zks(kPE-, xq, pwd; sign(enc((u,xq), kS+), kPS-), x, u)).
```

```
let store' = in(c2, z);
  let (β1, β2, β3) = vers(z) in
  let (xu, xq) = dec(check(β1, kPS+), kS-) in
  assert Authenticate(xu, xq).
```

```
let policy = assume ∀ u, q. (Request(u, q) ∧ Registered(u) ⇒ Authenticate(u, q)) ...
```

```
new kU- : SigKey(PubEnc(T1));
new kPE- : DeckKey(T1);
new pwd : Private ;
(user | proxy' | store' | policy)
```

new k_{PS}⁻ : SigKey(PubEnc(T₂)) ;
new k_S⁻ : DeckKey(T₂) ;

✓ Transformed protocol
type-checks when all
participants are honest

```
typedef T1 = Triple(xu : Un, {xq : Un | Request(xu, xq)}, xp : Private)
typedef T2 = Pair(xu : Un, {xq : Un | Request(xu, xq) ∧ Registered(xu)})
```

```
let user = new q : Un; assume Request(u, q) |
  out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let proxy' = assume Registered(u) |
  in(c1, x);
  let (=u, xq, =pwd) = dec(check(x, kU+), kPE-) in
  out(c2, zks(kPE-, xq, pwd; sign(enc((u,xq), kS+), kPS-), x, u)).
```

```
let store' = in(c2, z);
  let (β1, β2, β3) = vers(z) in
  let (xu, xq) = dec(check(β1, kPS+), kS-) in
  assert Authenticate(xu, xq).
```

```
let policy = assume ∀ u, q. (Request(u, q) ∧ Registered(u) ⇒ Authenticate(u, q)) ...
```

```
new kU- : SigKey(PubEnc(T1));
new kPE- : DeckKey(T1);
new pwd : Private ;
(user | proxy' | store' | policy)
```

```
new kPS- : SigKey(PubEnc(T2)) ;
new kS- : DeckKey(T2) ;
```

But these annotations
are not appropriate when
proxy is compromised

```
typedef T1 = Triple(xu : Un, {xq : Un | Request(xu, xq)}, xp : Private)
typedef T2 = Pair(xu : Un, {xq : Un | Request(xu, xq) ∧ Registered(xu)})
```

```
let user = new q : Un; assume Request(u, q) |  
  out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let bad_proxy = out(cpub, (kPE-, kPS-, pwd)).
```

```
let store' = in(c2, z);  
  let (β1, β2, β3) = vers(z) in  
  let (xu, xq) = dec(check(β1, kPS+), kS-) in  
  assert Authenticate(xu, xq).
```

```
let policy = assume ∀ u, q. (Request(u, q) → Registered(u) ⇒ Authenticate(u, q)) ...  
  assume Compromised(p).
```

```
new kU- : SigKey(PubEnc(T1));  
new kPE- : DeckKey(T1);  
new pwd : Private ;  
(user | bad_proxy | store' | policy)
```

```
new kPS- : SigKey(PubEnc(T2)) ;  
new kS- : DeckKey(T2) ;
```

typedef PrivateUnlessP = {Private | \neg Compromised(p)} \vee {Un | Compromised(p)}

typedef T₁ = Triple(x_u : Un, {x_q : Un | Registered(x_u)}, x_p : PrivateUnlessP)

typedef T₂ = Pair(x_u : Un, {x_q : Un | Registered(x_u)})

Union type

let user = **new** q : Un; **assume** Request(u, q) |
out(c₁, sign(enc((u,q,p_{wd}), k_{PE}⁺), k_U⁻)).

let bad_proxy = **out**(c_{pub}, (k_{PE}⁻, k_{PS}⁻, p_{wd})).

let store' = **in**(c₂, z);
let ($\beta_1, \beta_2, \beta_3$) = vers(z) **in**
let (x_u, x_q) = dec(check(β_1 , k_{PS}⁺), k_S⁻) **in**
assert Authenticate(x_u, x_q).

let policy = **assume** \forall u, q. (Request(u, q) \wedge Registered(u) \Rightarrow Authenticate(u, q)) ...
assume Compromised(p).

new k_U⁻ : SigKey(PubEnc(T₁));

new k_{PE}⁻ : DeckKey(T₁);

new p_{wd} : PrivateUnlessP;

(user | bad_proxy | store' | policy)

new k_{PS}⁻ : SigKey(PubEnc(T₂)) ;

new k_S⁻ : DeckKey(T₂) ;

typedef PrivateUnlessP = {Private | \neg Compromised(p)} \vee {Un | Compromised(p)}

typedef T₁ = Triple(x_u : Un, {x_q : Un | Request(x_u, x_q)}, x_p : PrivateUnlessP)

typedef T₂ = Pair(x_u : Un, {x_q : Un | Request(x_u, x_q) \wedge Registered(x_u)})

typedef T_{2unlessP} = {T₂ | \neg Compromised(p)} \vee {Un | Compromised(p)}

let user = **new** q : Un; **assume** Request(u, q) |
out(c₁, sign(enc((u,q,p_{wd}), k_{PE}⁺), k_U⁻)).

let bad_proxy = **out**(c_{pub}, (k_{PE}⁻, k_{PS}⁻, p_{wd})).

let store' = **in**(c₂, z);
let ($\beta_1, \beta_2, \beta_3$) = vers(z) **in**
let (x_u, x_q) = dec(check(β_1 , k_{PS}⁺), k_S⁻) **in**
assert Authenticate(x_u, x_q).

let policy = **assume** \forall u, q. (Request(u, q) \wedge ~~Registered(u)~~ \Rightarrow Authenticate(u, q)) ...
assume Compromised(p).

new k_U⁻ : SigKey(PubEnc(T₁));

new k_{PE}⁻ : DeckKey(T₁);

new p_{wd} : PrivateUnlessP;

(user | bad_proxy | store' | policy)

new k_{PS}⁻ : SigKey(PubEnc(T_{2unlessP}));

new k_S⁻ : DeckKey(T_{2unlessP});

...

```
typedef T1 = Triple(xu : Un, {xq : Un | Request(xu, xq)}, xp : PrivateUnlessP)
```

...

```
let store' = in(c2, z);
let (β1, β2, β3) = vers(z) in
let (xu, xq) = dec(check(β1, kPS+), kS-) in
assert Authenticate(xu, xq).
```

```
let policy = assume ∀ u, q. (Request(u, q) ∧ Registered(u) ⇒ Authenticate(u, q)) ...
  assume Compromised(p).
```

new k_U⁻ : SigKey(PubEnc(T₁));

new k_{PE}⁻ : DeckKey(T₁);

new p_{wd} : PrivateUnlessP;

(user | bad_proxy | store' | policy)

new k_{PS}⁻ : SigKey(PubEnc(T_{2unlessP}));

new k_S⁻ : DeckKey(T_{2unlessP});

...
typedef $T_1 = \text{Triple}(x_u : \text{Un}, \{x_q : \text{Un} \mid \text{Request}(x_u, x_q)\}, x_p : \text{PrivateUnlessP})$

stmt $S = \text{check}(\beta_1, k_{PS}^+) = \text{enc}((\beta_3, \alpha_2), k_S^+) \wedge \text{dec}(\text{check}(\beta_2, k_U^+), \alpha_1) = (\beta_3, \alpha_2, \alpha_3)$

let $\text{store}' = \text{in}(c_2, z);$
let $(\beta_1, \beta_2, \beta_3) = \text{vers}(z) \text{ in}$
let $(x_u, x_q) = \text{dec}(\text{check}(\beta_1, k_{PS}^+), k_S^-) \text{ in}$
assert $\text{Authenticate}(x_u, x_q).$

let $\text{policy} = \text{assume } \forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q)) \dots$
assume $\text{Compromised}(p).$

new $k_U^- : \text{SigKey}(\text{PubEnc}(T_1));$

new $k_{PE}^- : \text{DeckKey}(T_1);$

new $p_{wd} : \text{PrivateUnlessP};$

(user | bad_proxy | store' | policy)

new $k_{PS}^- : \text{SigKey}(\text{PubEnc}(T_2\text{unlessP}));$

new $k_S^- : \text{DeckKey}(T_2\text{unlessP});$

...

typedef $T_1 = \text{Triple}(x_u : \text{Un}, \{x_q : \text{Un} \mid \text{Request}(x_u, x_q)\}, x_p : \text{PrivateUnlessP})$

...

stmt $S = \exists \alpha_1, \alpha_2, \alpha_3. \text{check}(\beta_1, k_{PS}^+) = \text{enc}((\beta_3, \alpha_2), k_S^+) \wedge \text{dec}(\text{check}(\beta_2, k_U^+), \alpha_1) = (\beta_3, \alpha_2, \alpha_3)$

let $\text{store}' = \text{in}(c_2, z);$
let $(\beta_1, \beta_2, \beta_3) = \text{vers}(z) \text{ in}$
let $(x_u, x_q) = \text{dec}(\text{check}(\beta_1, k_{PS}^+), k_S^-) \text{ in}$
assert $\text{Authenticate}(x_u, x_q).$

let $\text{policy} = \text{assume } \forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q)) \dots$

assume $\text{Compromised}(p).$

new $k_U^- : \text{SigKey}(\text{PubEnc}(T_1));$

new $k_{PE}^- : \text{DeckKey}(T_1);$

new $p_{wd} : \text{PrivateUnlessP};$

(user | bad_proxy | store' | policy)

new $k_{PS}^- : \text{SigKey}(\text{PubEnc}(T_2\text{unlessP}));$

new $k_S^- : \text{DeckKey}(T_2\text{unlessP});$

...

typedef $T_1 = \text{Triple}(x_u : \text{Un}, \{x_q : \text{Un} \mid \text{Request}(x_u, x_q)\}, x_p : \text{PrivateUnlessP})$

...

stmt $S = \exists \alpha_1, \alpha_2, \alpha_3. \text{check}(\beta_1, k_{PS}^+) = \text{enc}((\beta_3, \alpha_2), k_S^+) \wedge \text{dec}(\text{check}(\beta_2, \underline{k_U}^+), \alpha_1) = (\beta_3, \alpha_2, \alpha_3)$
 $\quad\quad\quad : \text{VerKey}(\text{PubEnc}(T_1))$

let $\text{store}' = \text{in}(c_2, z);$
let $(\beta_1, \beta_2, \beta_3) = \text{vers}(z) \text{ in}$
let $(x_u, x_q) = \text{dec}(\text{check}(\beta_1, k_{PS}^+), k_S^-) \text{ in}$
assert $\text{Authenticate}(x_u, x_q).$

let $\text{policy} = \text{assume } \forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q)) \dots$
assume $\text{Compromised}(p).$

new $k_U^- : \text{SigKey}(\text{PubEnc}(T_1));$ **new** $k_{PE}^- : \text{DeckKey}(T_1);$ **new** $p_{wd} : \text{PrivateUnlessP};$

(user | bad_proxy | store' | policy)

new $k_{PS}^- : \text{SigKey}(\text{PubEnc}(T_2\text{unlessP}));$ **new** $k_S^- : \text{DeckKey}(T_2\text{unlessP});$

...

typedef $T_1 = \text{Triple}(x_u : \text{Un}, \{x_q : \text{Un} \mid \text{Request}(x_u, x_q)\}, x_p : \text{PrivateUnlessP})$

...

stmt $S = \exists \alpha_1, \alpha_2, \alpha_3. \text{check}(\beta_1, k_{PS}^+) = \text{enc}((\beta_3, \alpha_2), k_S^+) \wedge \frac{\text{dec}(\text{check}(\beta_2, k_U^+), \alpha_1) = (\beta_3, \alpha_2, \alpha_3)}{\text{:PubEnc}(T_1)}$

```
let store' = in(c2, z);
let ( $\beta_1, \beta_2, \beta_3$ ) = vers(z) in
let ( $x_u, x_q$ ) = dec(check( $\beta_1, k_{PS}^+$ ),  $k_S^-$ ) in
assert Authenticate( $x_u, x_q$ ).
```

```
let policy = assume  $\forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q)) \dots$ 
assume Compromised(p).
```

new $k_U^- : \text{SigKey}(\text{PubEnc}(T_1))$;**new** $k_{PE}^- : \text{DeckKey}(T_1)$;**new** $p_{wd} : \text{PrivateUnlessP}$;

(user | bad_proxy | store' | policy)

new $k_{PS}^- : \text{SigKey}(\text{PubEnc}(T_2\text{unlessP}))$;**new** $k_S^- : \text{DeckKey}(T_2\text{unlessP})$;

...

typedef $T_1 = \text{Triple}(x_u : \text{Un}, \{x_q : \text{Un} \mid \text{Request}(x_u, x_q)\}, x_p : \text{PrivateUnlessP})$

...

stmt $S = \exists \alpha_1, \alpha_2, \alpha_3. \text{check}(\beta_1, k_{PS}^+) = \text{enc}((\beta_3, \alpha_2), k_S^+) \wedge \text{dec}(\text{check}(\beta_2, k_U^+), \alpha_1) = \underline{(\beta_3, \alpha_2, \alpha_3)} : T_1$

```
let store' = in(c2, z);
let ( $\beta_1, \beta_2, \beta_3$ ) = vers(z) in
let ( $x_u, x_q$ ) =  $\text{dec}(\text{check}(\beta_1, k_{PS}^+), k_S^-)$  in
assert Authenticate( $x_u, x_q$ ).
```

```
let policy = assume  $\forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q)) \dots$ 
assume Compromised(p).
```

new $k_U^- : \text{SigKey}(\text{PubEnc}(T_1))$;**new** $k_{PE}^- : \text{DeckKey}(T_1)$;**new** $p_{wd} : \text{PrivateUnlessP}$;

(user | bad_proxy | store' | policy)

new $k_{PS}^- : \text{SigKey}(\text{PubEnc}(T_2\text{unlessP}))$;**new** $k_S^- : \text{DeckKey}(T_2\text{unlessP})$;

...
typedef $T_1 = \text{Triple}(x_u : \text{Un}, \{x_q : \text{Un} \mid \text{Request}(x_u, x_q)\}, x_p : \text{PrivateUnlessP})$

...

stmt $S = \exists \alpha_1, \alpha_2, \alpha_3. \text{check}(\beta_1, k_{PS}^+) = \text{enc}((\beta_3, \alpha_2), k_S^+) \wedge \text{dec}(\text{check}(\beta_2, k_U^+), \alpha_1) = \underline{(\beta_3, \alpha_2, \alpha_3)} : T_1$

let store' = **in**(c_2, z);
let $(\beta_1, \beta_2, \beta_3) = \text{vers}(z)$ **in**
let $(x_u, x_q) = \text{dec}(\text{check}(\beta_1, k_{PS}^+), k_S^-)$ **in**
assert Authenticate(x_u, x_q).

let policy = **assume** $\forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q)) \dots$
assume Compromised(p).

new $k_U^- : \text{SigKey}(\text{PubEnc}(T_1))$;

new $k_{PE}^- : \text{DeckKey}(T_1)$;

new $p_{wd} : \text{PrivateUnlessP}$;

(user | bad_proxy | store' | policy)

new $k_{PS}^- : \text{SigKey}(\text{PubEnc}(T_2\text{unlessP}))$;

new $k_S^- : \text{DeckKey}(T_2\text{unlessP})$;

...

typedef $T_1 = \text{Triple}(x_u : \text{Un}, \{x_q : \text{Un} \mid \text{Request}(x_u, x_q)\}, x_p : \text{PrivateUnlessP})$

...

stmt $S = \exists \alpha_1, \alpha_2, \alpha_3. \text{check}(\beta_1, k_{PS}^+) = \text{enc}((\beta_3, \alpha_2), k_S^+) \wedge \text{dec}(\text{check}(\beta_2, k_U^+), \alpha_1) = (\beta_3, \alpha_2, \alpha_3)$
 $\wedge \text{Request}(\beta_3, \alpha_2)$

let $\text{store}' = \text{in}(c_2, z);$
let $(\beta_1, \beta_2, \beta_3) = \text{vers}(z) \text{ in}$
let $(x_u, x_q) = \text{dec}(\text{check}(\beta_1, k_{PS}^+), k_S^-) \text{ in}$
assert $\text{Authenticate}(x_u, x_q).$

let $\text{policy} = \text{assume } \forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q)) \dots$
assume $\text{Compromised}(p).$

new $k_U^- : \text{SigKey}(\text{PubEnc}(T_1));$

new $k_{PE}^- : \text{DeckKey}(T_1);$

new $p_{wd} : \text{PrivateUnlessP};$

(user | bad_proxy | store' | policy)

new $k_{PS}^- : \text{SigKey}(\text{PubEnc}(T_2\text{unlessP}));$

new $k_S^- : \text{DeckKey}(T_2\text{unlessP});$

...
typedef $T_1 = \text{Triple}(x_u : \text{Un}, \{x_q : \text{Un} \mid \text{Request}(x_u, x_q)\}, x_p : \text{PrivateUnlessP})$

...

stmt $S = \exists \alpha_1, \alpha_2, \alpha_3. \text{check}(\beta_1, k_{PS}^+) = \text{enc}((\beta_3, \alpha_2), k_S^+) \wedge \text{dec}(\text{check}(\beta_2, k_U^+), \alpha_1) = (\beta_3, \alpha_2, \alpha_3)$
 $\wedge \text{Request}(\beta_3, \alpha_2)$



let store' = **in**(c_2, z);
let $(\beta_1, \beta_2, \beta_3) = \text{vers}(z)$ **in**
let $(x_u, x_q) = \text{dec}(\text{check}(\beta_1, k_{PS}^+), k_S^-)$ **in**
assert Authenticate(x_u, x_q).

let policy = **assume** $\forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q)) \dots$
assume Compromised(p).

new $k_U^- : \text{SigKey}(\text{PubEnc}(T_1))$;

new $k_{PE}^- : \text{DeckKey}(T_1)$;

new $p_{wd} : \text{PrivateUnlessP}$;

(user | bad_proxy | store' | policy)

new $k_{PS}^- : \text{SigKey}(\text{PubEnc}(T_2\text{unlessP}))$;

new $k_S^- : \text{DeckKey}(T_2\text{unlessP})$;

...
typedef $T_1 = \text{Triple}(x_u : \text{Un}, \{x_q : \text{Un} \mid \text{Request}(x_u, x_q)\}, x_p : \text{PrivateUnlessP})$

...

stmt $S = \exists \alpha_1, \alpha_2, \alpha_3. \text{check}(\beta_1, k_{PS}^+) = \text{enc}((\beta_3, \alpha_2), k_S^+) \wedge \text{dec}(\text{check}(\beta_2, k_U^+), \alpha_1) = (\beta_3, \alpha_2, \alpha_3)$

$\wedge \text{Request}(\beta_3, \alpha_2)$

let $\text{store}' = \text{in}(c_2, z);$
let $(\beta_1, \beta_2, \beta_3) = \text{vers}(z) \text{ in}$
let $(x_u, x_q) = \text{dec}(\text{check}(\beta_1, k_{PS}^+), k_S^-) \text{ in}$
assert $\text{Authenticate}(x_u, x_q).$

let $\text{policy} = \text{assume } \forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q)) \dots$
assume $\text{Compromised}(p).$

new $k_U^- : \text{SigKey}(\text{PubEnc}(T_1));$

new $k_{PE}^- : \text{DeckKey}(T_1);$

new $p_{wd} : \text{PrivateUnlessP};$

(user | bad_proxy | store' | policy)

new $k_{PS}^- : \text{SigKey}(\text{PubEnc}(T_2\text{unlessP}));$

new $k_S^- : \text{DeckKey}(T_2\text{unlessP});$

...

```
typedef T1 = Triple(xu : Un, {xq : Un | Request(xu, xq)}, xp : PrivateUnlessP)
```

...

stmt S = $\exists \alpha_1, \alpha_2, \alpha_3. \text{check}(\beta_1, k_{PS}^+) = \text{enc}((\beta_3, \alpha_2), k_S^+) \wedge \text{dec}(\text{check}(\beta_2, k_U^+), \alpha_1) = (\beta_3, \alpha_2, \alpha_3) \wedge \text{Request}(\beta_3, \alpha_2)$

let store' = **in**(c₂, z);
~~**let** ($\beta_1, \beta_2, \beta_3$) = **vers**(z) **in**~~
~~**let** (x_u, x_q) = dec(check(β_1, k_{PS}^+), k_S⁻) **in**~~
assert Authenticate(x_u, x_q).

let policy = **assume** $\forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q)) \dots$
assume Compromised(p).

new k_U⁻ : SigKey(PubEnc(T₁));
new k_{PE}⁻ : DeckKey(T₁);
new p_{wd} : PrivateUnlessP;
 (user | bad_proxy | store' | policy)

new k_{PS}⁻ : SigKey(PubEnc(T₂unlessP));
new k_S⁻ : DeckKey(T₂unlessP);

...

typedef $T_1 = \text{Triple}(x_u : \text{Un}, \{x_q : \text{Un} \mid \text{Request}(x_u, x_q)\}, x_p : \text{PrivateUnlessP})$

...

$$\exists \alpha_1, \alpha_2, \alpha_3. \text{check}(\beta_1, k_{PS}^+) = \text{enc}((\beta_3, \alpha_2), k_S^+) \wedge \text{dec}(\text{check}(\beta_2, k_U^+), \alpha_1) = (\beta_3, \alpha_2, \alpha_3) \\ \wedge \text{Request}(\beta_3, \alpha_2) \\ \wedge \beta_3 = x_u \wedge \alpha_2 = x_q$$

```
let store' = in(c2, z);
let ( $\beta_1, \beta_2, \beta_3$ ) = vers(z) in
let ( $x_u, x_q$ ) = dec(check( $\beta_1, k_{PS}^+$ ),  $k_S^-$ ) in
assert Authenticate( $x_u, x_q$ ).
```

```
let policy = assume  $\forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q)) \dots$ 
assume Compromised(p).
```

new $k_U^- : \text{SigKey}(\text{PubEnc}(T_1))$;**new** $k_{PE}^- : \text{DeckKey}(T_1)$;**new** $p_{wd} : \text{PrivateUnlessP}$;

(user | bad_proxy | store' | policy)

new $k_{PS}^- : \text{SigKey}(\text{PubEnc}(T_2\text{unlessP}))$;**new** $k_S^- : \text{DeckKey}(T_2\text{unlessP})$;

...

```
typedef T1 = Triple(xu : Un, {xq : Un | Request(xu, xq)}, xp : PrivateUnlessP)
```

...

$$\exists \alpha_1, \alpha_2, \alpha_3. \text{check}(\beta_1, k_{PS}^+) = \text{enc}((\beta_3, \alpha_2), k_S^+) \wedge \text{dec}(\text{check}(\beta_2, k_U^+), \alpha_1) = (\beta_3, \alpha_2, \alpha_3) \\ \wedge \text{Request}(x_u, x_q)$$

```
let store' = in(c2, z);  

let ( $\beta_1, \beta_2, \beta_3$ ) = vers(z) in  

let (xu, xq) = dec(check( $\beta_1$ , kPS+), kS-) in  

assert Authenticate(xu, xq).
```

```
let policy = assume  $\forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q)) \dots$   

assume Compromised(p).
```

new k_U⁻ : SigKey(PubEnc(T₁));

new k_{PE}⁻ : DeckKey(T₁);

new p_{wd} : PrivateUnlessP;

(user | bad_proxy | store' | policy)

new k_{PS}⁻ : SigKey(PubEnc(T_{2unlessP}));

new k_S⁻ : DeckKey(T_{2unlessP});

...

```
typedef T1 = Triple(xu : Un, {xq : Un | Request(xu, xq)}, xp : PrivateUnlessP)
```

...

$$\exists \alpha_1, \alpha_2, \alpha_3. \text{check}(\beta_1, k_{PS}^+) = \text{enc}((\beta_3, \alpha_2), k_S^+) \wedge \text{dec}(\text{check}(\beta_2, k_U^+), \alpha_1) = (\beta_3, \alpha_2, \alpha_3) \\ \wedge \text{Request}(x_u, x_q)$$

```
let store' = in(c2, z);  

let ( $\beta_1, \beta_2, \beta_3$ ) = vers(z) in  

let (xu, xq) = dec(check( $\beta_1$ , kPS+), kS-) in  

assert Authenticate(xu, xq).
```

```
let policy = assume  $\forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q)) \dots$ 
```

assume Compromised(p).

```
new kU- : SigKey(PubEnc(T1));
```

```
new kPE- : DeckKey(T1);
```

```
new pwd : PrivateUnlessP;
```

```
(user | bad_proxy | store' | policy)
```

✓

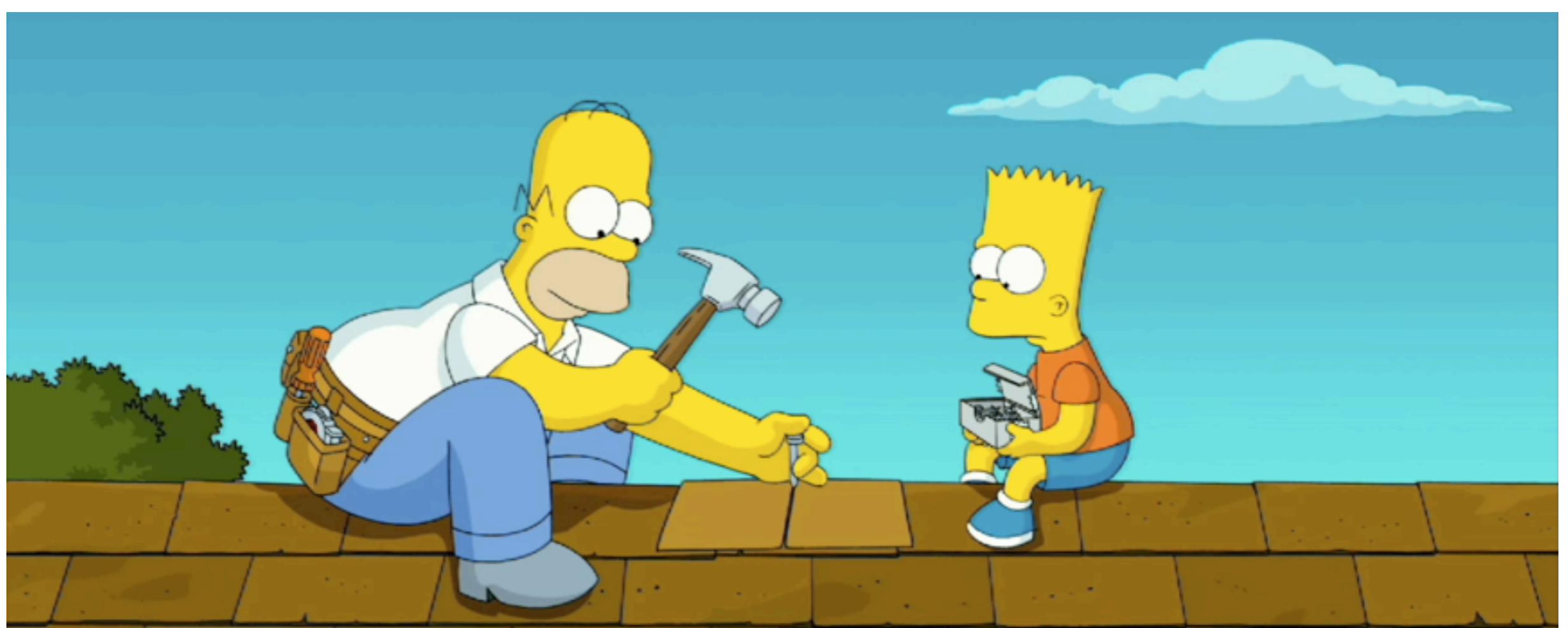
Transformed protocol type-checks
even when proxy is compromised
 \Rightarrow secure despite compromise

```
new kPS- : SigKey(PubEnc(T2unlessP));
```

```
new kS- : DeckKey(T2unlessP);
```

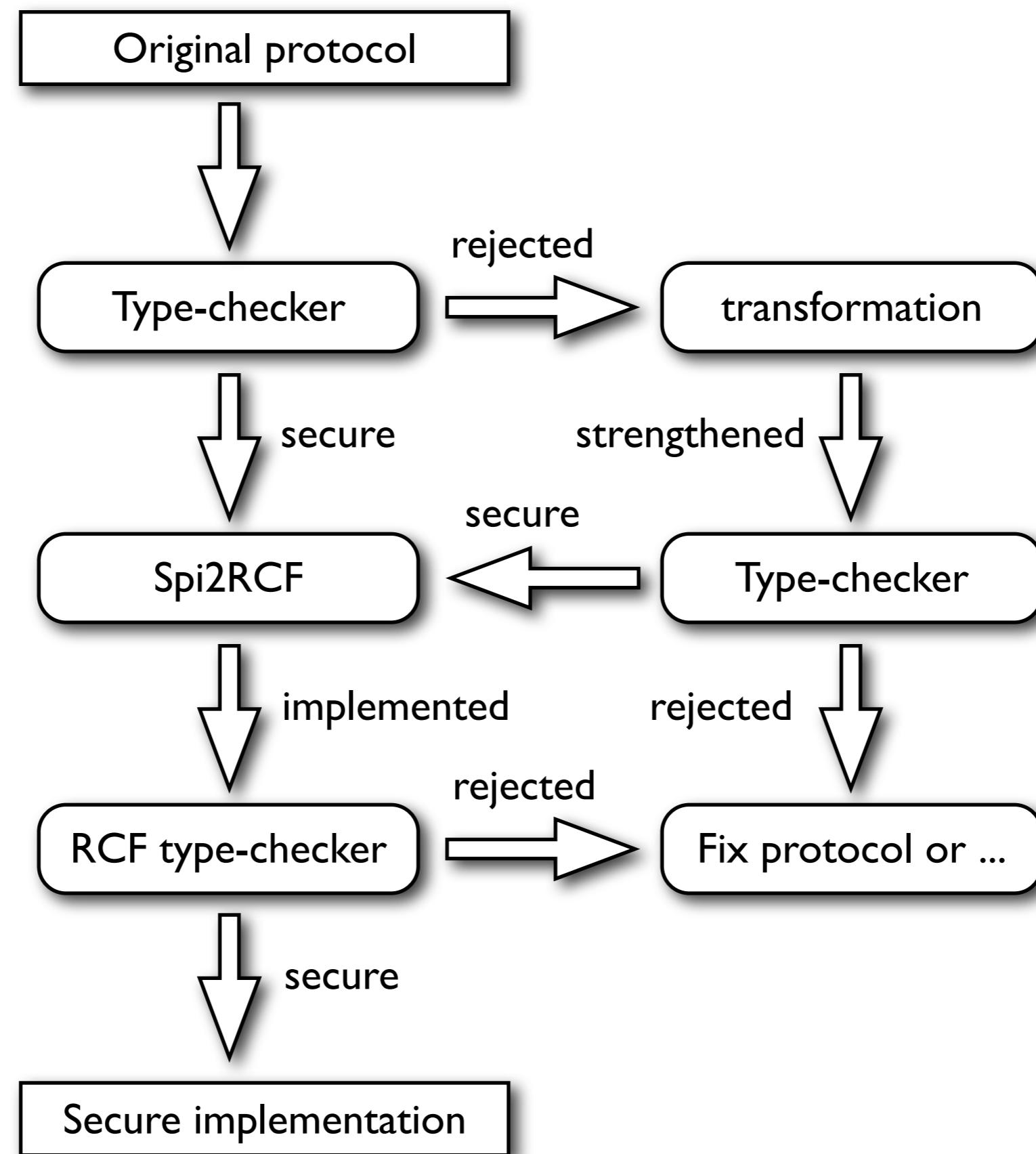
Implementation

- Transformation and type-checker written in O'Caml (~2000+6000 LOC)
- Both available under the Apache License:
<http://www.infsec.cs.uni-sb.de/projects/zk-compromise/>
<http://www.infsec.cs.uni-sb.de/projects/zk-typechecker/>



Automatic code generation

- Spi2RCF
 - **Input:**
protocols in Spi calculus (using zero knowledge)
+ type annotations
 - **Output:**
implementation in core fragment of ML (RCF: Refined Concurrent PCF) [Bengtson et. al., CSF '08]
+ symbolic implementation of zero-knowledge (using seals)
+ type annotations for RCF type-checker
- RCF type-checker validates the generated implementation



Future Work

- Apply transformation to more protocols
- Optimize transformation
 - leverage authorization policy and types
 - could also use ideas from [Corin et. al, CSF '07 & CSF '09]
 - translation validation approach will help
(no need to redo any proofs)
- Automatically generate concrete implementations of protocols using zero-knowledge
 - implementing ZK proof system is hard
 - efficiency is a big challenge

Thank you



Related Work

- Strengthening crypto protocols using transformations

[Goldreich, Micali & Wigderson, STOC '87]

- Add ZK to multi-party protocol secure against honest-but-curious participants to protect against compromise
- Computational cryptography, broadcast communication

[Bellare, Canetti & Krawczyk, STOC '98]

- Transformation removes authentication assumption

[Katz & Yung, CRYPTO '03] [Cortier et al. ESORICS '07]

- From passive (eavesdropping) to active attackers

[Datta, Derek, Mitchell & Pavlovic, JCS '05]

- Methodology for modular protocol design using generic protocol transformations

Related Work (continued)

- Generating protocols from high-level specifications

[Corin, Dénielou, Fournet, Bhargavan & Leifer, CSF '07 & CSF '09]

- Multi-party session specifications transformed to F# implementations that are secure despite compromise
- Very efficient generated implementation
- More recent transformation uses F7 type-checker for translation validation (original one was proven correct)
- Main difference
 - Session specifications have no crypto
 - Our approach applies both to existing crypto protocols and to the ones generated from high-level specs (theirs not)

```
let user = new q; assume Request(u, q) |  
  out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let proxy = assume Registered(u) | ...
```

```
let store = ...
```

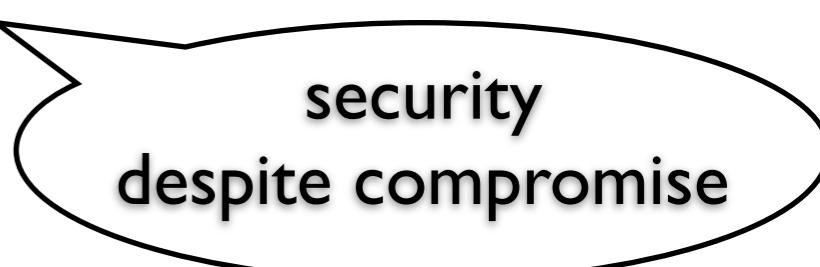
```
let policy = assume  $\forall u, q. (Request(u, q) \wedge Registered(u) \Rightarrow Authenticate(u, q))$ 
```

```
let user = new q; assume Request(u, q) |  
out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let proxy = assume Registered(u) | ...
```

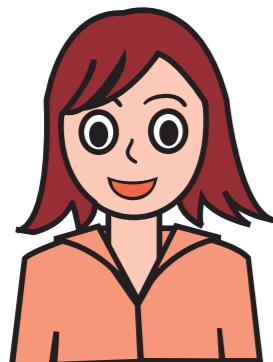
```
let store = ...
```

```
let policy = assume  $\forall u, q. (Request(u, q) \wedge Registered(u) \Rightarrow Authenticate(u, q))$  |  
assume Compromised(u)  $\Rightarrow \forall q. Request(u, q)$  |  
assume Compromised(p)  $\Rightarrow \forall u. Registered(u)$ 
```



security
despite compromise

Compromising the user



user

```
let user = new q; assume Request(u, q) |  
out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let proxy = assume Registered(u) | ...
```

```
let store = ...
```

```
let policy = assume  $\forall u, q. (Request(u, q) \wedge Registered(u) \Rightarrow Authenticate(u, q))$  |  
assume Compromised(u)  $\Rightarrow \forall q. Request(u, q)$  |  
assume Compromised(p)  $\Rightarrow \forall u. Registered(u)$ 
```

Compromising the user



user

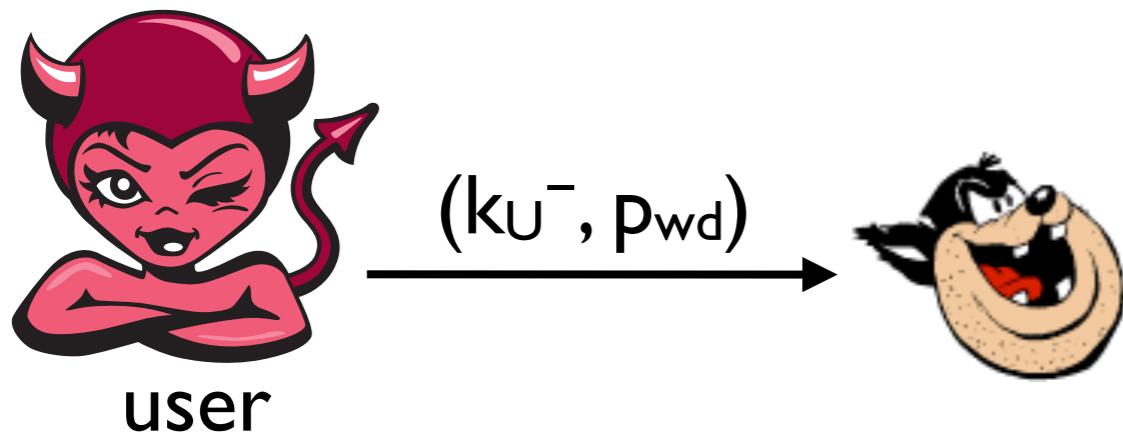
```
let user = new q; assume Request(u, q) |  
out(c1, sign(enc((u,q,pwd), kPE+), kU-)).
```

```
let proxy = assume Registered(u) | ...
```

```
let store = ...
```

```
let policy = assume  $\forall u, q. (Request(u, q) \wedge Registered(u) \Rightarrow Authenticate(u, q))$  |  
assume Compromised(u)  $\Rightarrow \forall q. Request(u, q)$  |  
assume Compromised(p)  $\Rightarrow \forall u. Registered(u)$   
assume Compromised(u)  $\wedge \neg Compromised(p) \wedge \neg Compromised(s)$ 
```

Compromising the user



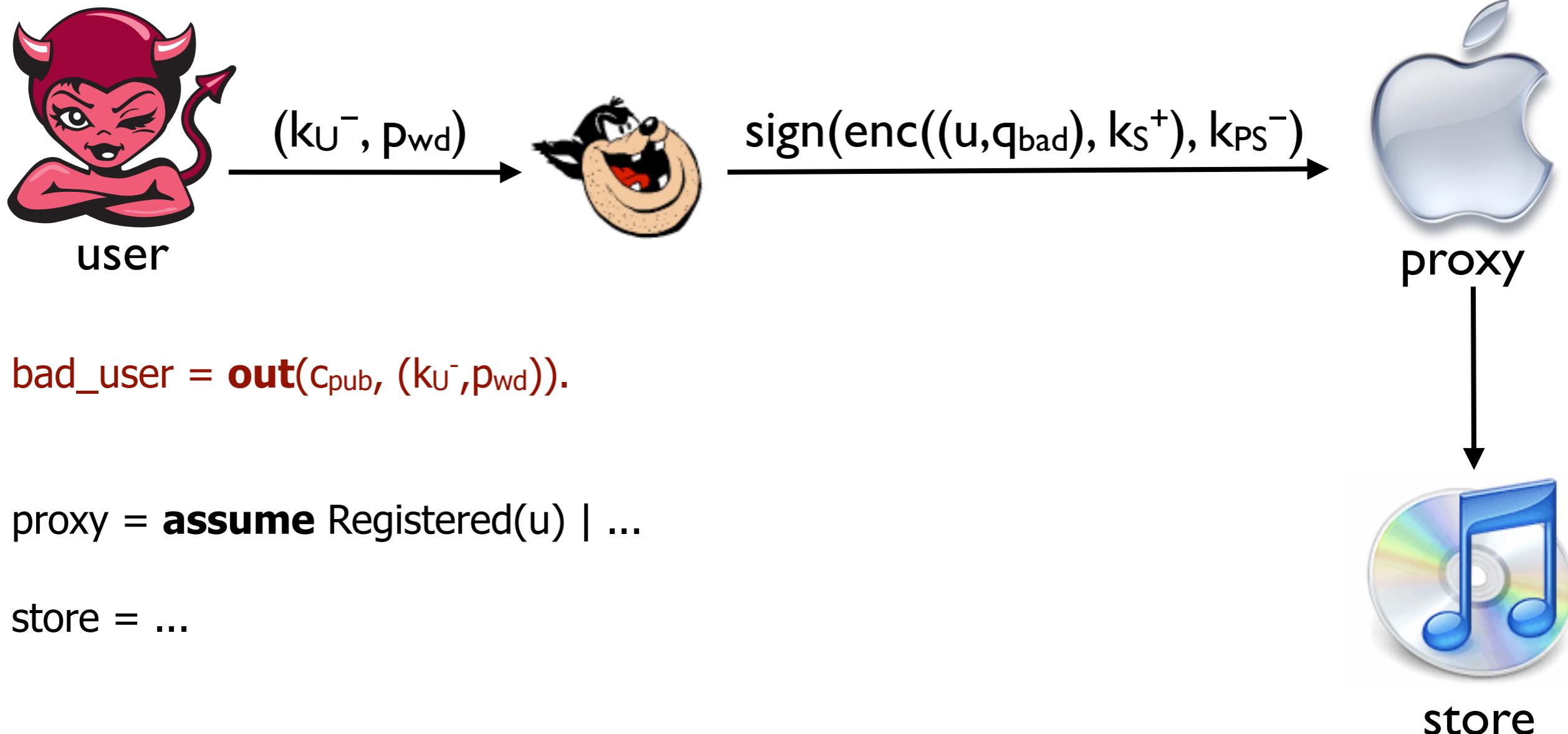
```
let bad_user = out(Cpub, (k_U^-, p_Wd)).
```

```
let proxy = assume Registered(u) | ...
```

```
let store = ...
```

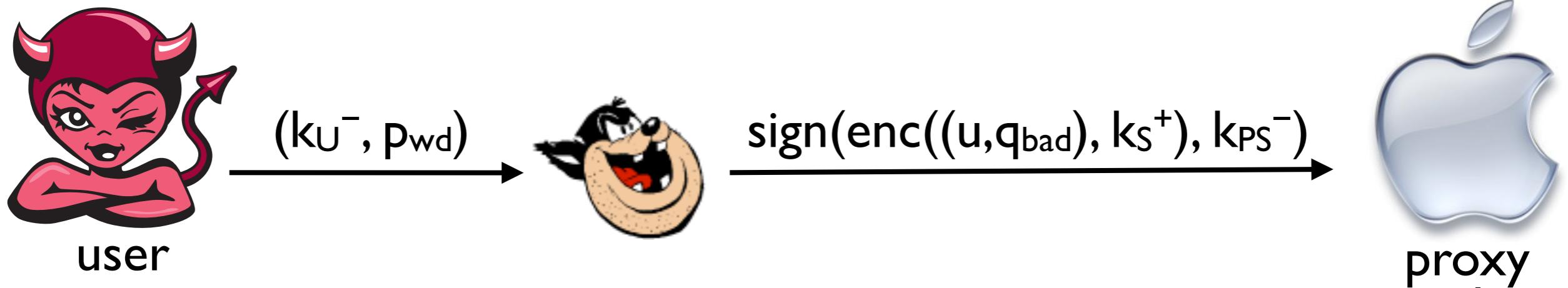
```
let policy = assume ∀ u, q. (Request(u, q) ∧ Registered(u) ⇒ Authenticate(u, q)) |  
    assume Compromised(u) ⇒ ∀ q. Request(u, q) |  
    assume Compromised(p) ⇒ ∀ u. Registered(u)  
    assume Compromised(u) ∧ ¬Compromised(p) ∧ ¬Compromised(s)
```

Compromising the user



```
let bad_user = out(Cpub, (kU^-, pwd)).  
  
let proxy = assume Registered(u) | ...  
  
let store = ...  
  
let policy = assume ∀ u, q. (Request(u, q) ∧ Registered(u) ⇒ Authenticate(u, q)) |  
    assume Compromised(u) ⇒ ∀ q. Request(u, q) |  
    assume Compromised(p) ⇒ ∀ u. Registered(u)  
    assume Compromised(u) ∧ ¬Compromised(p) ∧ ¬Compromised(s)
```

Compromising the user



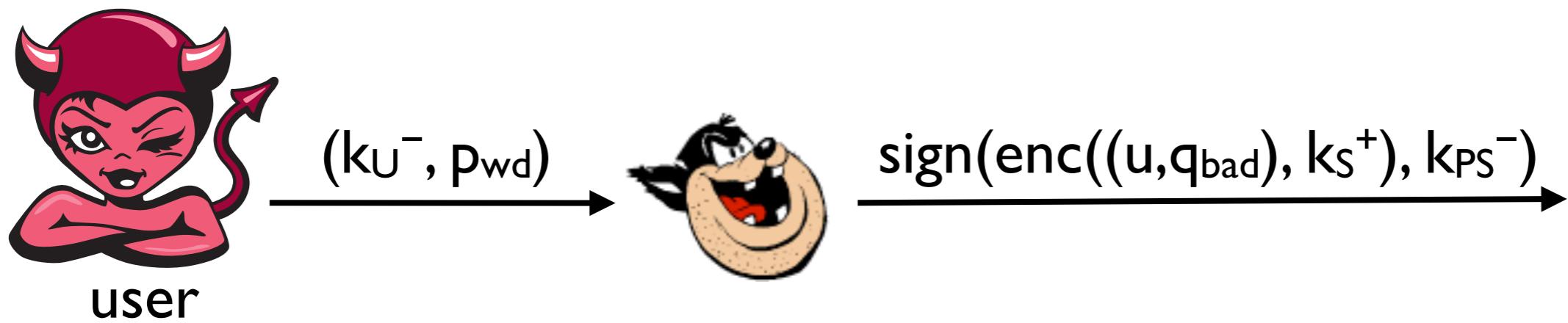
```
let bad_user = out(cpub, (kU^-, pwd)).
```

```
let proxy = assume Registered(u) | ...
```

```
let store = in(c2, z);  
let (xu, xq) = dec(check(z, kPS^+), kS^-) in  
assert Authenticate(xu, xq).
```

```
let policy = assume  $\forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q))$  |  
assume Compromised(u)  $\Rightarrow \forall q. \text{Request}(u, q)$  |  
assume Compromised(p)  $\Rightarrow \forall u. \text{Registered}(u)$   
assume Compromised(u)  $\wedge \neg \text{Compromised}(p) \wedge \neg \text{Compromised}(s)$ 
```

Compromising the user



let bad_user = **out**(C_{pub} , (k_{U^-}, p_{wd})).

let proxy = **assume** Registered(u) | ...

let store = **in**(c_2 , z);

let (x_u, x_q) = dec($check(z, k_{P^-})$, k_{S^-});

assert Authenticate(x_u, x_q).

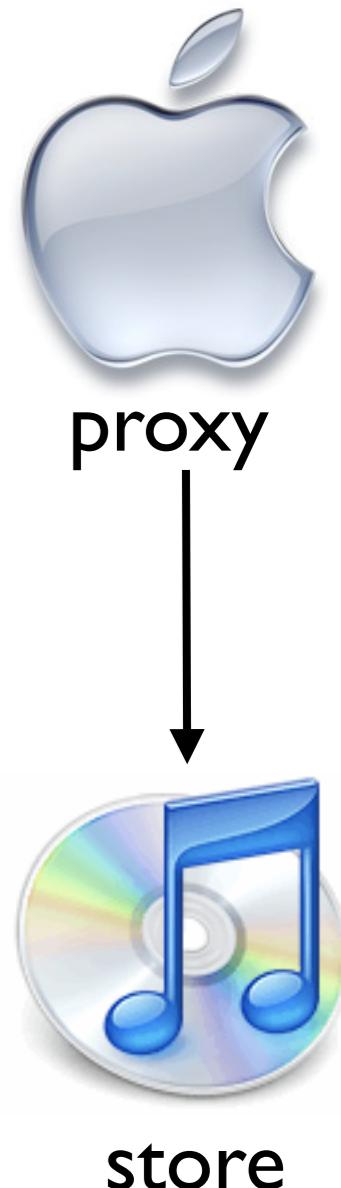
Authenticate(u, q_{bad}) is entailed since $\forall q. Request(u, q)$

let policy = **assume** $\forall u, q. (Request(u, q) \wedge Registered(u) \Rightarrow Authenticate(u, q))$ |

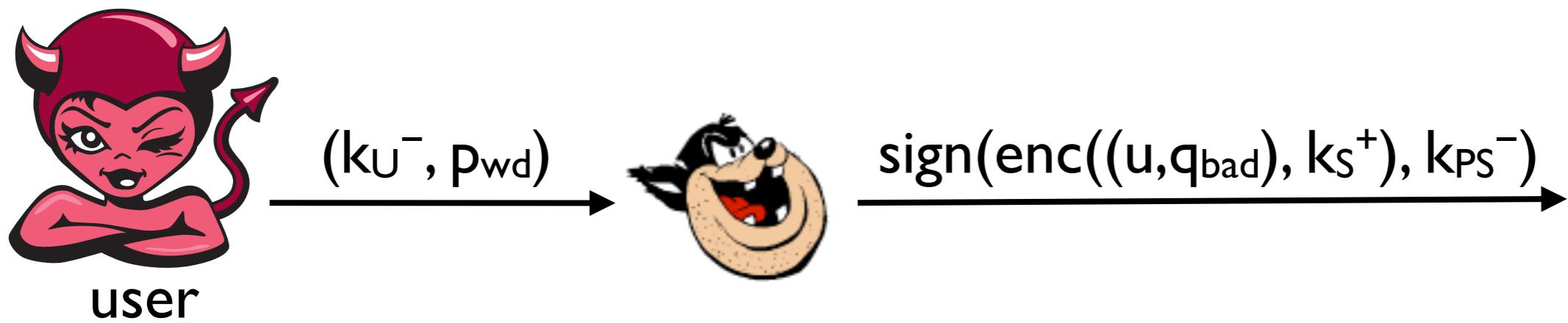
assume Compromised(u) $\Rightarrow \forall q. Request(u, q)$ |

assume Compromised(p) $\Rightarrow \forall u. Registered(u)$

assume Compromised(u) $\wedge \neg Compromised(p) \wedge \neg Compromised(s)$



Compromising the user



```
let bad_user = out( $C_{pub}$ ,  $(k_{U^-}, p_{wd})$ ).
```

```
let proxy = assume Registered( $u$ )  $| \dots$ 
```

```
let store = in( $C_2$ ,  $z$ );
let  $(x_u, x_q)$  = dec( $check(z, k_{P^-})$ ,  $k_{S^-}$ );
assert Authenticate( $x_u, x_q$ ).
```

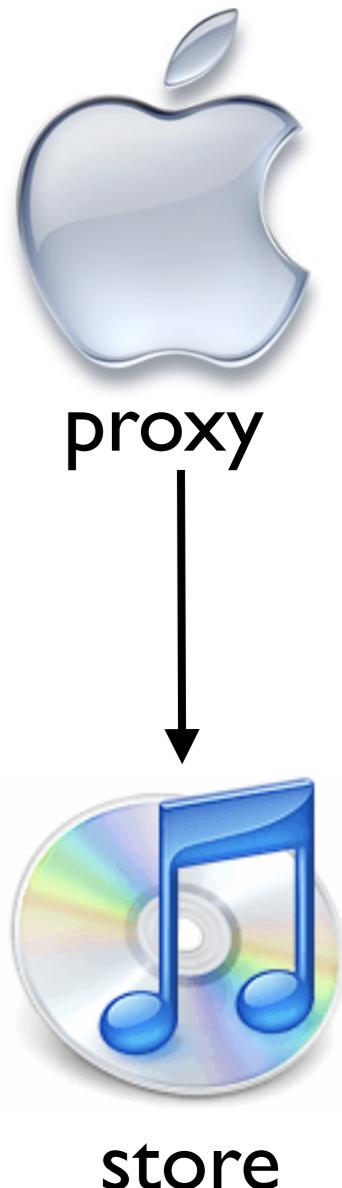
Authenticate(u, q_{bad}) is entailed since $\forall q. \text{Request}(u, q)$

```
let policy = assume  $\forall u, q. (\text{Request}(u, q) \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q)) |$ 
```

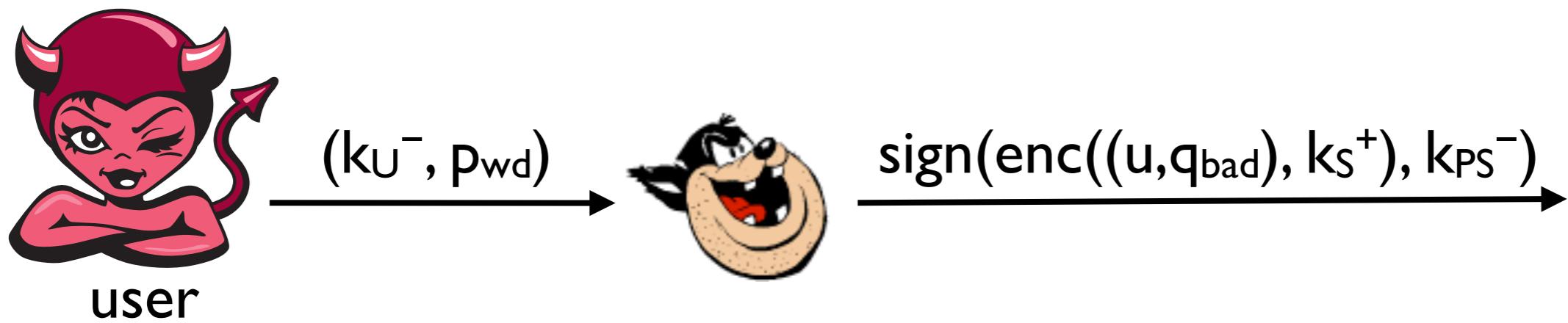
assume Compromised(u) $\Rightarrow \forall q. \text{Request}(u, q) |$

assume Compromised(p) $\Rightarrow \forall u. \text{Registered}(u)$

assume Compromised(u) $\wedge \neg \text{Compromised}(p) \wedge \neg \text{Compromised}(s)$



Compromising the user



```
let bad_user = out( $C_{pub}$ ,  $(k_{U^-}, p_{wd})$ ).
```

```
let proxy = assume Registered( $u$ ) | ...
```

```
let store = in( $C_2$ ,  $z$ );  

let  $(x_u, x_q)$  = dec( $\text{check}(z, k_{PS^+})$ );  

assert Authenticate( $x_u, x_q$ ).
```

assert succeeds, so
protocol is secure despite the
user's compromise

```
let policy = assume  $\forall u, q. (\cancel{\text{Request}(u, q)} \wedge \text{Registered}(u) \Rightarrow \text{Authenticate}(u, q))$  |
```

assume Compromised(u) $\Rightarrow \forall q. \text{Request}(u, q)$ |

assume Compromised(p) $\Rightarrow \forall u. \text{Registered}(u)$

assume Compromised(u) $\wedge \neg \text{Compromised}(p) \wedge \neg \text{Compromised}(s)$



```

typedef PrivateUnlessP = {Private |  $\neg$ Compromised(p)}  $\vee$  {Un | Compromised(p)}
typedef T1 = Triple(xu : Un, {xq : Un | Request(xu, xq)}, xp:PrivateUnlessP)
typedef T2 = Pair(xu : Un, {xq : Un | Request(xu, xq)  $\wedge$  Registered(xu)})
typedef T2unlessP = {T2 |  $\neg$ Compromised(p)}  $\vee$  {Un | Compromised(p)}
new kU- : SigKey(PubEnc(T1));
new kPE- : DeckKey(T1);
new kPS- : SigKey(PubEnc(T2unlessP));
new kS- : DeckKey(T2unlessP);
new pwd : Private; (user | proxy | store | policy)
  
```

let user = **new** q : Un; **assume** Request(u, q) |
out(c₁, sign(enc((u,q,p_{wd}), k_{PE}⁺), k_U⁻)).

let proxy = **assume** Registered(u) |
in(c₁, x);
let (=u, x_q, =p_{wd}) = dec(check(x, k_U⁺), k_{PE}⁻) **in**
out(c₂, sign(enc((u,x_q), k_S⁺), k_{PS}⁻)).

let store = **in**(c₂, z);
let (x_u,x_q) = dec(check(z, k_{PS}⁺), k_S⁻) **in**
assert Authenticate(x_u,x_q).

let policy = **assume** \forall u, q. (Request(u, q) \wedge Registered(u) \Rightarrow Authenticate(u, q)) |
assume Compromised(p) \Rightarrow \forall u. Registered(u) |
assume Compromised(u) \Rightarrow \forall q. Request(u, q).

typedef PrivateUnlessP = {Private | \neg Compromised(p)} \vee {Un | Compromised(p)}

typedef T₁ = Triple(x_u : Un, {x_q : Un | Request(x_u, x_q)}, x_p:PrivateUnlessP)

typedef T₂ = Pair(x_u : Un, {x_q : Un | Request(x_u, x_q) \wedge Registered(x_u)})

typedef T_{2unlessP} = {T₂ | \neg Compromised(p)} \vee {Un | Compromised(p)}

new k_{U⁻} : SigKey(PubEnc(T₁));

new k_{PE⁻} : DeckKey(T₁);

new k_{PS⁻} : SigKey(PubEnc(T_{2unlessP}));

new k_{S⁻} : DeckKey(T_{2unlessP});

new p_{wd} : Private; (user | proxy | store | policy)

stmt S = check(β_1 ,k_{PS⁺}) = enc((β_3 , α_2), k_{S⁺}) \wedge dec(check(β_2 , k_{U⁺}), α_1) = (β_3 , α_2 , α_3)

let user = **new** q : Un; **assume** Request(u, q) |
out(c₁, sign(enc((u,q,p_{wd}), k_{PE⁺}), k_{U⁻})).

let proxy = **assume** Registered(u) |
in(c₁, x);
let (=u, x_q, =p_{wd}) = dec(check(x, k_{U⁺}), k_{PE⁻}) **in**
out(c₂, sign(enc((u,x_q), k_{S⁺}), k_{PS⁻})).

let store = **in**(c₂, z);
let (x_u,x_q) = dec(check(z, k_{PS⁺}), k_{S⁻}) **in**
assert Authenticate(x_u,x_q).

let policy = **assume** \forall u, q. (Request(u, q) \wedge Registered(u) \Rightarrow Authenticate(u, q)) |
assume Compromised(p) \Rightarrow \forall u. Registered(u) |
assume Compromised(u) \Rightarrow \forall q. Request(u, q).

Thank you

