

Micro-Policies

Hardware-Assisted Tag-Based Security Monitors

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Computer systems are insecure



Computer systems are insecure

- Today's computers are mindless bureaucrats
 - "write past the end of this buffer"
 - "jump to this untrusted integer"
 - "return into the middle of this instruction"

- ... yes boss! ... right boss!
- ... sure boss!

Software bears most of the burden for security

- pervasive security enforcement impractical
- bad security-performance tradeoff
- just write secure code ... all of it!
- Consequence: vulnerabilities in every system
 - violations of well-studied safety and security policies

HP reinventing the computer

• opportunity to fix this:

 devise a computer that's not just faster, but that's also significantly more secure

• it's possible!

new security mechanism called micro-policies



Micro-policies



• add large tag to each machine word



words in memory and registers are all tagged

рс	tag	mem[0]	tag
rO	tag	mem[1]	tag
r1	tag	mem[2]	tag
r2	tag	mem[3]	tag

Tag-based instruction-level monitoring

рс	tpc	mem[0]	tm0	
r0	tr0	mem[1]	tm1	C
r1	tr1	mem[2]	tm2	
r2	tr2	mem[3]	tm3	

decode(mem[1]) = add r0 r1 r2



Tag-based instruction-level monitoring

рс	tpc	mem[0]	tm0]
rO	tr0	mem[1]	tm1	
r1	tr1	mem[2]	tm2	PC
r2	tr2	mem[3]	tm3	r0

decode(mem[1]) = store r0 r1



Features of micro-policies

- low-level and fine-grained: large per-word tags, checked and propagated on each instruction
- **expressive**: can enforce large number of policies
- **flexible**: tags and monitor defined by software
- **efficient**: hardware caching
- **secure**: formally verified to provide security

Expressiveness

- Micro-policy mechanism can enforce:
 - memory safety
 - code-data separation
 - control-flow integrity
 - compartment isolation
 - taint tracking
 - information flow control
 - monitor self-protection
 - dynamic sealing

and probably a lot more!

History:

- •DARPA CRASH/SAFE project
- •different mechanisms for most of these things
- •micro-policies were only used for IFC ... but they are a lot more expressive than we realized at first

Flexibility by example: memory safety

- Our memory safety micro-policy prevents
 - spatial violations: reading/writing out of bounds
 - temporal violations: use after free, invalid free
 - for heap-allocated data (for now)
- Pointers become unforgeable capabilities
 - can only obtain a valid pointer to a memory region
 - by allocating that region or
 - by copying/offsetting an existing pointer to that region

Memory safety micro-policy



Memory safety micro-policy



free p



Efficiently executing micro-policies



lookup v zero overhead hits!

found								
	ор	tpc	t1	t2	t3	tci	tpc'	tr
	ор	tpc	t1	t2	t3	tci	tpc'	tr
	ор	tpc	t1	t2	t3	tci	tpc'	tr
	ор	tpc	t1	t2	t3	tci	tpc'	tr

hardware cache

Efficiently executing micro-policies

ор	tpc	t1	t2	t3	tci	tpc'	tr	
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lookup v misses trap to software produced "rule" cached

ор	tpc	t1	t2	t3	tci	tpc'	tr
ор	tpc	t1	t2	t3	tci	tpc'	tr
ор	tpc	t1	t2	t3	tci	tpc'	tr
ор	tpc	t1	t2	t3	tci	tpc'	tr

hardware cache

Experiments for naive implementation

memory safety + code-data separation + taint tracking + control-flow integrity simple RISC processor: 5-stage in-order Alpha



Targeted architectural optimizations

- grouping opcodes and ignoring unused tags
- transferring only unique tags to/from DRAM
- using much shorter tags on-chip
- caching composite policies separately

Experiments for optimized impl.







Upcoming

- Interaction with loader, compiler, and OS
- Secure micro-policy composition
- Better energy efficiency + adaptive usage
- Modern RISC instruction set (e.g. ARM)
- More realistic processor

 (our-of-order execution, multi-core)

Take away

• Micro-policies, novel security mechanism that's:

 low-level, fine-grained, expressive, flexible, efficient, formally secure

- Current collaborators (INRIA & UPenn):
 - Arthur Azevedo de Amorim, André DeHon,
 Maxime Dénès, Udit Dhawan, Nick Giannarakis,
 <u>Cătălin Hriţcu</u>, Yannis Juglaret, Benjamin Pierce,
 Antal Spector-Zabusky, Andrew Tolmach, Nikos Vasilakis

Other highlights in Prosecco team

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THE WALL STREET JOURNAL.

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Markets Opinion

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Trad

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TECH New Computer Bug Exposes Broad Security Fla

Economy

Fix for LogJam bug could make more than 20,000 websites unreachable



Other highlights in Prosecco team

- programming securely with cryptography
- Proverif and Cryptoverif protocol analyzers
- **miTLS**: verified reference implementation
- F*: program verification system for OCaml/F#
- QuickChick: property-based testing for Coq
- Prosecco permanent researchers:
 - Karthikeyan Bhargavan (leader), Bruno Blanchet,
 Cătălin Hriţcu, Graham Steel (Cryptosense startup)

BACKUP SLIDES

Current collaborators on this project

Formal verification

- Arthur Azevedo de Amorim (UPenn; INRIA intern 2014)
- Maxime Dénès (INRIA Gallium; previously UPenn)
- Nick Giannarakis (ENS Cachan; INRIA intern 2014)
- Cătălin Hrițcu (INRIA Prosecco; previously UPenn)
- Yannis Juglaret (Paris 7; INRIA intern 2015)
- Benjamin Pierce (UPenn)
- Antal Spector-Zabusky (UPenn)
- Andrew Tolmach (Portland State)
- Hardware architecture
 - André DeHon, Udit Dhawan, ... (UPenn)





















The end

- Today's computer's were designed long time ago
- Computer designers from the 50s-90s have a good excuse for getting security wrong (e.g. horrors like buffer overflows):
 - security wasn't a big issue before the Internet age
 - performance was much more important
- Today the situation is reversed
 - and HP has an opportunity to fix security
 - but HP will have no excuse
 if it reinvents the insecure computer

