Dijkstra Monads for All

An Everest All Hands Pitch

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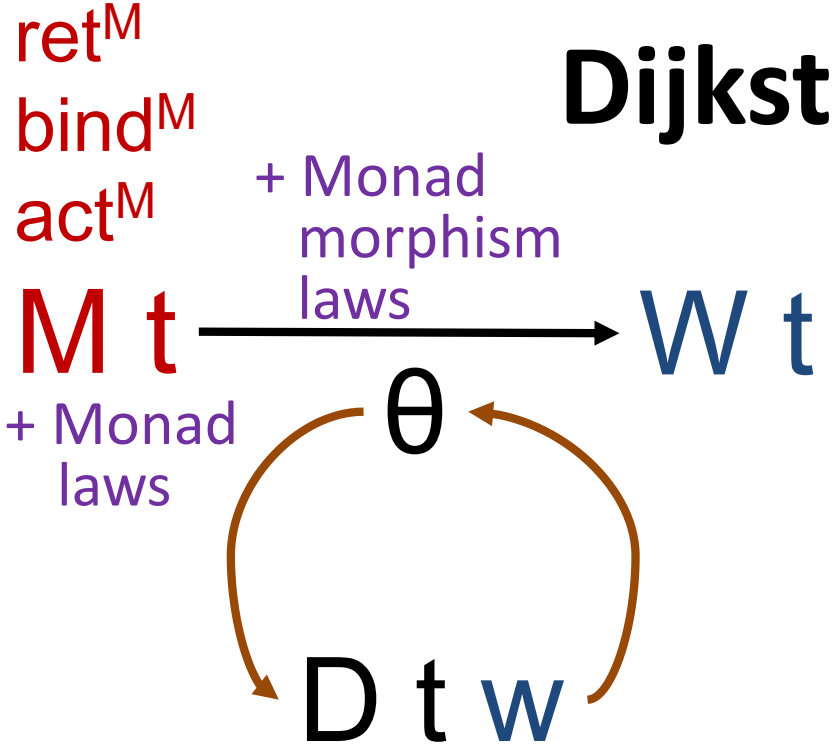
Dijkstra Monads



$ret^W : x{:}a \to W\ a$

$bind^W : W\ a \to (a \to W\ b) \to W\ b$

$act^W : \ldots \to W\ a$

$(\leq) : w_1{:}W\ a \to w_2{:}W\ a \to Type_0$

+ Monad laws + ≤ is a preorder

+ $bind^W$ monotonic

$ret^D : x{:}a \to D\ a\ (ret^W\ x)$

$bind^D : \#w{:}W\ a \to \#f{:}(a \to W\ b) \to \ldots \to D\ b\ (bind^W\ w\ f)$

$act^D : \ldots \to D\ a\ (act^W\ \ldots)$

$weaken^D : w_1{:}W\ a \to w_2{:}W\ a\{w_1 \leq w_2\} \to D\ a\ w_1 \to D\ a\ w_2$

+ Dijkstra monad laws ($bind^D$-ret^D, ret^D-$bind^D$, $bind^D$-$bind^D$, $weaken^D$-$bind^D$, $weaken^D$-refl, $weaken^D$-trans)

Short-term benefits for

- big step towards **effect definition mechanism** that is **general**, **sound**, and **usable**
  - like DM4Free, aiming for soundness by construction
- **more expressive**, can do more effects than DM4Free:
  - IO (ongoing case study: small web server by Cezar, Exe, ...)
  - nondeterminism (... later probabilities, continuations?)
- **more flexible** than DM4Free:
  - nondeterminism: angelic θ vs demonic θ
  - IO: context-free W vs. history-dependent W (ghost state)
- **ready to merge in F* master soon (Guido)**

Long-term benefits

1. Better understanding of Dijkstra monads

- Formal definition of Dijkstra monads (including laws!)
- **In Coq** we can abstract over Dijkstra monads, which gives us a form of **effect polymorphism**
  - Kenji used the spec. monad laws to verify map and fold
- **In F* effect polymorphism is interesting direction**
  - F* effects are not first class (by design)
  - spec. monad laws might be automatable via SMT or tactics
  - bonded effect polymorphism already interesting
    - e.g. all effects with the same W (Pure, Div, Ghost)

Long-term benefits

2. Better understanding of DM4Free

- **DM4Free is just a special case of DM4All**
  - **for any monad transformer** T:
    M=T(Id), W=T((_→Prop)→Prop), canonical θ
- **SM: lang. for defining correct monad transformers**
  - **subsumes DM language** from DM4Free
  - **currently in Coq, could be ported to F***
- **Make F* effect definitions usable and sound:**
  - Currently F* **ignores** all laws, **let's enforce them!**
  - either manually (with SMT) or get them from SM

Long-term benefits

3. Better understanding of specification monads

- **they are ordered monads with monotonic bind**
  - \+ **conjunction** seems to account for recording conditional guards or effect-specific asserts (Guido, Kenji)
- **general recipe for obtaining specification monads**
  - apply **monad transformers** (from SM) to **various base specification monads:**
  - not just **weakest-pre** and **pre+post**, but also **strongest-post** (as expressive as weakest-liberal-pre)
- **optimize wps: use strongest-post? wlps? (Guido)**
- **monotonic state: from "Prop" to "S -> Prop"? (Danel, Kenji, ...)**
- **quantitative spec. monads (cost, probabilities -- Kenji)**

Long-term benefits

4. Better understanding Dijkstra monad actions

- **algebraic operations are simple (get, put)**
- **handlers more complicated**
  - experiment 1: exception catching (Danel)
  - experiment 2: fixpoints / general recursion (Bob, Kenji)
    - independent validation for F*'s semantic termination check
  - **more work needed for the general story (Danel, ...)**

Long-term benefits

5. Showing that Dijkstra Monads not F*-specific

- **we implemented them as just a library in Coq**
  - subsuming Hoare Type Theory, Ynot, etc.
- **maybe F* v(2+n) will be just a library on top of Lean**
  - would be great, many more steps needed though:
    e.g. there's more to F* effects than just Dijkstra monads
    e.g. SMT encoding, extensional equality, ...

6. Strong foundations for further research

- **effect hiding / observational purity**
- **relational verification (Friday @ 9am)**

$\Theta(\text{ret}_M\, v) = \text{ret}_W\, v$

$\Theta(\text{bind}_M\, c\, f) = \text{bind}_W\, \Theta(c)\, (\lambda x.\, \Theta(f\, x))$

+ monad morphism laws

computational monad → $C : Mt \xrightarrow{\Theta} w : Wt$ ← Specification monad (ordered by $\leq$)

bind_M, ret_M, act_M + monad laws

$\text{bind}_W : \forall a b.\ W a \to (a \to W b) \to W b$

$\text{ret}_W : \forall a.\ a \to W a$

act_W

+ monad laws + monotonicity of bind

Dijkstra monad: $d : \Delta\, t\, w$

$\text{bind}_D : \forall a b{:}\text{Type}.\ \Delta\, a\, w \to (x{:}a \to \Delta\, b\, (f\, x)) \to \Delta\, b\, (\text{bind}_W\, w\, f)$

$\text{ret}_D : \forall a.\ x{:}a \to \Delta\, a\, (\text{ret}_W\, x)$

act_D : …… + weaken

+ Dijkstra monad laws: ret-bind, bind-bind, bind-ret, weaken-bind, weaken-refl, weaken-trans

first formal definition (in Coq gives us a basic effect polymorphism)

- Currently F* assumes all the laws
  - but the hope is that one day we would prove all of them (like we do in Coq)

☆ Make "effect" definitions in F* sound and usable

We have prototype for Coq already (usable / sound)

Shipping in F* soon

☆ continuations? (Guido, Kenji, …)

ongoing ☆ IO case study
- small web server returning files (Cezar, Eric, Théo)

▷ Immediate benefits

"sound and usable" ☆ (→ WPMonad Θ)

- towards general definition mechanism for "effects" (i.e. Dijkstra monads)
  - (entirely subsumes DM4Free)
  - more expressiveness — can define more effects: IO, nondet, …
  - more flexibility: nondet – angelic ‖ demonic; IO – context free vs history dependent (ghost state)
  - (like DM4Free, correctness by construction)
- SM: better language for monad transformers, correct by construction (replacing DM) (port for Coq to F*)

- We show that Dijkstra monads are not just an F*-specific feature
  - we also implement them as Coq library (subsuming HTT, Ynot, etc.)

☆ F* (v2) could maybe just be a library on top of Lean? (one small step for man …)

▷ Longer-term benefits

- We much better understand
  - Dijkstra monads (definition!)
  - DM4Free – special case: $T(\text{Id}) \xrightarrow[\Theta]{\text{canonical}} T((\_ \to \mathbb{P}) \to \mathbb{P})$ (monad transformer (DM4Free language) for monad transformers)
  - Specification monads — monotonic predicate transformers
    - not just wps, but also pre+post and sps …
    - any ordered monad with monotonic bind
      - ☆ now looking general the extra structure needed for "preconditions" (conjunction) (if-then-else, effect specifications) (Guido, Kenji)
    - receipe for obtaining spec. monads: apply monad transformer (e.g. from SM) to base spec monad
  - Monadic actions
    - algebraic operations (get, put) simple to lift
    - handlers more complicated, 2 experiments (1st: exception catching; 2nd: fixpoints/general recursion)
    - ☆ But more work needed (Danel, Bob, …)

bound the polymorphism → polymorphic only over computation monad $\Delta + \Theta$, W fixed (Tot, Div, ST, …) (Pure, Div, Ghost)

modular effects? → $T(B)$ — assume all operations of T (e.g. get, put, bind, ret + associated laws); could be polymorphic over B

☆ Effect polymorphism still open, and interesting (Guido, …)

☆ Effect hiding (and formal foundation for)

☆ Monad morphisms extend to relational verification (next talk)