

# Semantic Subtyping with an SMT Solver

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(all from Microsoft)

# Refinement Types + Type-test

- Microsoft's "M" language has two very interesting features
  - General refinement types  $(x : T \text{ where } e)$ 
    - The subtype containing all values that satisfy a Boolean expression
  - Dynamic type tests  $e \text{ in } T$ 
    - Boolean expression testing whether expression belongs to a type
- Each useful in isolation
  - Refinement types can express pre-/post-conditions + invariants
- Combination very powerful

# The Big Promise

- Union types  $T \mid U \triangleq (x : \text{Any where } (x \text{ in } T) \parallel (x \text{ in } U))$
- Intersection types  $T \& U \triangleq (x : \text{Any where } (x \text{ in } T) \&\& (x \text{ in } U))$
- Negation types  $!T \triangleq (x : \text{Any where } !(x \text{ in } T))$
- Sum types  $T + U \triangleq ([\text{true}] * T) \mid ([\text{false}] * U)$
- Dependent pairs  $(\Sigma x : T. U) \triangleq (p : T * \text{Any where let } x = p.\text{fst in } (p.\text{snd in } U))$
- Recursive types  $\mu X. T \triangleq (y : \text{Any where } P(y))$   
 $P(y : \text{Any}) : \text{Logical } \{y \text{ in } T[(y : \text{Any where } P(y))/X]\}$
- Algebraic datatypes  $\text{List}_T = \mu X. ((T * X) + \text{unit})$
- **Expressivity:** very simple core calculus that can encode:  
 all these typing idioms (and more) + all essential features of M

# The Big Challenge

- Q: Is  $(y.l) + 42$  well-typed (safe) when  $y$  has type ...?

$y : \text{Text}$  **NO!**  $y$  is a string

$y : \text{Any}$  **NO!**  $y$  could be a string

$y : \{l : \text{Integer}\}$  **YES!**  $y$  is a record (entity) with (at least) integer field  $l$

$y : (x : \text{Any where } x \text{ in } \{l : \text{Integer}\})$  **YES!** the same as above

$y : (x : \{l : \text{Any}\} \text{ where } x.l \text{ in Integer})$  **YES!** the same as above

$y : \{l : (x : \text{Any where } x == 7)\}$  **YES!**  $y.l$  is always the integer 7

$y : (x : \text{Any where false})$  **YES!** vacuously

$y : (x : \{l : \text{Any}\} \text{ where } !(x.l \text{ in Text}) \ \&\& \ !(x.l \text{ in Logical}) \ \&\& \ \dots)$  **YES!**

# The Big Challenge

- Q: Is  $(y.l) + 42$  well-typed?
  - $y : \text{Text}$  **NO!**  $y$  is a string
  - $y : \text{Any}$  **NO!**  $y$  could be a number
  - $y : \{l : \text{Integer}\}$  **YES!**  $y$  is a list of integers
  - $y : (x : \text{Any} \text{ where } x \text{ in } \{l : \text{Integer}\})$  **YES!**  $y$  is a list of integers
  - $y : (x : \{l : \text{Any}\} \text{ where } x.l \text{ in } \{l : \text{Integer}\})$  **YES!**  $y$  is a list of integers
  - $y : \{l : (x : \text{Any} \text{ where } x.l \text{ in } \{l : \text{Integer}\})\}$  **YES!**  $y$  is a list of integers
  - $y : (x : \text{Any} \text{ where } \text{false})$  **YES!**  $y$  is a list of integers
  - $y : (x : \{l : \text{Any}\} \text{ where } !(x.l \text{ in } \text{Text}) \ \&\& \ !(x.l \text{ in } \text{Logical}) \ \&\& \ \dots)$  **YES!**  $y$  is a list of integers

## Expressivity

**Statically** type-checking even toy examples becomes hard in this setting.

Type information can be hidden deep inside arbitrarily complicated refinements

Such “strange” types (just much larger) do appear in practice: e.g. all our encodings

# Observation: it's all about subtyping!

- **But structural subtyping simply can't handle this**

`Text <: {l : Integer}`

`Any <: {l : Integer}`

`{l : Integer} <: {l : Integer}`

`(x : Any where x in {l : Integer}) <: {l : Integer}`

`(x : {l : Any} where x.l in Integer) <: {l : Integer}`

`{l : (x : Any where x == 7)} <: {l : Integer}`

`(x : Any where false) <: {l : Integer}`

`(x : {l : Any} where !(x.l in Text) && !(x.l in Logical) && ...) <: {l : Integer}`

# Our Solution

- We use **semantic subtyping**

- Types are interpreted as FOL formulas  $\mathbf{F}[[T]](y)$

- For instance:

$$\mathbf{F}[[x : \text{Any where false}]](y) = \mathbf{true} \wedge \mathbf{false}$$

$$\mathbf{F}[[\{\ell : \text{Integer}\}]](y) = \text{is\_E}(y) \wedge \text{v\_has\_field}(\ell, y) \wedge \text{In\_Integer}(\text{v\_dot}(\ell, y))$$

- Subtyping is defined logical implication

$$T <: U \text{ iff } \models \forall y. \mathbf{F}[[T]](y) \implies \mathbf{F}[[U]](y)$$

- So clearly:

$$(x : \text{Any where false}) <: \{\ell : \text{Integer}\}$$

- We use an SMT solver to discharge such proof obligations

# **DMINOR: THE CORE OF M**



## Dminor Calculus

$S, T, U ::=$

Any

Integer | Text | Logical

$T_*$

$\{\ell : T\}$

$(x : T \text{ where } e)$

$e ::=$

$x \mid c$

$\oplus(e_1, \dots, e_n)$

$e_1 ? e_2 : e_3$

**let**  $x = e_1$  **in**  $e_2$

$e$  **in**  $T$

$e : T$

$\{\ell_i \Rightarrow e_i \mid i \in 1..n\}$

$e.l$

$\{v_1, \dots, v_n\}$

$e_1 :: e_2$

**from**  $x$  **in**  $e_1$  **let**  $y = e_2$  **accumulate**  $e_3$

$f(e_1, \dots, e_n)$

type

the top type

scalar type

collection type

record/entity type (single; open)

refinement type

expression

variable or constant

operator application

conditional

let-expression

dynamic type-test

type ascription

record/entity

field selection

collection (multiset; unordered)

adding element  $e_1$  to collection  $e_2$

fold over collection

function application

# Accumulate example

`NullableInt`  $\triangleq$  `Integer` | [`null`]

```
removeNulls(xs : NullableInt*) : Integer* {  
  from x in xs  
  let a = {} : Integer*  
  accumulate (x!=null) ? (x :: a) : a  
}
```

`removeNulls`({1, `null`, 42, `null`}  $\rightarrow^*$  {1, 42} = {42, 1})

# Purity

- Dminor side-effects: non-termination and non-determinism
- Expressions in refinement types have to be “pure” (and Logical)

$$\frac{E, x : T \vdash e : \text{Logical} \quad e \text{ pure}}{E \vdash (x : T \text{ where } e)}$$

- Pure expressions are terminating and have unique normal form
- Checking expression purity:
  - $f(e_1, \dots, e_n)$  is pure only if  $f$  terminates on all inputs
    - Syntactic termination condition enforces that recursive calls are made only on structurally smaller arguments
  - from  $x$  in  $e_1$  let  $y = e_2$  accumulate  $e_3$  should converge (“ $\lambda x y. e_3$ ” needs to be associative and commutative)

# Singleton + “OK” types

- We have seen encodings for: union, intersection, negation, sum, dependent pair, recursive, algebraic types

- Singleton types

$$[e : T] \triangleq \begin{cases} (x : T \text{ **where** } x == e) & \text{if } e \text{ pure} \\ T & \text{otherwise} \end{cases}$$

- “OK” types

$$\text{Ok}(e) \triangleq \begin{cases} (x : \text{Any **where** } e) & \text{if } e \text{ pure} \\ \text{Any} & \text{otherwise} \end{cases}$$

# Declarative type system

(Exp Subsum)

$$\frac{E \vdash e : T \quad E \vdash T <: T'}{E \vdash e : T'}$$

(Exp Singleton)

$$\frac{E \vdash e : T}{E \vdash e : [e : T]}$$

(Exp Test)

$$\frac{E \vdash e : \text{Any} \quad E \vdash T}{E \vdash e \text{ in } T : \text{Logical}}$$

(Exp Cond)

$$\frac{E \vdash e_1 : \text{Logical} \quad E, - : \text{Ok}(e_1) \vdash e_2 : T \quad E, - : \text{Ok}(!e_1) \vdash e_3 : T}{E \vdash (e_1 ? e_2 : e_3) : T}$$

(Exp Dot)

$$\frac{E \vdash e : \{\ell : T\}}{E \vdash e.\ell : T}$$

- **Sound:** well-typed expressions don't cause typing errors
- **Declarative:** uses magic non-determinism; specifies what, not how

# Declarative type system

$$\begin{array}{c}
 \text{(Exp Singular Subsum)} \\
 \frac{E \vdash e : T \quad E \vdash [e : T] <: T'}{E \vdash e : T'}
 \end{array}$$

$$\begin{array}{c}
 \text{(Exp Test)} \\
 \frac{E \vdash e : \text{Any} \quad E \vdash T}{E \vdash e \text{ in } T : \text{Logical}}
 \end{array}$$

$$\begin{array}{c}
 \text{(Exp Cond)} \\
 \frac{E \vdash e_1 : \text{Logical} \quad E, - : \text{Ok}(e_1) \vdash e_2 : T \quad E, - : \text{Ok}(!e_1) \vdash e_3 : T}{E \vdash (e_1 ? e_2 : e_3) : T}
 \end{array}$$

$$\begin{array}{c}
 \text{(Exp Dot)} \\
 \frac{E \vdash e : \{\ell : T\}}{E \vdash e.l : T}
 \end{array}$$

- **Sound:** well-typed expressions don't cause typing errors
- **Declarative:** uses magic non-determinism; specifies what, not how

# Bidirectional typing rules

- Two additional algorithmic judgments
  - Type synthesis:  $E \vdash e \rightarrow T$  (computes the “strongest” type for  $e$ )
  - Type checking:  $E \vdash e \leftarrow T$  (tests whether  $e$  has type  $T$ )

(Swap)

$$\frac{E \vdash e \rightarrow T \quad E \vdash [e : T] \leftarrow T'}{E \vdash e \leftarrow T'}$$

(Synth Test)

$$\frac{E \vdash e \leftarrow \text{Any} \quad E \vdash T}{E \vdash e \text{ in } T \rightarrow \text{Logical}}$$

(Check Dot)

$$\frac{E \vdash e \leftarrow \{\ell : T\}}{E \vdash e.l \leftarrow T}$$

- Expressivity strikes [us] again!

$y : (x : \{\ell : \text{Any}\} \text{ where } !(x.l \text{ in } \text{Text})) \vdash y.l \rightarrow \text{???}$

# Bidirectional typing rules

- Two additional algorithmic judgments
  - Type synthesis:  $E \vdash e \rightarrow T$  (computes the “strongest” type for  $e$ )
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$$\frac{E \vdash e \rightarrow T \quad E \vdash [e : T] \leftarrow T'}{E \vdash e \leftarrow T'}$$

(Synth Test)

$$\frac{E \vdash e \leftarrow \text{Any} \quad E \vdash T}{E \vdash e \text{ in } T \rightarrow \text{Logical}}$$

(Check Dot)

$$\frac{E \vdash e \leftarrow \{\ell : T\}}{E \vdash e.\ell \leftarrow T}$$

(Synth Dot)

$$\frac{E \vdash e \rightarrow T \quad \text{norm}(T) = D \quad D.\ell \rightsquigarrow U}{E \vdash e.\ell \rightarrow U}$$

- Expressivity strikes [us] again!

$$y : (x : \{\ell : \text{Any}\} \text{ where } !(x.\ell \text{ in Text})) \vdash y.\ell \rightarrow \text{!Text}$$



# Semantic subtyping

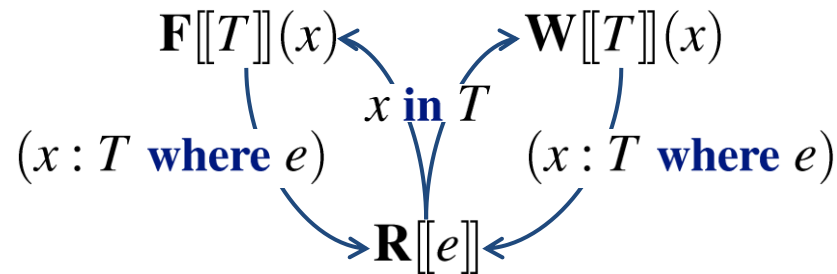
- Types interpreted as FOL formulas  $\mathbf{F}[[T]](x)$
- Subtyping is just implication between interpretations

$$\frac{\text{(Subtype)} \quad E \vdash T \quad E \vdash T' \quad \models (\mathbf{F}[[E]] \implies (\forall x. \mathbf{F}[[T]](x) \implies \mathbf{F}[[T']](x)))}{E \vdash T <: T'}$$

- These formulas interpreted in specific FOL model
  - We formalized this model in Coq (once and for all, ~2000LOC)
    - FOL sort  $\rightarrow$  Coq type
    - FOL function symbol  $\rightarrow$  Coq function
  - We feed properties of the model as “axioms” to the SMT solver

# Logical Semantics

- We define three mutually recursive translations



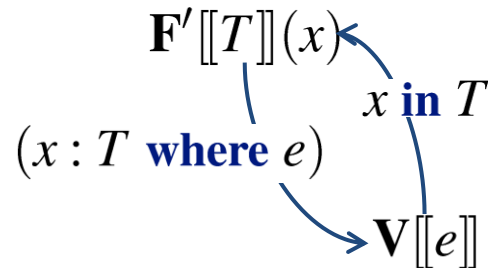
- $\mathbf{F}[[T]](x)$  – formula: is value  $x$  in type  $T$ ?
- $\mathbf{R}[[e]]$  – term: the result of evaluating pure  $e$  (a value or Error)
- $\mathbf{W}[[T]](x)$  – formula: does checking whether  $x$  is in  $T$  go wrong?
- This error-tracking semantics is fully abstract, but complicated

# Optimized Logical Semantics

- **Observation:** we only care about well-formed types and well-typed (+ pure) expressions

$$\frac{\text{(Subtype)} \quad E \vdash T \quad E \vdash T' \quad \models (\mathbf{F}'[[E]] \implies (\forall x. \mathbf{F}'[[T]](x) \implies \mathbf{F}'[[T']](x)))}{E \vdash T <: T'}$$

- We don't need to track errors, which simplifies things a lot



## Optimized Semantics of Types: $F'[[T]](t)$

$$F'[[\text{Any}]](v) = \text{true}$$

$$F'[[\text{Integer}]](v) = \text{In\_Integer}(v)$$

$$F'[[\text{Text}]](v) = \text{In\_Text}(v)$$

$$F'[[\text{Logical}]](v) = \text{In\_Logical}(v)$$

$$F'[[\{\ell : T\}]](v) = \text{is\_E}(v) \wedge \text{v\_has\_field}(\ell, v) \wedge F'[[T]](\text{v\_dot}(v, \ell))$$

$$F'[[T*]](v) = \text{is\_C}(v) \wedge (\forall x. \text{v\_mem}(x, v) \Rightarrow F'[[T]](x)) \quad x \notin \text{fv}(T, v)$$

$$F'[[x : T \text{ where } e]](v) = F'[[T]](v) \wedge \text{let } x = v \text{ in } \mathbf{V}[[e]] = \text{true}$$

## Optimized Semantics of Pure Typed Expressions: $\mathbf{V}[[e]]$

$$\mathbf{V}[[\oplus(e_1, \dots, e_n)]] = \mathbf{O}_{\oplus}(\mathbf{V}[[e_1]], \dots, \mathbf{V}[[e_n]])$$

$$\mathbf{V}[[e_1 ? e_2 : e_3]] = (\text{if } x = \text{true} \text{ then } \mathbf{V}[[e_2]] \text{ else } \mathbf{V}[[e_3]])$$

$$\mathbf{V}[[\text{let } x = e_1 \text{ in } e_2]] = \text{let } x = \mathbf{V}[[e_1]] \text{ in } \mathbf{V}[[e_2]]$$

$$\mathbf{V}[[e \text{ in } T]] = \text{v\_logical}(F'[[T]](\mathbf{V}[[e]]))$$

$$\mathbf{V}[[e : T]] = \mathbf{V}[[e]]$$

$$\mathbf{V}[[\{\ell_i \Rightarrow e_i \text{ } i \in 1..n\}]] = \{\ell_i \Rightarrow \mathbf{V}[[e_i]] \text{ } i \in 1..n\}$$

$$\mathbf{V}[[e.\ell]] = \text{v\_dot}(\mathbf{V}[[e]], \ell)$$

$$\mathbf{V}[[\{v_1, \dots, v_n\}]] = \{v_1, \dots, v_n\}$$

$$\mathbf{V}[[e_1 :: e_2]] = \text{v\_add}(\mathbf{V}[[e_1]], \mathbf{V}[[e_2]])$$

$$\mathbf{V}[[\text{from } x \text{ in } e_1 \text{ let } y = e_2 \text{ accumulate } e_3]] = \text{v\_accumulate}((\text{fun } x \ y \rightarrow \mathbf{V}[[e_3]]), \mathbf{V}[[e_1]], \mathbf{V}[[e_2]])$$

# Axiomatizing Model in SMT-LIB

- FOL with the following (combination of) standard theories
  - equality + uninterpreted function symbols
  - integer arithmetic (not necessarily linear)
  - algebraic datatypes (Z3-specific extension.to.SMT-LIB)
  - extensional arrays (Z3-specific extension.to.SMT-LIB)
- Main concerns:
  - tradeoff between performance and completeness
  - finding the right quantifier patterns

# Implementation

- Around 2700 lines of F#
- Uses Z3 SMT solver (Microsoft Research)
  - Really amazing, gets 1s per proof obligation by default
    - But it usually solves 150 POs/s
  - Much ongoing research on SMT, solvers always getting faster
- Type-checking really fast: 1-3s (tested on 130 files)
- Released under the Microsoft Research License:  
<http://research.microsoft.com/~adg/dminor.html>
- Private demos available on request ... also see the screencast

# Bonuses

## 1. Precise counterexamples to type-checking

```
foo(n : PosInt, m : PosInt) : PosInt {
  42 + n + m - n * m
```

}. Can't convert  $((42+n)+m)-(n*m)$  to type PosInt.  
 For instance if  $n \rightarrow 2$ ,  $m \rightarrow 325$  expression evaluates to  $-281$  that does not have type PosInt.

## 2. Finding elements of types + highlighting empty types

```
|(x : Integer where x * x + 42 < 0) + 100 < 42)|
|Empty type|
```

# Bonuses

## 1. Precise counterexamples to type-checking

```
foo(n : PosInt, m : PosInt) : PosInt {
  42 + n + m - n * m
```

} . Can't convert (((42+n)+m)-(n\*m)) to type PosInt.  
 For instance if n->2, m->325 expression evaluates to -281 that does not have type PosInt.

## 2. Finding elements of types + highlighting empty types

```
| (x : Integer where x * x + 42 < 0) + 100 < 42 )
| Inhabited (e.g. -4) |
```

## 3. Constraint programming in Dminor **elementof** $T$

```
GenerateAllGoodMachines(avoid : GoodMachine*) : GoodMachine* {
  let m = elementof (x : GoodMachine where !(x in avoid)) in
  (m == null) ? {} : (m :: (GenerateAllGoodMachines(m :: avoid)))
}
```



```

C:\Windows\system32\cmd.exe

Executing (let g=GenerateAllGoodMachines({}) in (let b=GenerateAllBadMachines({})
) in (GoodMachinesCount=>(g.Count); GoodMachines=>g; BadMachinesCount=>(g.Count)
; BadMachines=>b; ))...

Result of evaluation:
<GoodMachinesCount=>8; GoodMachines=>{<s2=><port
=>501; name=>"IIS"; >; s1=><port=>502; name=>"IIS"; >; >, <s2=><port=>502; name=
>"IIS"; >; s1=><port=>501; name=>"IIS"; >; >, <s2=><port=>502; name=>"SQL Server
"; >; s1=><port=>501; name=>"IIS"; >; >, <s2=><port=>502; name=>"IIS"; >; s1=><p
ort=>500; name=>"IIS"; >; >, <s2=><port=>500; name=>"SQL Server"; >; s1=><port=>
502; name=>"SQL Server"; >; >, <s2=><port=>502; name=>"IIS"; >; s1=><port=>501;
name=>"SQL Server"; >; >, <s2=><port=>502; name=>"SQL Server"; >; s1=><port=>501
; name=>"SQL Server"; >; >, <s2=><port=>502; name=>"SQL Server"; >; s1=><port=>5
00; name=>"SQL Server"; >; > BadMachinesCount=>8; BadMachines=>{<s2=><port=>50
2; name=>"SQL Server"; >; s1=><port=>502; name=>"IIS"; >; >, <s2=><port=>501; na
me=>"IIS"; >; s1=><port=>501; name=>"IIS"; >; >, <s2=><port=>500; name=>"SQL Ser
ver"; >; s1=><port=>500; name=>"IIS"; >; >, <s2=><port=>501; name=>"IIS"; >; s1=
><port=>501; name=>"SQL Server"; >; >, <s2=><port=>501; name=>"SQL Server"; >; s
1=><port=>501; name=>"SQL Server"; >; >, <s2=><port=>500; name=>"IIS"; >; s1=><p
ort=>500; name=>"SQL Server"; >; >}; >

C:\Users\hritcu\papers\dminor\microsoft_confidential\dminor-src>
  
```

### 3. Constraint programming in Dminor **elementof** $T$

```

GenerateAllGoodMachines(avoid : GoodMachine*) : GoodMachine* {
  let m = elementof (x : GoodMachine where !(x in avoid)) in
  (m == null) ? {} : (m :: (GenerateAllGoodMachines(m :: avoid)))
}
  
```

# Conclusions

- The first study of [refinement types + dynamic type-case]
- Combination yields great expressivity, but hard to type-check
- Semantic subtyping
  - subtyping is logical implication between the semantics of types
- Type system
  - specified by declarative rules; implemented by bidirectional ones
- Proof obligations discharged using SMT solver (Z3)
  - Bonus: can exploit counterexamples produced by SMT solver
- ... and it works: <http://research.microsoft.com/~adg/dminor.html>

# BACKUP SLIDES

# Related Work

		<b>Refinement</b>	<b>Type-test</b>	<b>Subtyping</b>
1983 Nordström/Petersson	<b>Subset types</b>	$\{x:A \mid B(x)\}$	no	no
1986 Rushby/Owre/Shankar	<b>Predicate subtyping</b>	predicate subtype	no	limited
1989 Cardelli et al	<b>Modula-3 Report</b>	no	on references	structural
1991 Pfenning/Freeman	<b>Refinement types</b>	refined sorts	no	no
1993 Aiken and Wimmers	<b>Type inclusion...</b>	no	no	semantic
1999 Pfenning/Xi	<b>DML</b>	$\{x: \text{General} \mid e\}$	no	no
1999 Buneman/Pierce	<b>Unions for SSD</b>	no	yes, as pattern	structural
2000 Hosoya/Pierce	<b>XDuce</b>	no	yes, as pattern	semantic, ad hoc
2006 Flanagan et al	<b>SAGE</b>	$\{x: T \mid e\}$	no (but has cast)	structural, SMT
2006 Fisher et al	<b>PADS</b>	$\{x:T \mid e\}$	no	structural
2007 Frisch/Castagna	<b>CDuce</b>	no	e in T	semantic, ad hoc
2007 Sozeau	<b>Russell</b>	$\{x:T \mid e\}$	no	structural
2008 Bhargavan/Fournet/G	<b>F7/RCF</b>	$\{x: T \mid C\}$ (formula C)	no	structural, SMT
2008 Rondon/Jhala	<b>Liquid Types</b>	$\{x: \text{General} \mid e\}$	no	structural, SMT
2010 Bierman/G/H/L	<b>M/Dminor</b>	$\{x: T \mid e\}$	e in T	semantic, SMT

# Other types we can encode

- We already did: union, intersection, negation, singleton, sum, variant, recursive and algebraic types ... so what else is left? 😊
- Multi-field entity types  

$$\{\ell_i : T_i; i \in 1..n\} \triangleq \{\ell_1 : T_1\} \& \dots \& \{\ell_n : T_n\}$$
- Closed entity types  

$$\mathbf{closed}\{\ell_i : T_i; i \in 1..n\} \triangleq (x : \{\ell_i : T_i; i \in 1..n\} \mathbf{where} x == \{\ell_i \Rightarrow x.\ell_i, i \in 1..n\})$$
- Pair types  

$$T * U = \mathbf{closed}\{\mathbf{fst} : T; \mathbf{snd} : U;\}$$
- Variant types  

$$\langle \ell_1 : T_1; \dots; \ell_n : T_n \rangle \triangleq ([\ell_1] * T_1) \mid \dots \mid ([\ell_n] * T_n)$$
- Self types  

$$\mathbf{Self}(s : T)U \triangleq (s : T \mathbf{where} s \mathbf{in} U)$$

# Formalizing Dminor Model in Coq

- FOL sort  $\rightarrow$  math set – Coq type

```
Inductive RawValue : Type :=  
  | G : General  $\rightarrow$  RawValue  
  | E : list (string * RawValue)  $\rightarrow$  RawValue  
  | C : list RawValue  $\rightarrow$  RawValue.
```

```
Definition Value := {x : RawValue | Normal x}.
```

- FOL function symbol  $\rightarrow$  total function – Coq function

```
Program Definition v_has_field (s : string) (v : Value) : bool :=  
  match TheoryList.assoc eq_str_dec s (out_E v) with  
  | Some v  $\Rightarrow$  true  
  | None  $\Rightarrow$  false  
  end.
```

# First-order theories

- Semantics given with respect to a particular logical model
- We use SMT-LIB (+Z3 extensions) to axiomatize this model
- Sorted first-order logic +
  - + Integers: build-in sort Int + arithmetic operations  
:formula (forall (x Int) (= (+ 0 x) x)) ; Z3: valid
  - + Algebraic datatypes:  
:datatypes((VList  
Nil  
(Cons (out\_Head Value) (out\_Tail VList))))
  - + “Arrays” – updatable functions with finite support  
:define\_sorts ((VArray (array Int Value)) ; C arrays  
(VBag (array Value Int)) ; M collections  
(VMap (array String Value))) ; M entities

# Axiomatizing model

- The semantic domain of values

```
:datatypes (
  (Value
    (G (out_G General))           ;; scalar values
    (E (out_E (array String Value)) ;; entities
    (C (out_C (array Value Int))) ;; collections
  )
)
```

- Axiomatization of function and predicate symbols

```
:extrafuns((v_tt Value)(v_int Int Value)(O_Sum Value Value
Value))
:assumption (= v_tt (G(G_Logical true)))
:assumption (forall (n Int) (= (v_int n) (G(G_Integer n)))
:pat { (v_int n) } :pat { (G(G_Integer n)) }
:assumption (forall (i1 Int) (i2 Int)
(= (O_Sum (v_int i1) (v_int i2)) (v_int (+ i1 i2))))
:pat { (O_Sum (v_int i1) (v_int i2)) }
```



# Axiomatizing collections

- Finiteness of bags  
:assumption (forall (a (array Value Int))  
 (iff (Finite a) (= (default a) 0)))
- Only positive indices in bags  
:assumption (forall (a (array Value Int))  
 (iff (Positive a) (forall (v Value) (>= (select a v) 0))))
- Collections are finite bags with positive indices  
:assumption (forall (v Value)  
 (iff (In\_C v)  
 (and (is\_C v)  
 (Finite (out\_C v))  
 (Positive (out\_C v))))))
- Collection membership  
:assumption (forall (v Value) (a (array Value Int))  
 (iff (v\_mem v (C a)) (> (select a v) 0)))

**THE END**