

The Quest for Formally Secure Compartmentalizing Compilation

Cătălin Hrițcu

Habilitation Defense



My research in the last 7 years

Secure Compilation



Program Verification



Tag-based Monitoring



Property-Based Testing



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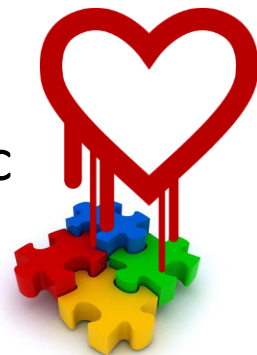
Part 1: formalize what it means to solve this problem

Devastating low-level attacks

Part 2: give meaning to compartmentalization mitigation

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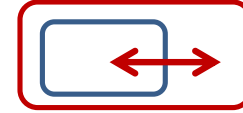
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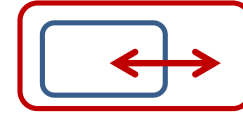
Part 1 of 2

Secure Interoperability with Lower-Level Code



Part 1 of 2

Secure Interoperability with Lower-Level Code



**Carmine
Abate**

Inria Paris



**Rob
Blanco**

Inria Paris



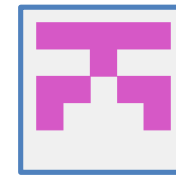
**Deepak
Garg**

MPI-SWS



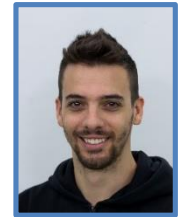
**Cătălin
Hrițcu**

Inria Paris



**Jérémy
Thibault**

Inria Paris



**Marco
Patrignani**

Stanford
& CISPA

Journey Beyond Full Abstraction

<https://arxiv.org/abs/1807.04603>



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 - effects, dependent types, refinements, logical pre- and post-conditions
 - **coding patterns specific to cryptographic code**
 - abstract types and interfaces for defending against side-channel attacks

20/09/2017

EPI Prosecco: high assurance cryptography for Mozilla Firefox



Mozilla Firefox

Originally, [the HACL* project](#) is a joint effort between (CMU, INRIA, Microsoft Research) to produce a [High Assurance Cryptography](#) written in the [F* formal verification language](#) and generate

Mozilla Security Blog



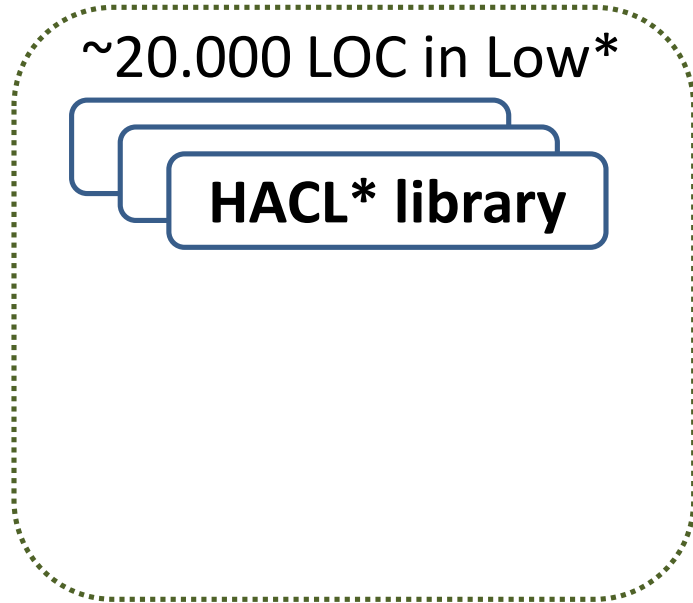
Verified cryptography for Firefox 57



[Benjamin Beurdouche](#)

Traditionally, software is produced in this way: write some code, maybe do some code review, run unit-tests, and then hope it is correct. Hard experience shows that it is very hard for programmers to write bug-free software. These bugs are sometimes caught in manual tests, but many bugs still are exposed to users, and then must be fixed in patches or subsequent versions. This works for most software, but it's not a great way to write cryptographic software. Users expect and deserve assurances that the code providing security and privacy is well

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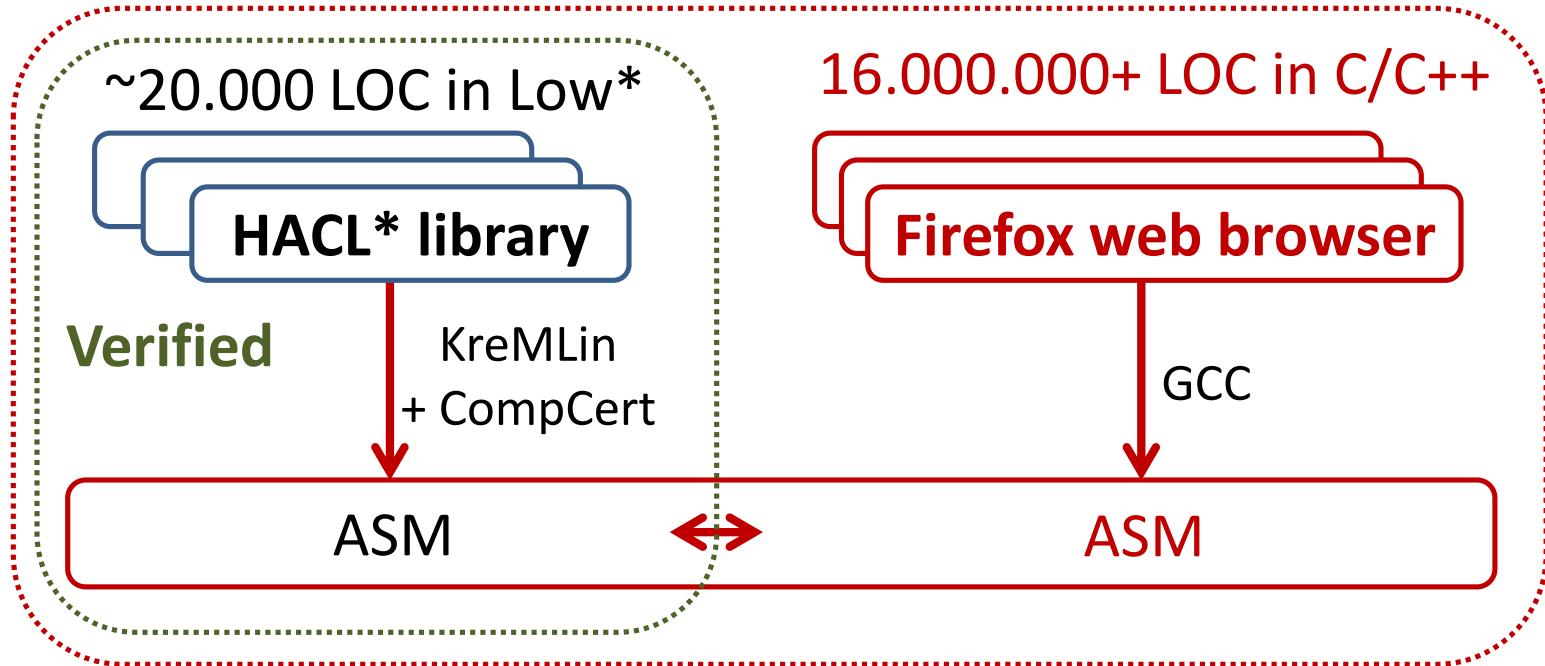
~20.000 LOC in Low*

HACL* library

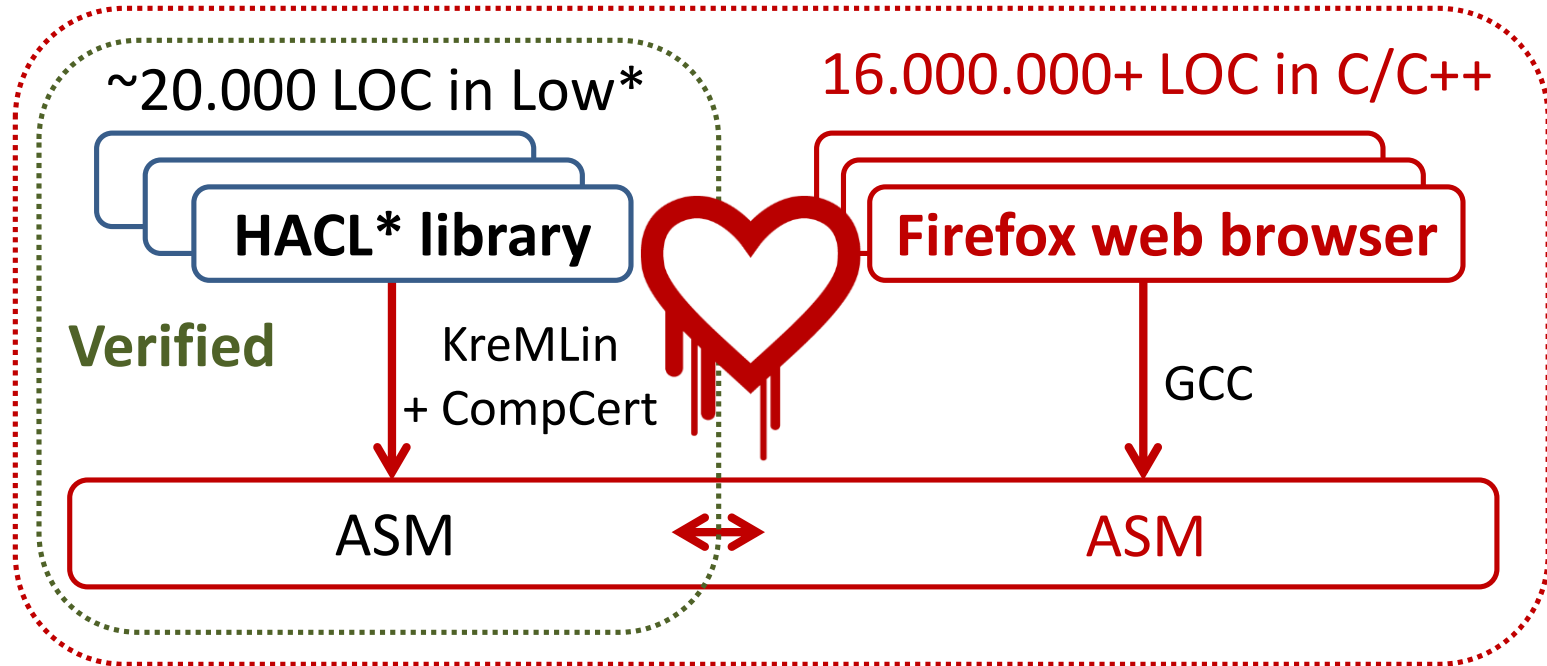
16.000.000+ LOC in C/C++

Firefox web browser

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Insecure interoperability: linked code can read and write data and code, jump to arbitrary instructions, smash the stack, ...

Secure compilation chains

- **Protect source-level abstractions**
even against linked adversarial low-level code
 - various enforcement mechanisms: processes, SFI, ...
 - shared responsibility: compiler, linker, loader, OS, HW

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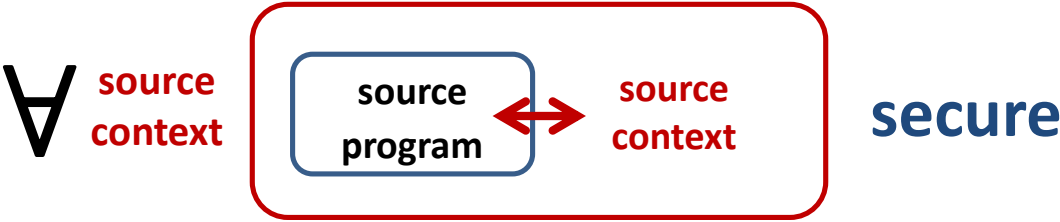
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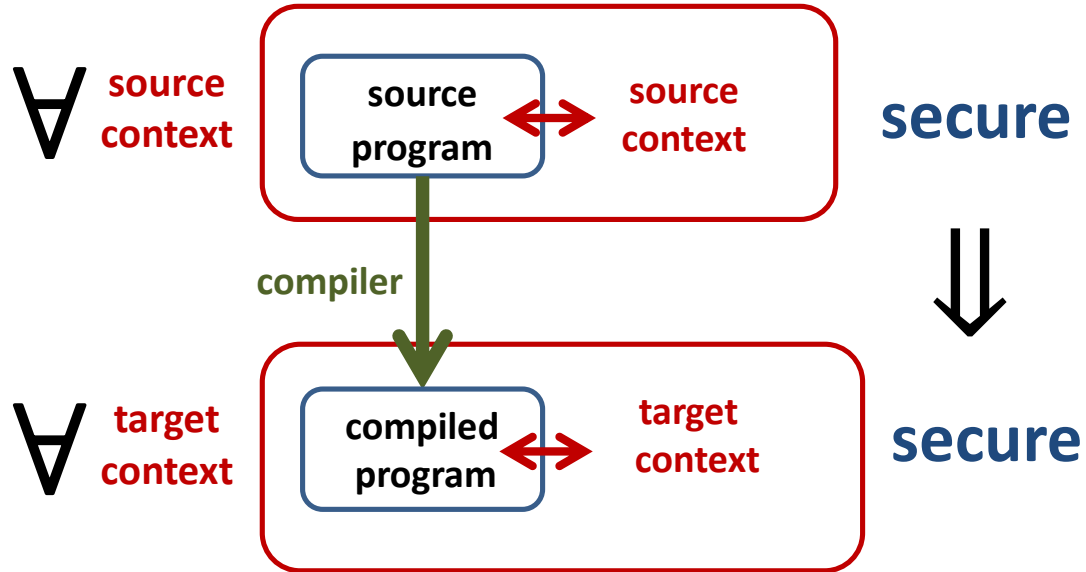
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- **Goal: enable source-level security reasoning**
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 - no "low-level" attacks

Robustly preserving security

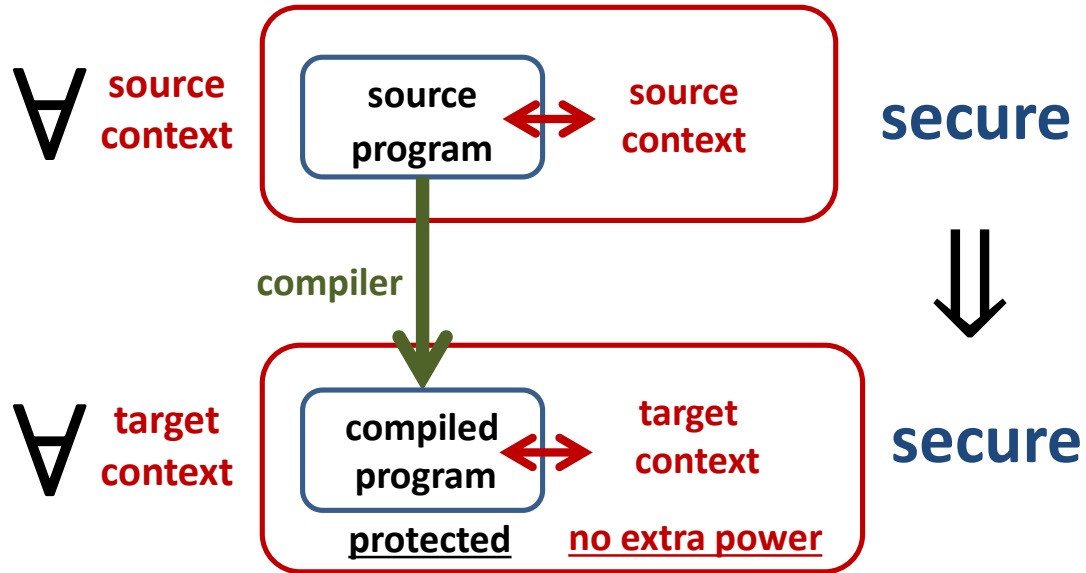
Robustly preserving security



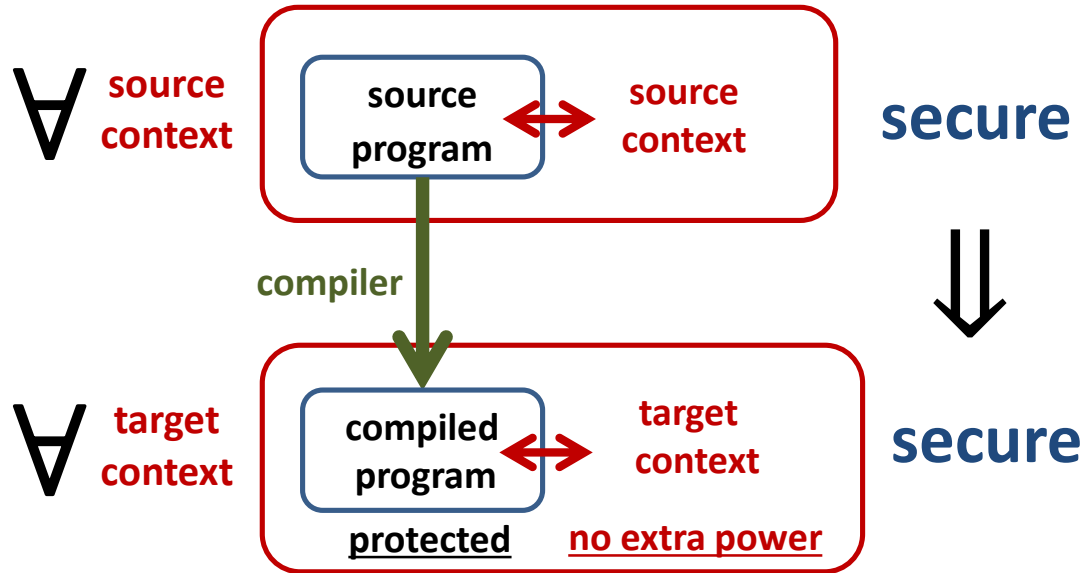
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But what should "secure" mean?

What properties should we robustly preserve?

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trace properties
(safety & liveness)

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**relational
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(trace equivalence)

new

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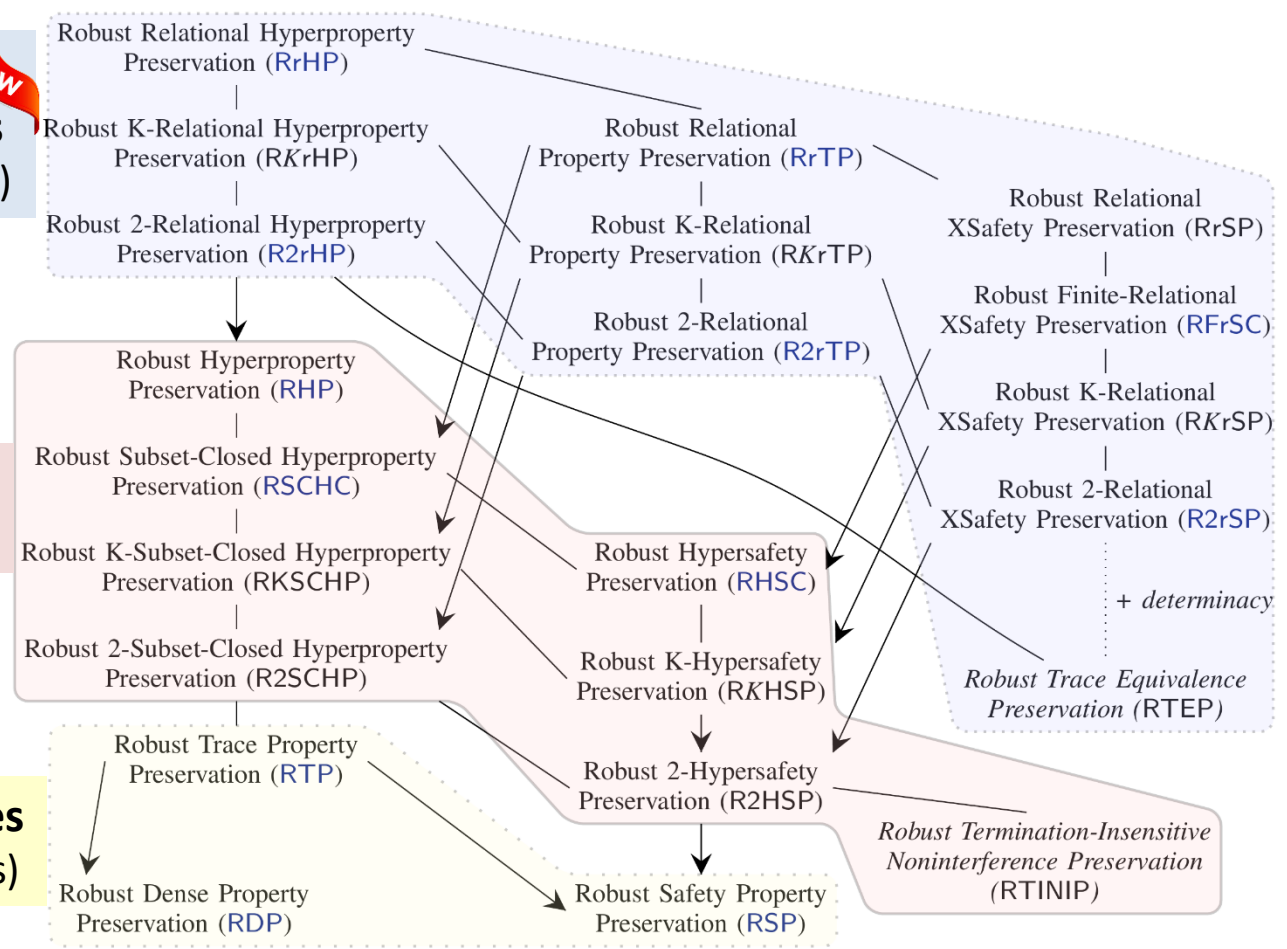
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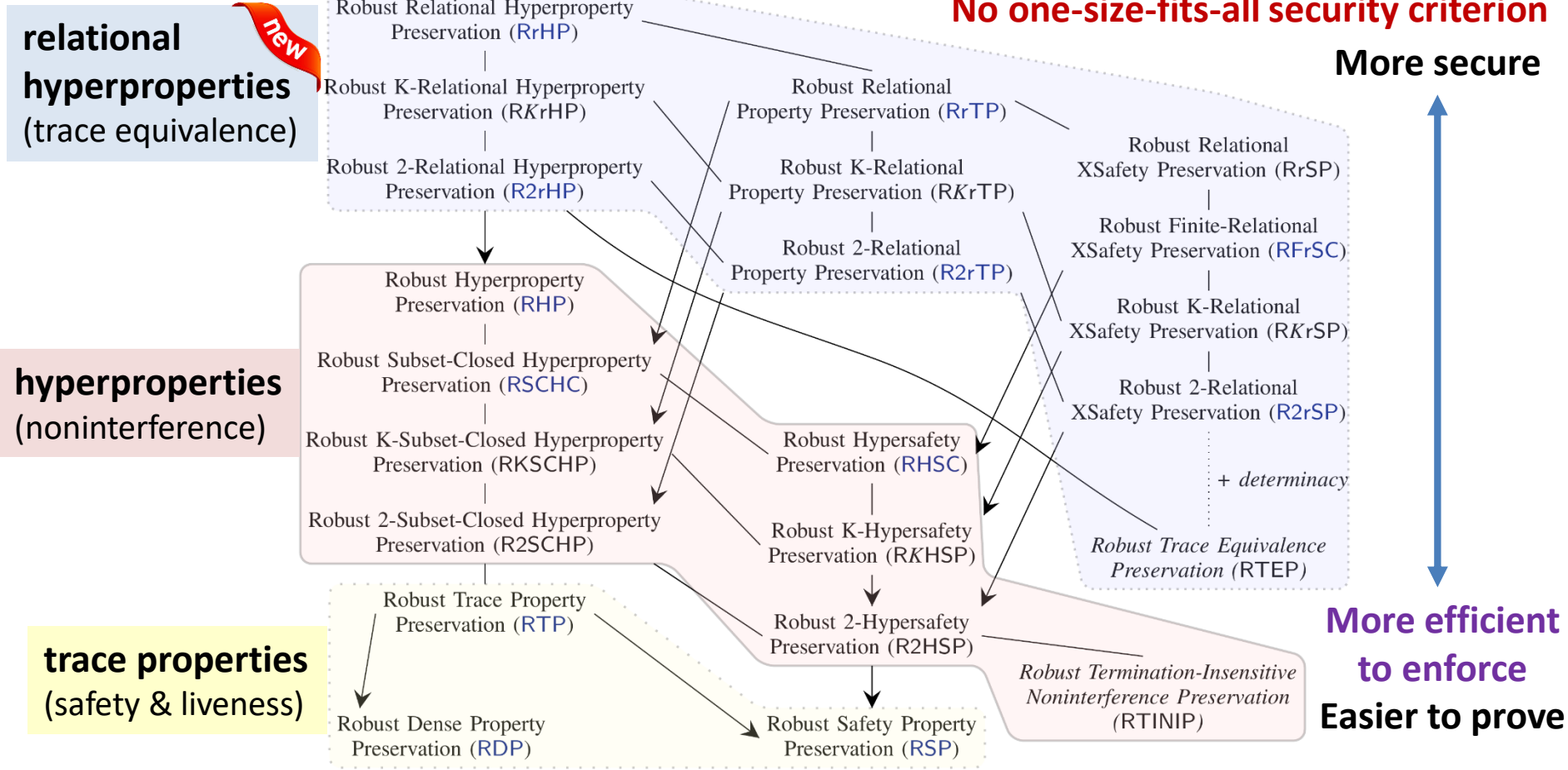
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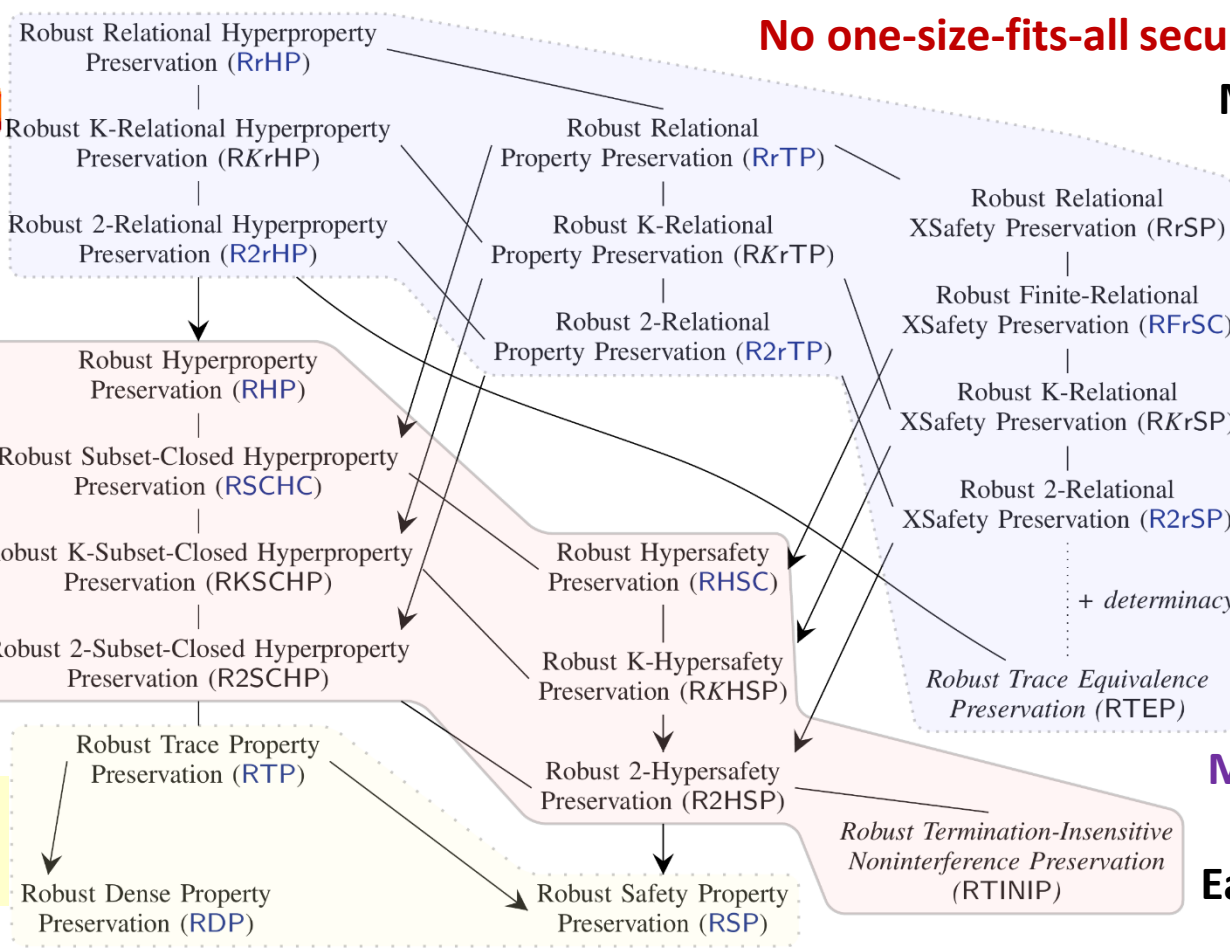
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only integrity



No one-size-fits-all security criterion

More secure



More efficient to enforce
Easier to prove

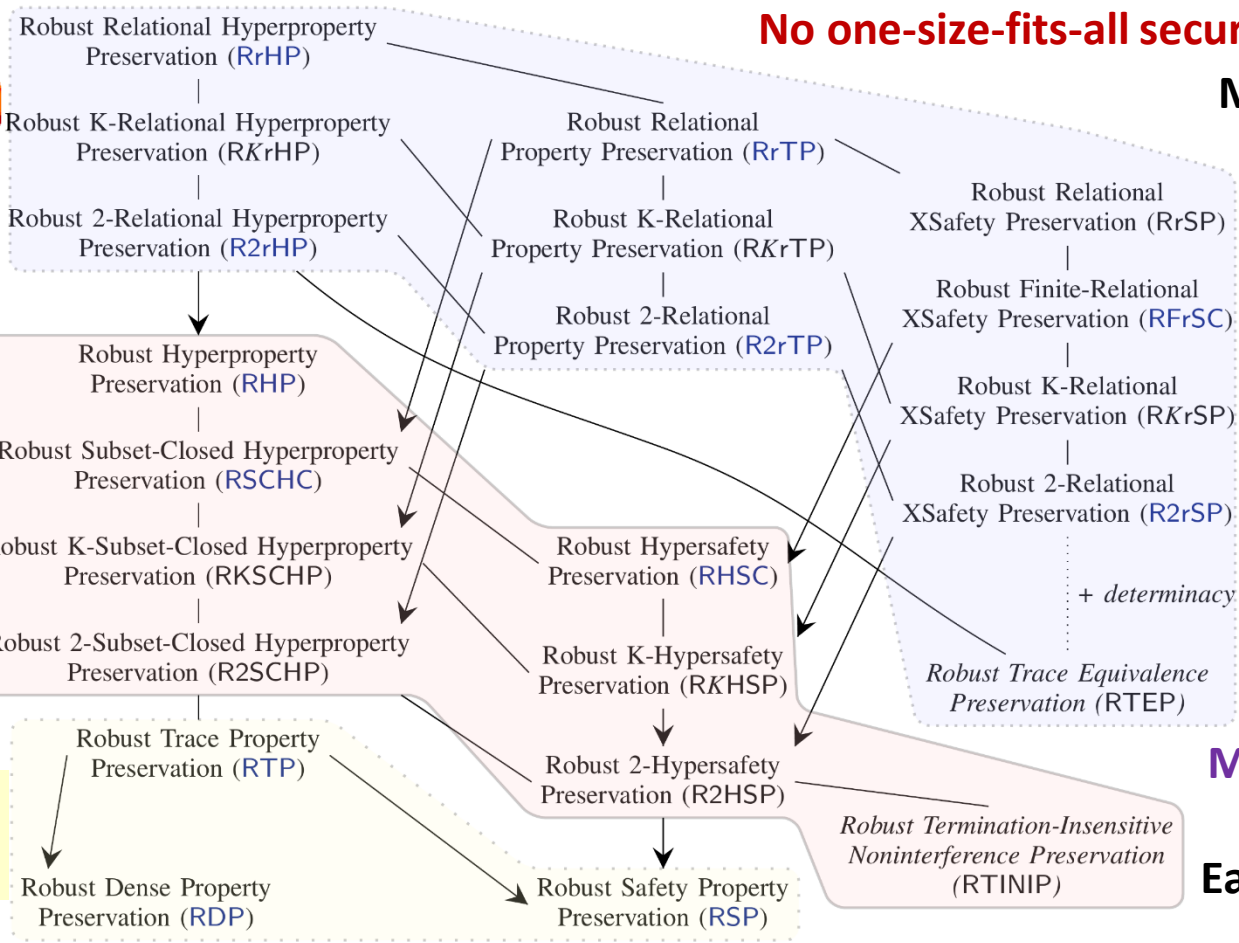
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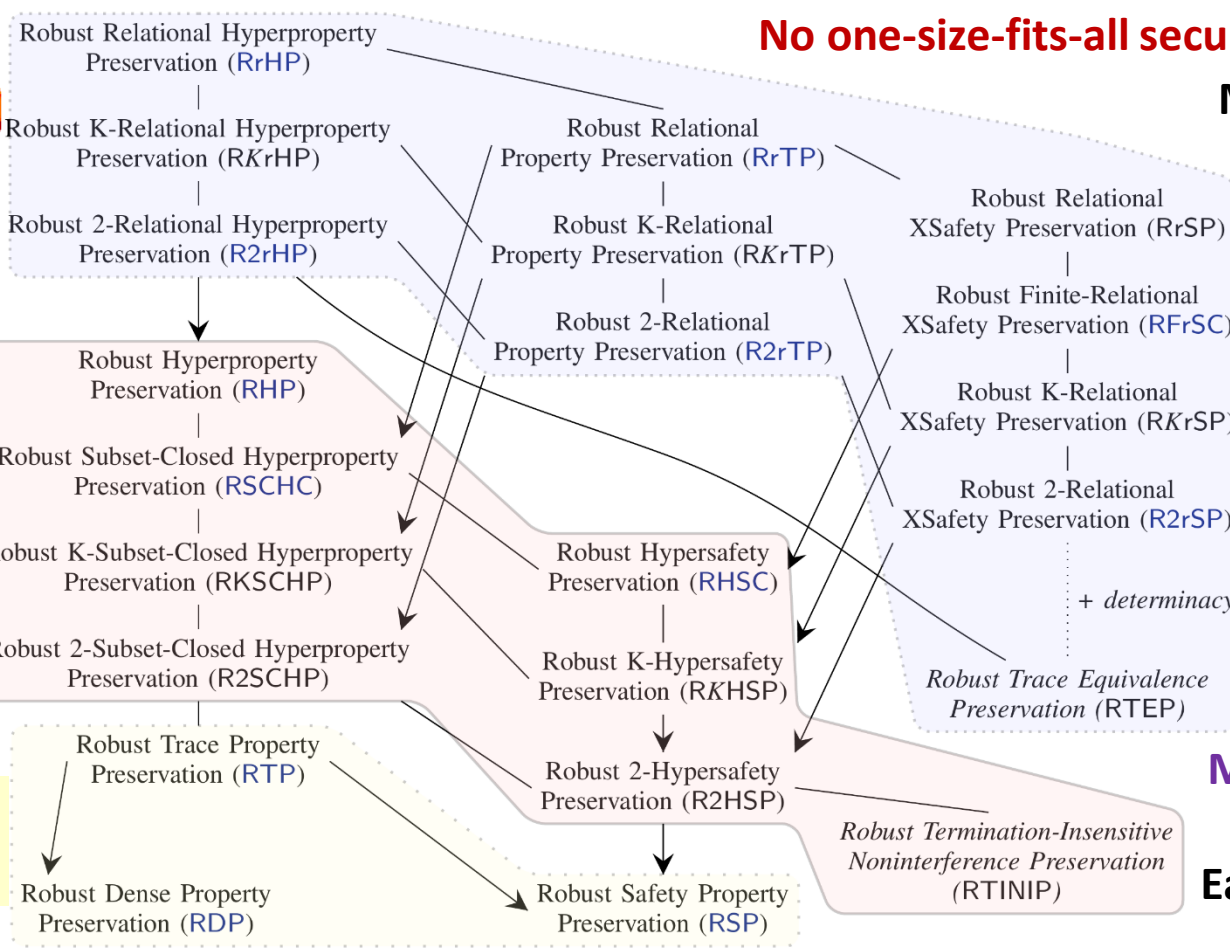
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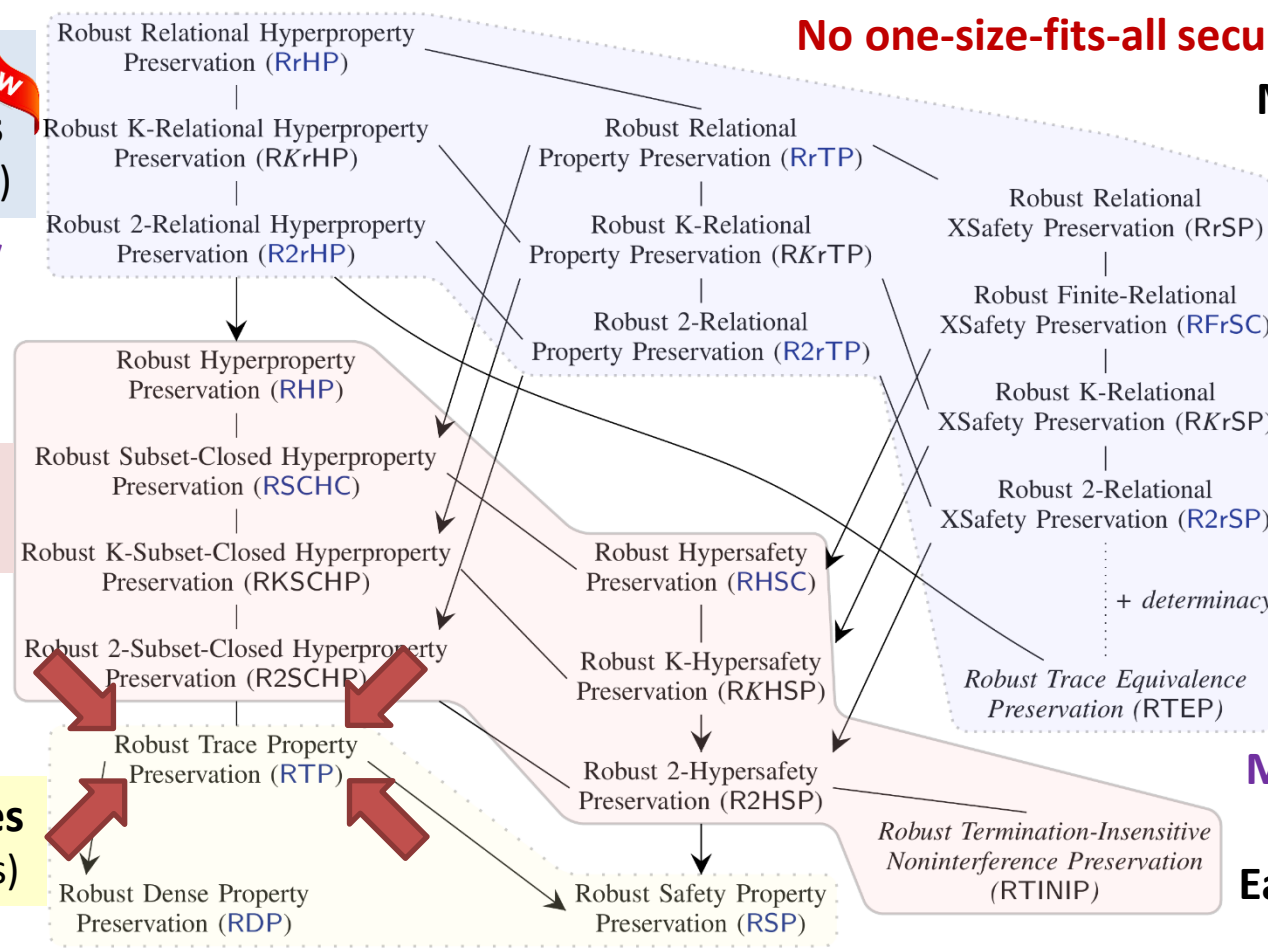
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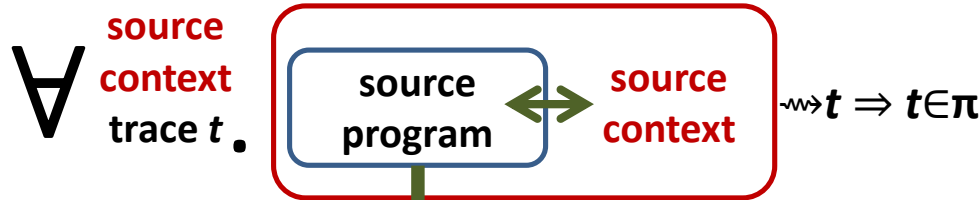
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Robust Trace Property Preservation

property-based characterization

\forall source programs.

$\forall \pi$ trace property.



compiler

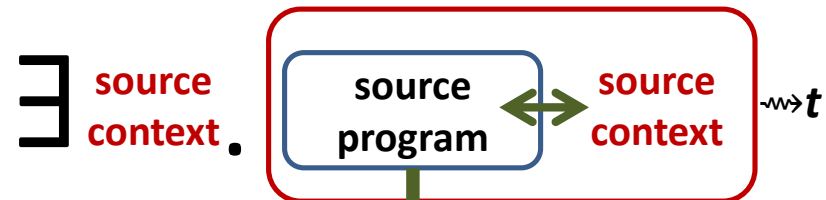


what one can achieve

property-free characterization

\forall source programs.

\forall (bad/attack) trace t .



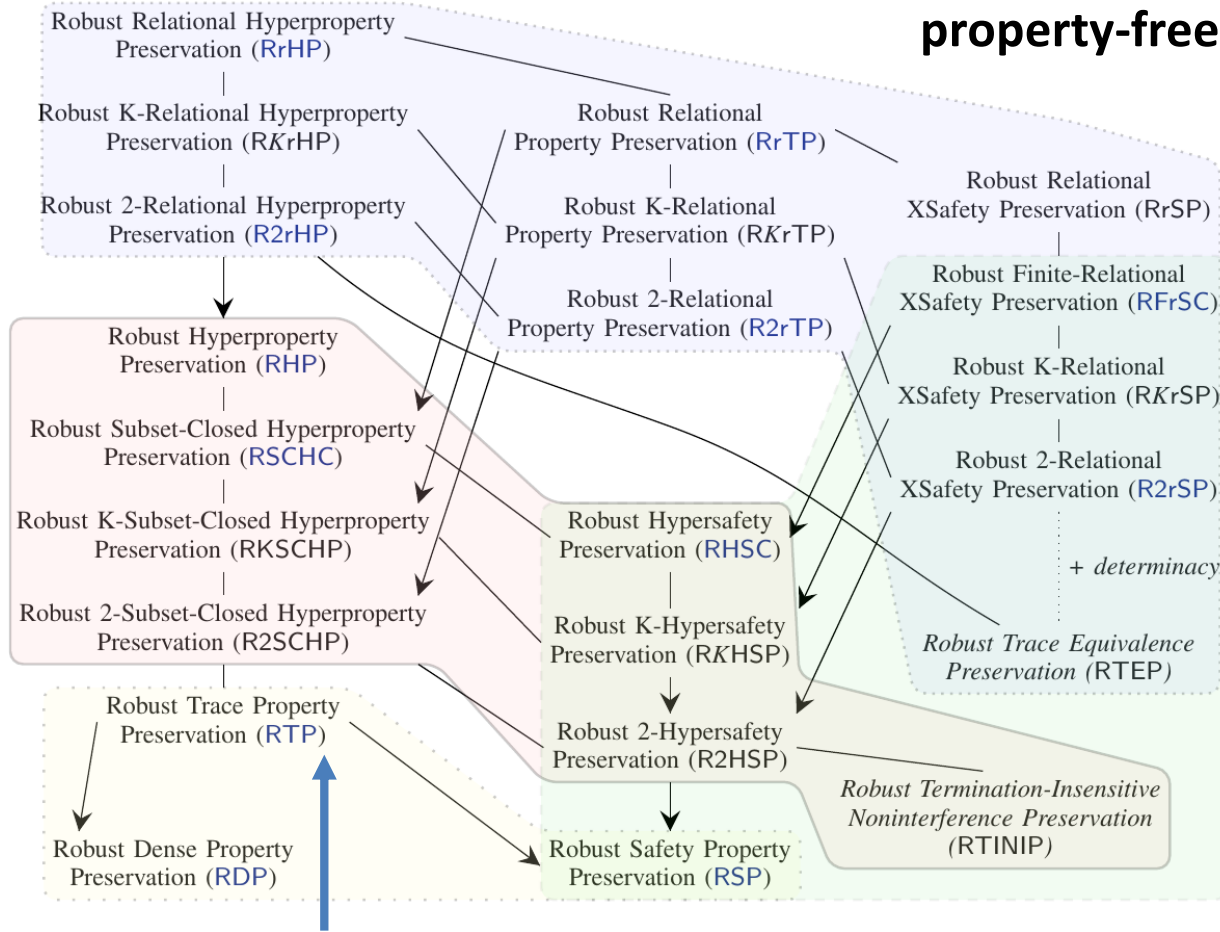
compiler



back-translation

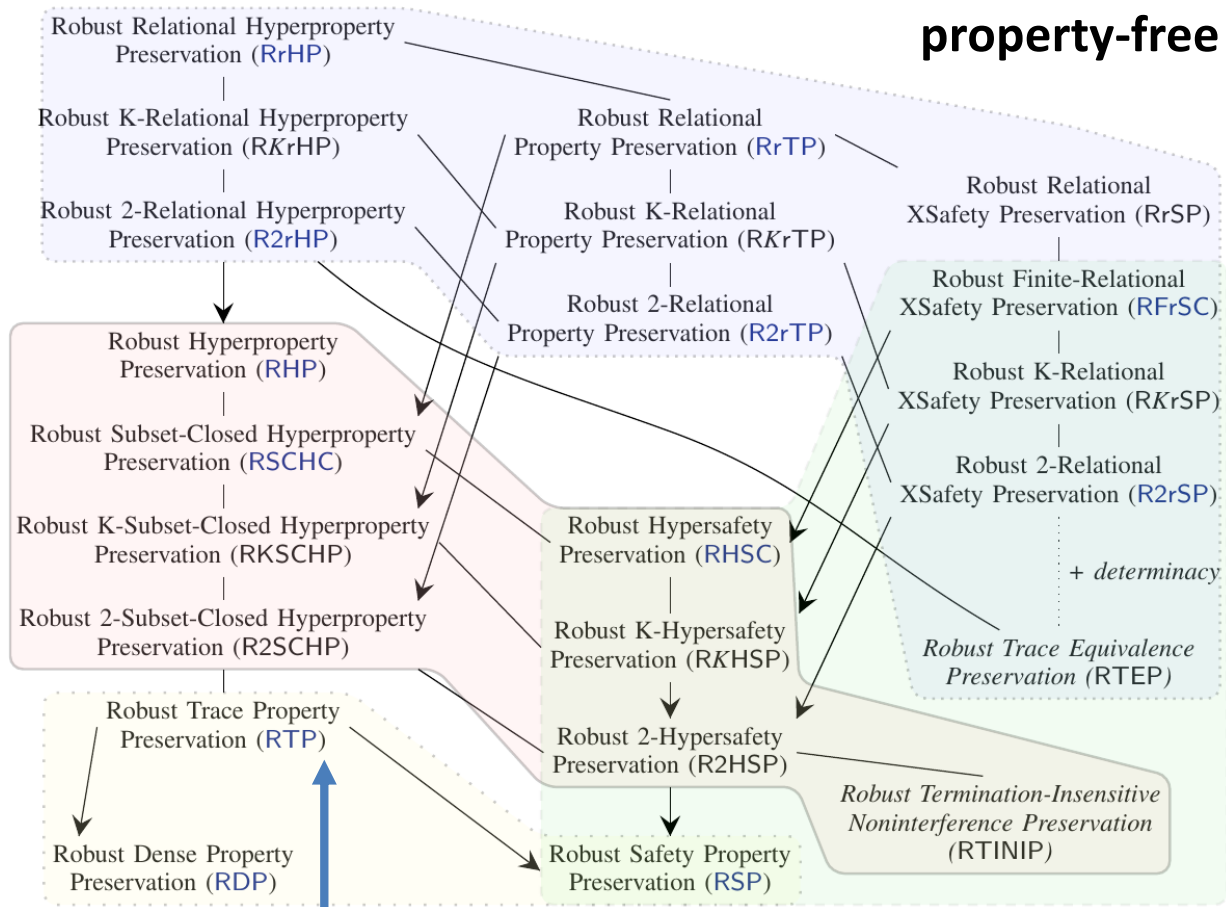
how one can prove it

Some of the proof difficulty is manifest in property-free characterization



back-translating
prog & context & trace
 $\forall P \forall C_T \forall t \exists C_S \dots$

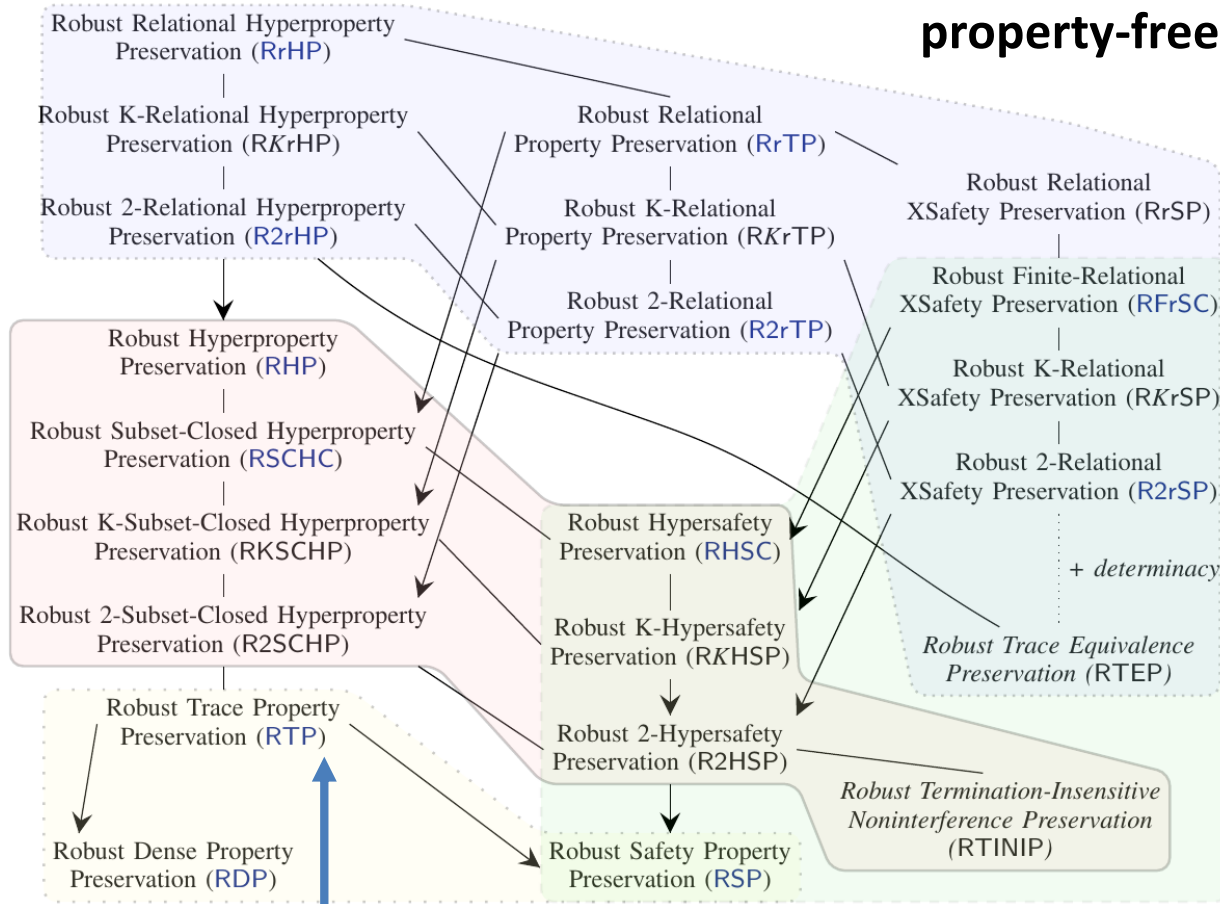
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back-translating
finite trace prefix
 $\forall P \forall C_T \forall m \exists t \exists C_S \dots$

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back-translating
finite set of
finite trace prefixes
 $\forall k \forall P_1..P_k \forall C_T$
 $\forall m_1..m_k \exists C_S...$

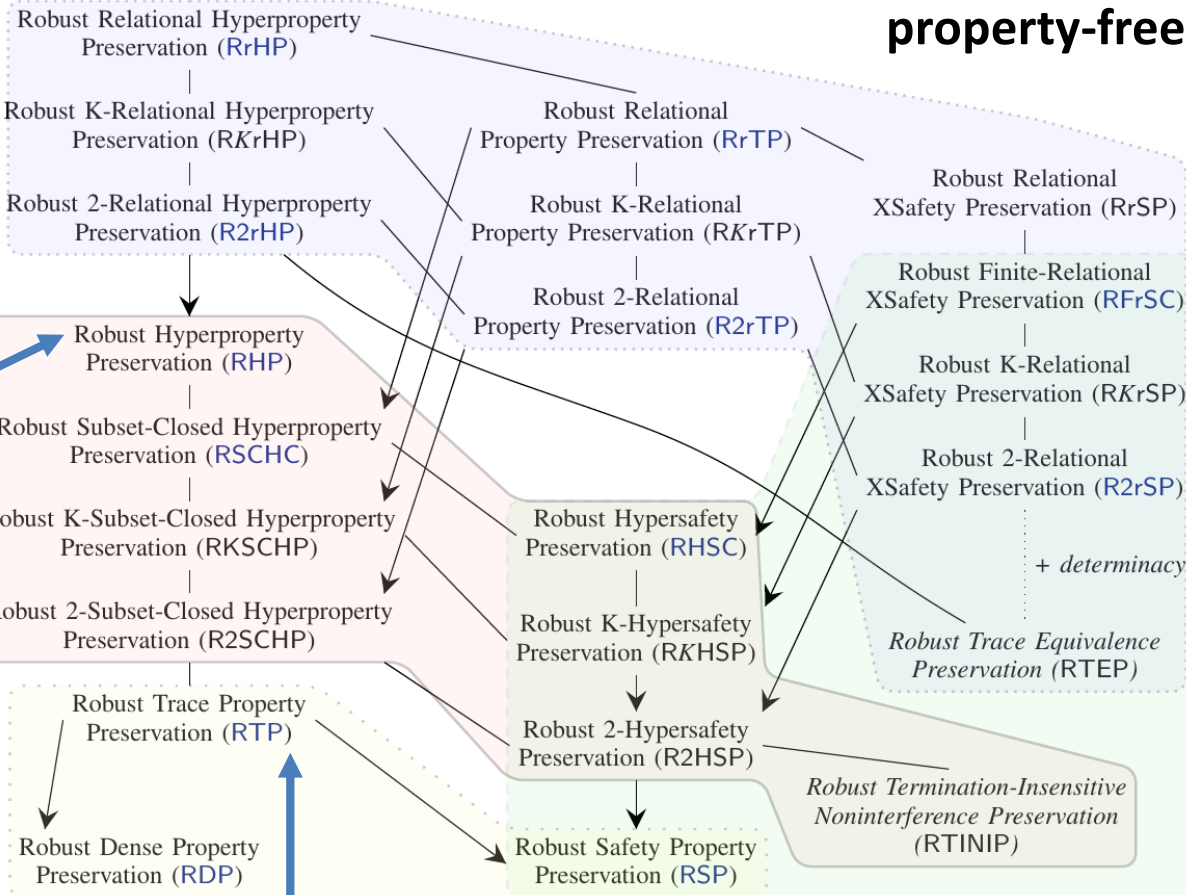
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back-translating context

$$\forall C_T \exists C_S \forall P \forall t \dots$$



back-translating finite set of finite trace prefixes

$$\forall k \forall P_1 \dots P_k \forall C_T \forall m_1 \dots m_k \exists C_S \dots$$

back-translating prog & context

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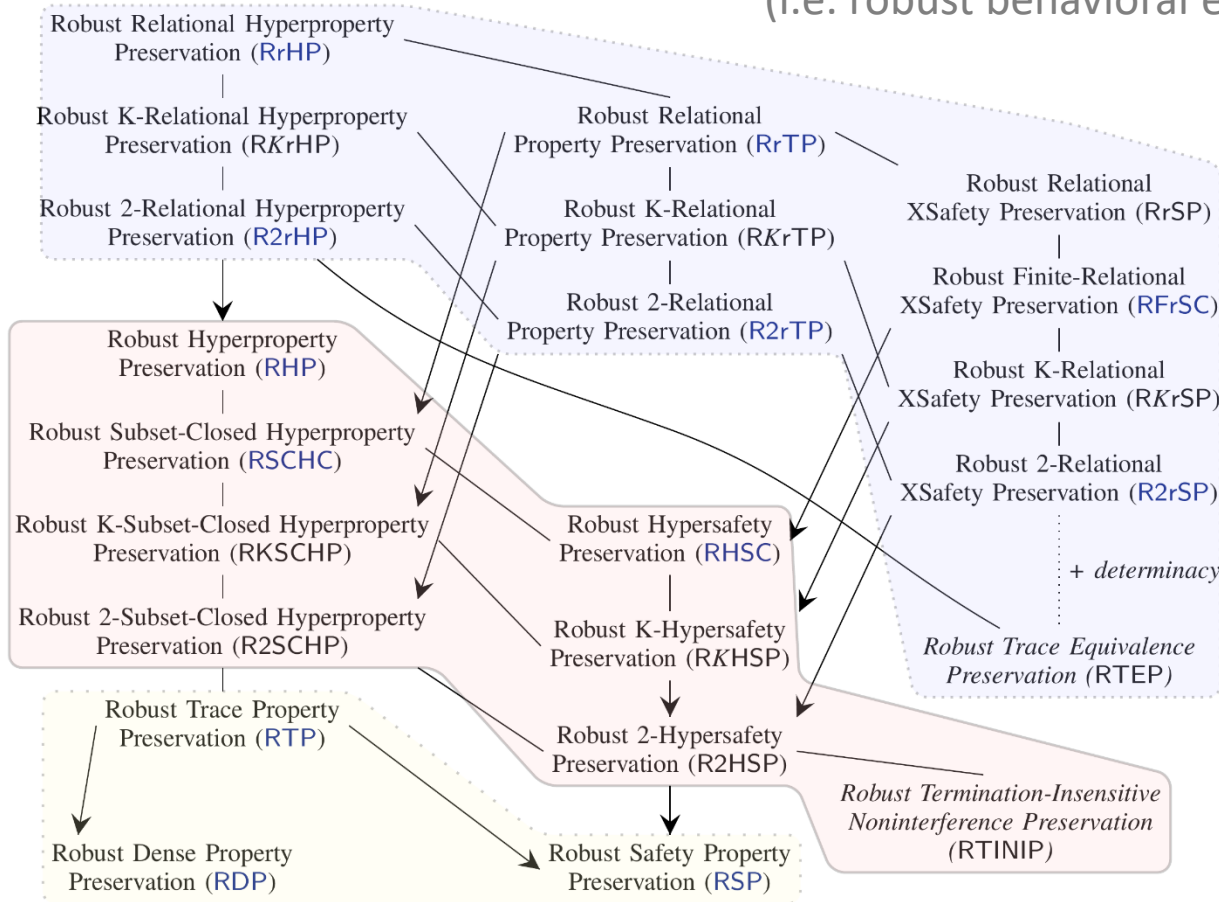
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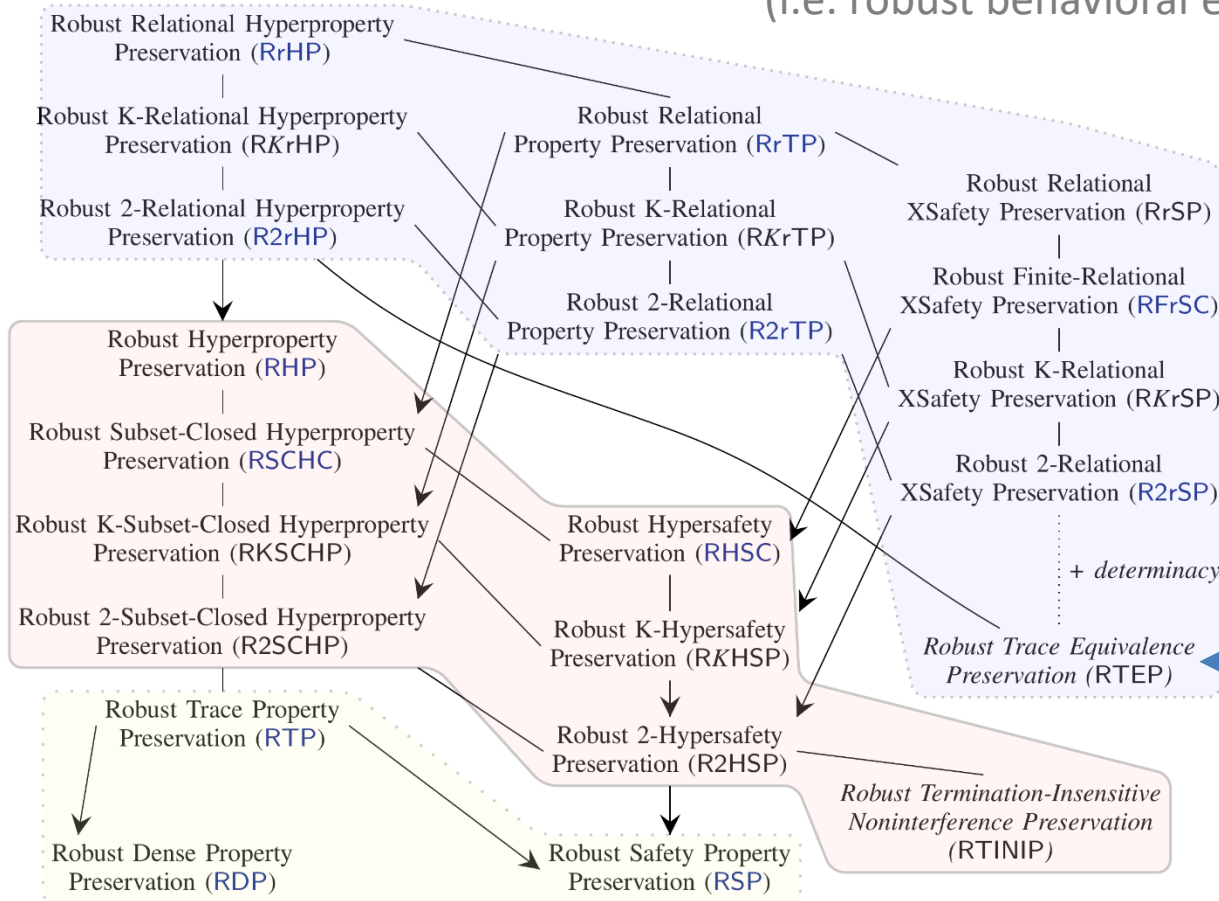
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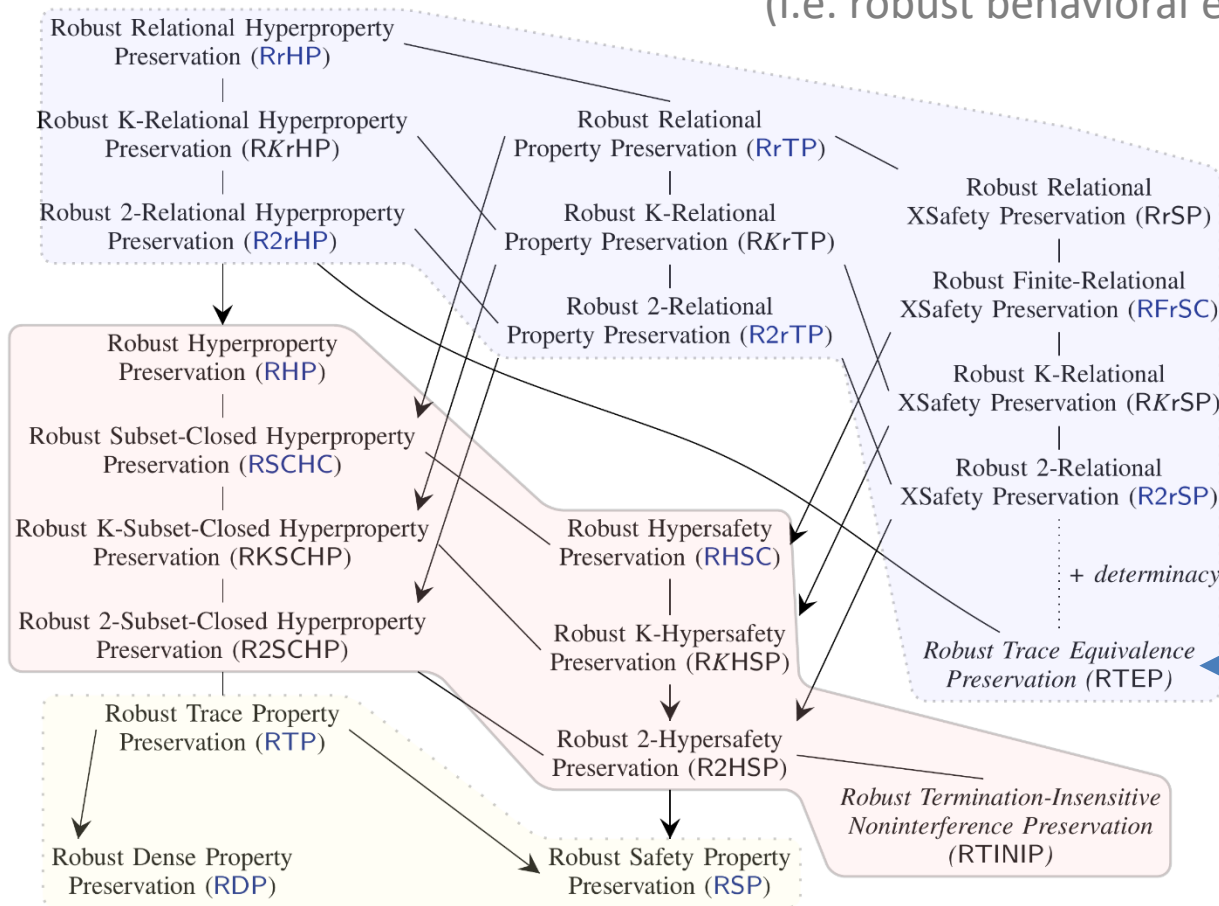
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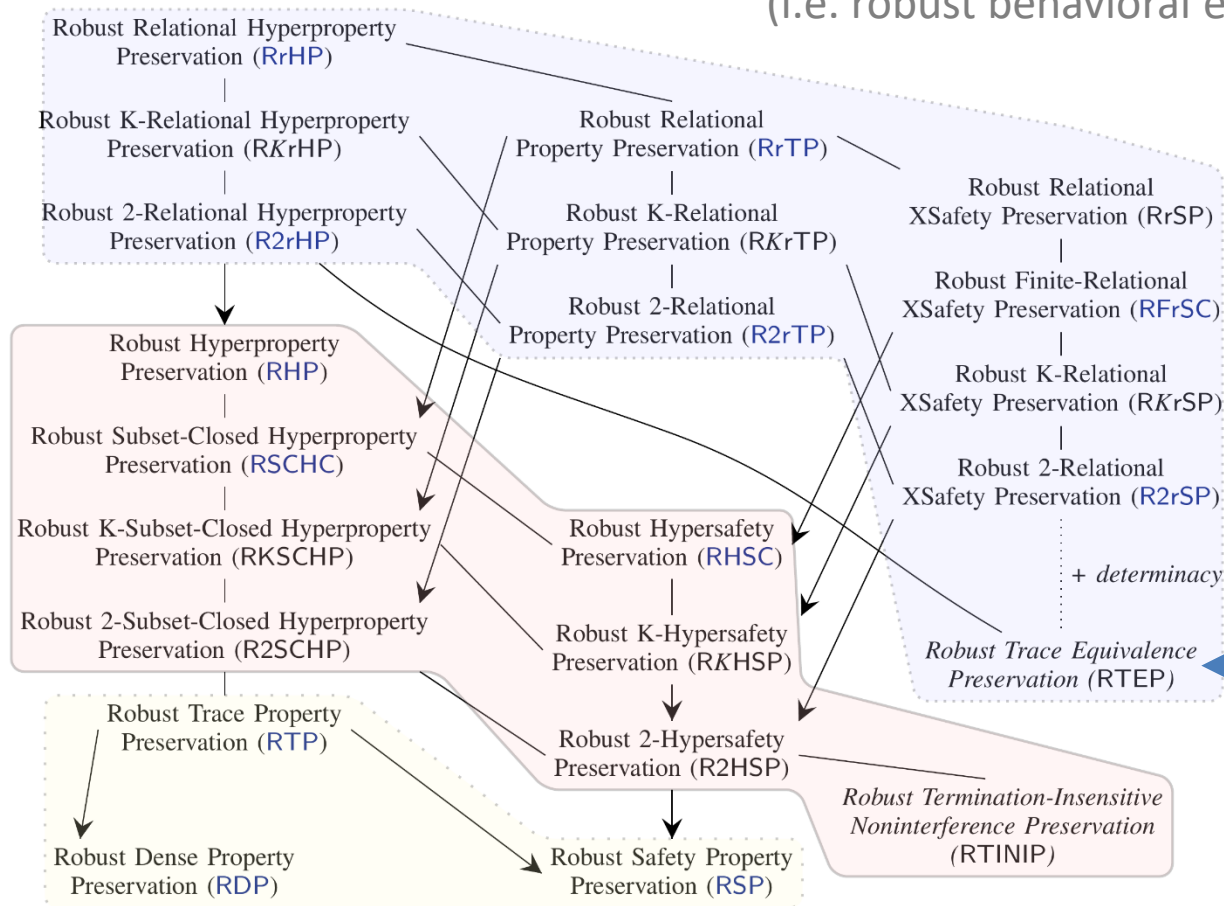


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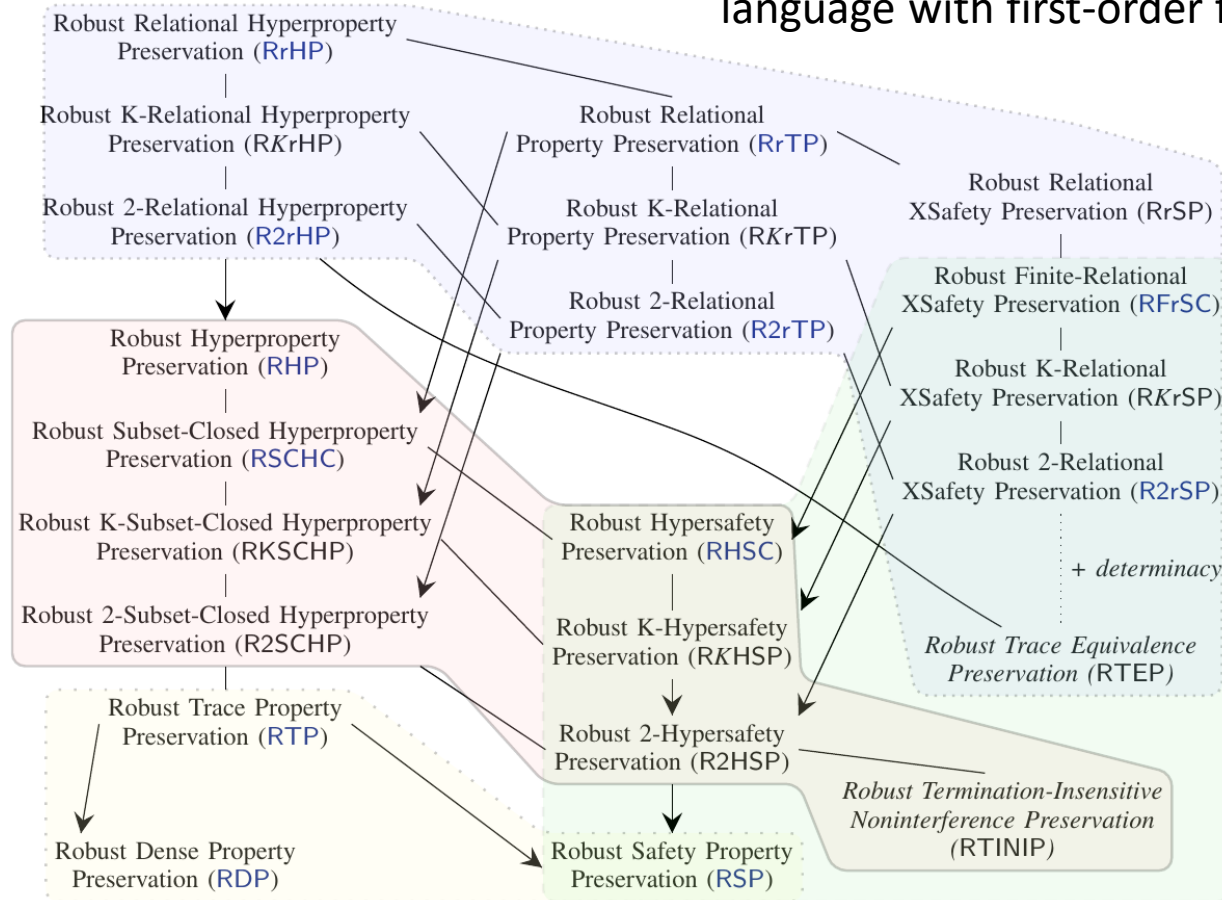
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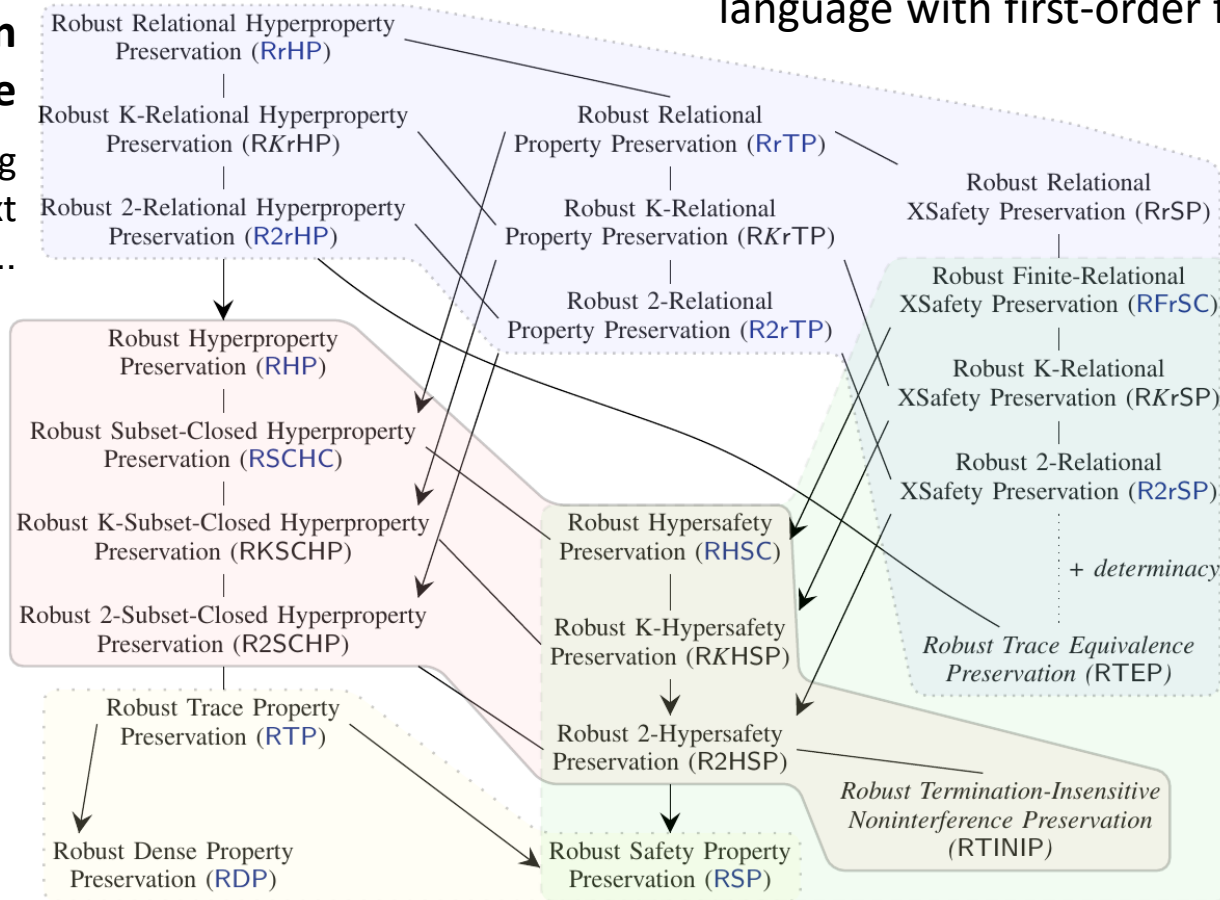
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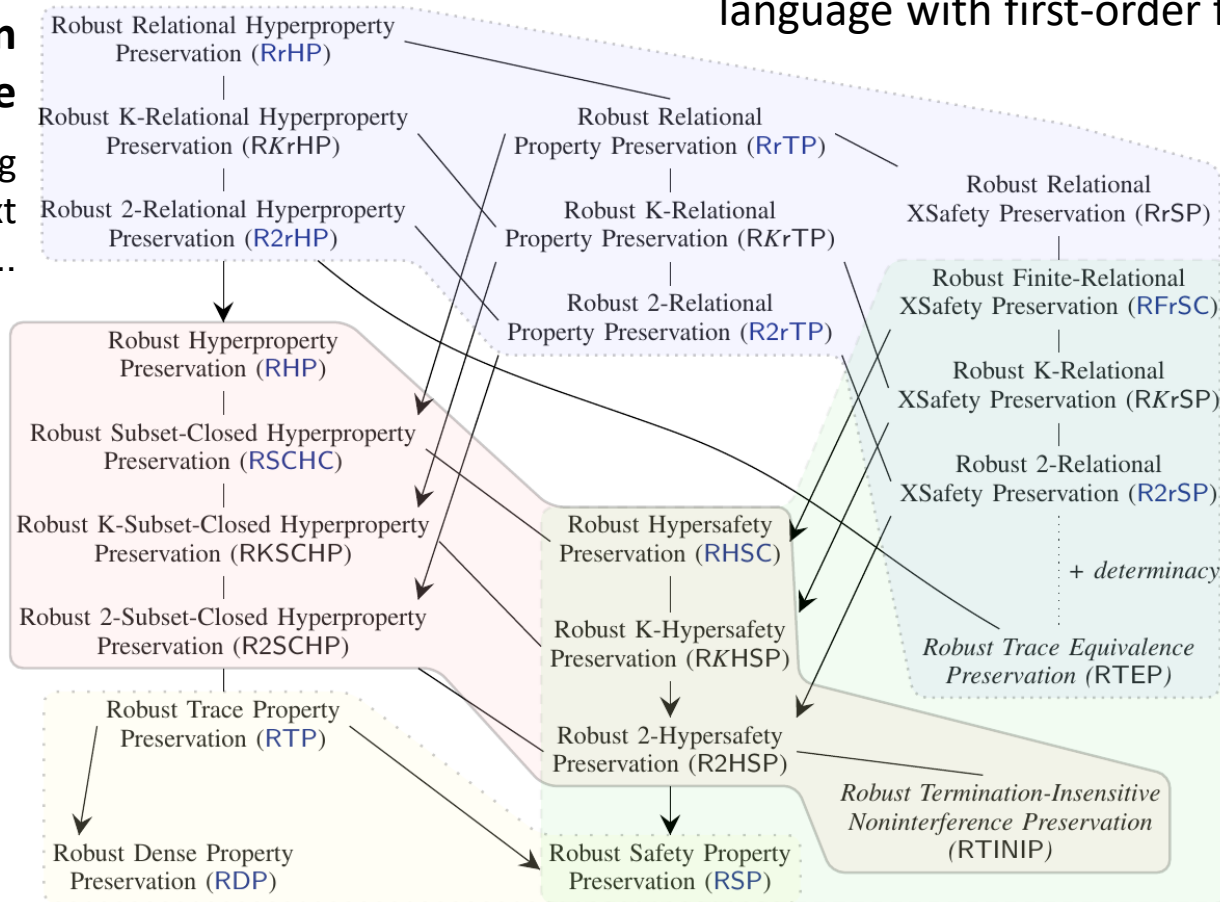
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**strongest
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**generic technique
applicable**
back-translating
finite set of
finite trace prefixes
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+ determinacy

Some open problems

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secure interoperability with lower-level code
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- **Verifying robust satisfaction for source programs**
 - partial semantics, program logics, logical relations, ...
- **Exploring other kinds of secure compilation**
 - target observations richer than source observations
 - generalize **noninterference preservation with side-channels?**

Part 2 of 2

Secure Compilation for Unsafe Languages



When Good Components Go Bad (CCS 2018)

Beyond Good and Evil (CSF 2016)

Micro-Policies (IEEE S&P 2015)

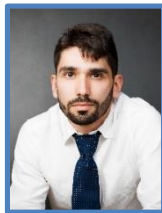
A verified information-flow architecture (POPL 2014)

When Good Components Go Bad

Computer and Communications Security (CCS 2018)



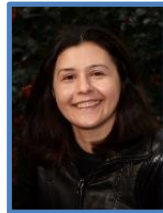
**Carmine
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Fachini**



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Hrițcu**



**Théo
Laurent**



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- ~100 different **undefined behaviors** in the usual C compiler:
 - **use after frees and double frees, invalid casts, signed integer overflows,**
- **root cause**, but very challenging to fix:
 - **efficiency**, precision, scalability, backwards compatibility, deployment



Compartmentalization mitigation



- **Break up security-critical applications** into mutually distrustful components with clearly specified privileges

Compartmentalization mitigation



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 - separation, static privileges, call-return discipline, types, ...
- **Compartmentalizing compilation chain:**
 - compiler, linker, loader, runtime, system, hardware
- **Base this on efficient enforcement mechanisms:**
 - OS processes (all web browsers)
 - WebAssembly (web browsers)
 - software fault isolation (SFI)
 - hardware enclaves (SGX)
 - capability machines
 - tagged architectures

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 - ... **a vulnerability in one component** does not immediately destroy **the security of the whole application**
 - ... since each component is **protected** from **all the others**
 - ... and each component receives **protection** as long as it has not been **compromised** (e.g. by a buffer overflow)

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What is a compartmentalizing compilation chain supposed to enforce precisely?

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We answer this question:

Formal definition expressing the **end-to-end security guarantees** of compartmentalization

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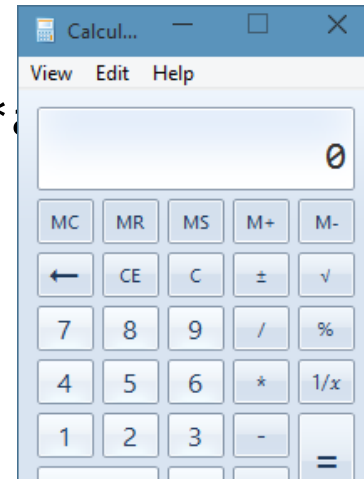
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 - **what does the following program do?**

```
#include <string.h>
int main (int argc, char **argv) {
    char c[12];
    strcpy(c, argv[1]);
    return 0;
}
```

Challenge formalizing security of mitigations

- We want **source-level security reasoning principles**
 - easier to **reason about security in the source language** if and application is compartmentalized
- ... even in the presence of **undefined behavior**
 - can't be expressed at all by source language semantics!
 - **what does the following program do?**

```
#include <string.h>
int main (int argc, char **
    char c[12];
    strcpy(c, argv[1]);
    return 0;
}
```



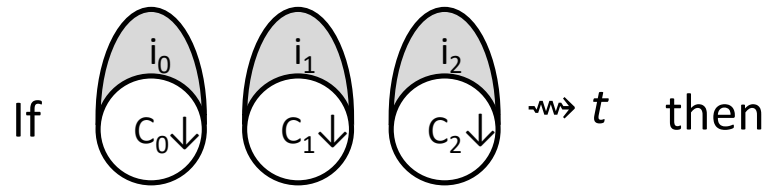
Compartmentalizing compilation should ...

- **Restrict spatial scope** of undefined behavior
 - **mutually-distrustful components**
 - each component protected from all the others

Compartmentalizing compilation should ...

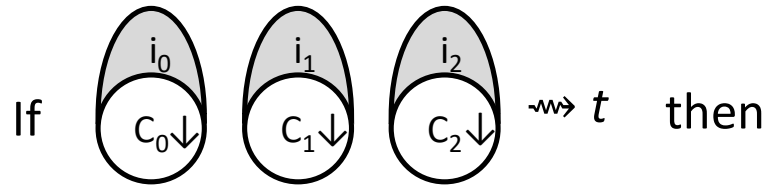
- **Restrict spatial scope** of undefined behavior
 - **mutually-distrustful components**
 - each component protected from all the others
- **Restrict temporal scope** of undefined behavior
 - **dynamic compromise**
 - each component gets guarantees as long as it has not encountered undefined behavior
 - i.e. the mere existence of vulnerabilities doesn't necessarily make a component compromised

**Security
definition:**

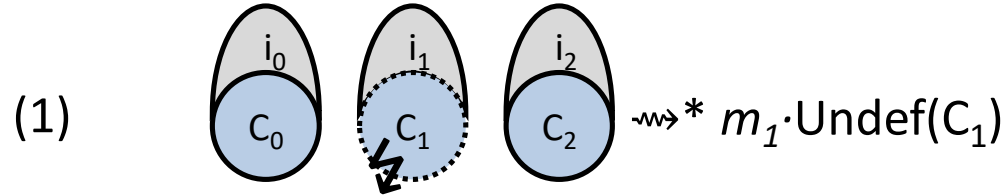


Security

definition:

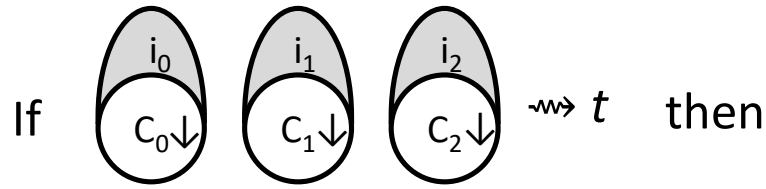


\exists a sequence of component compromises explaining the finite trace t in the source language, for instance $t = m_1 \cdot m_2 \cdot m_3$ and

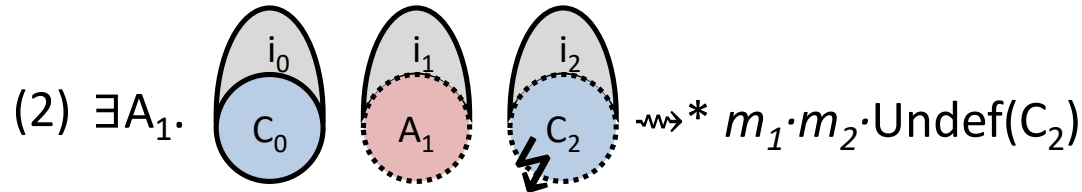
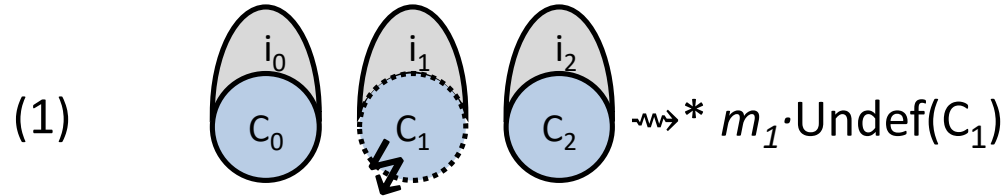


Security

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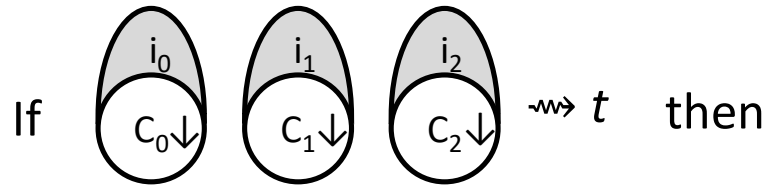


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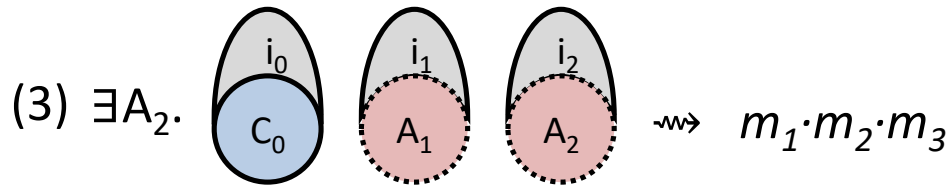
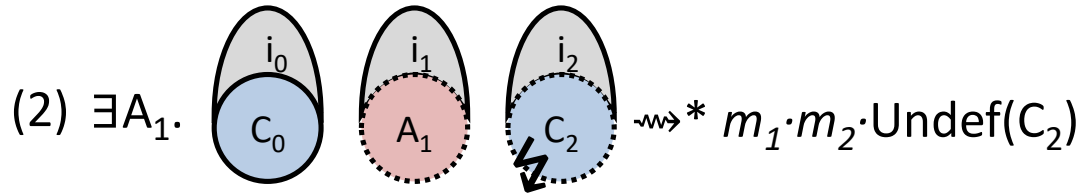
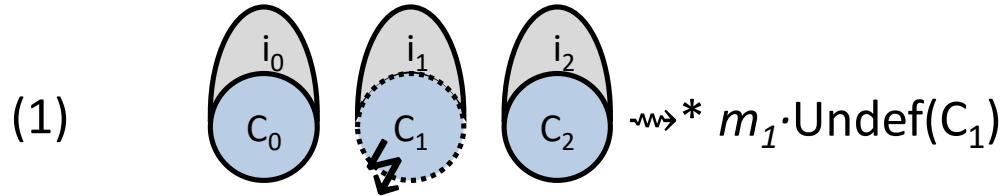


Security

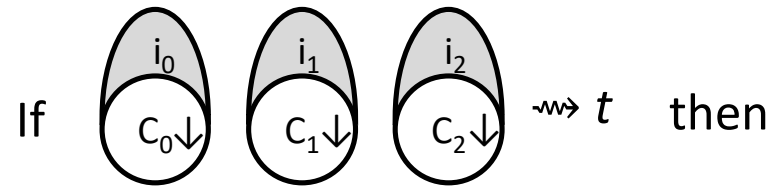
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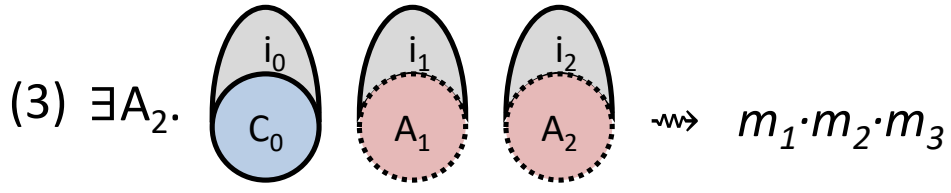
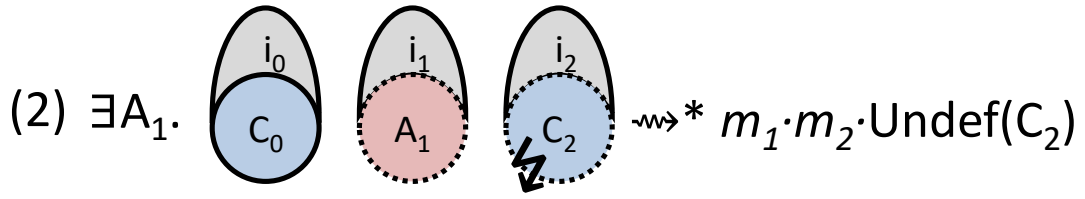
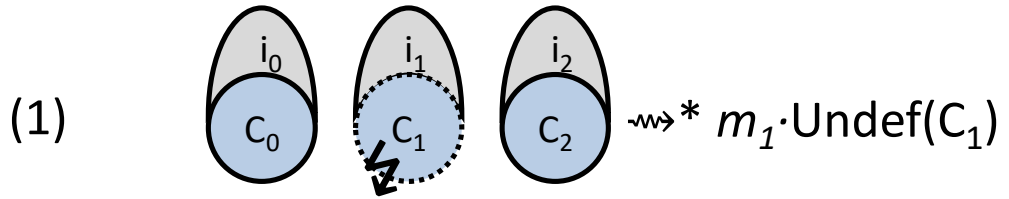
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Finite trace records which component encountered undefined behavior and allows us to rewind execution

How can we prove this?

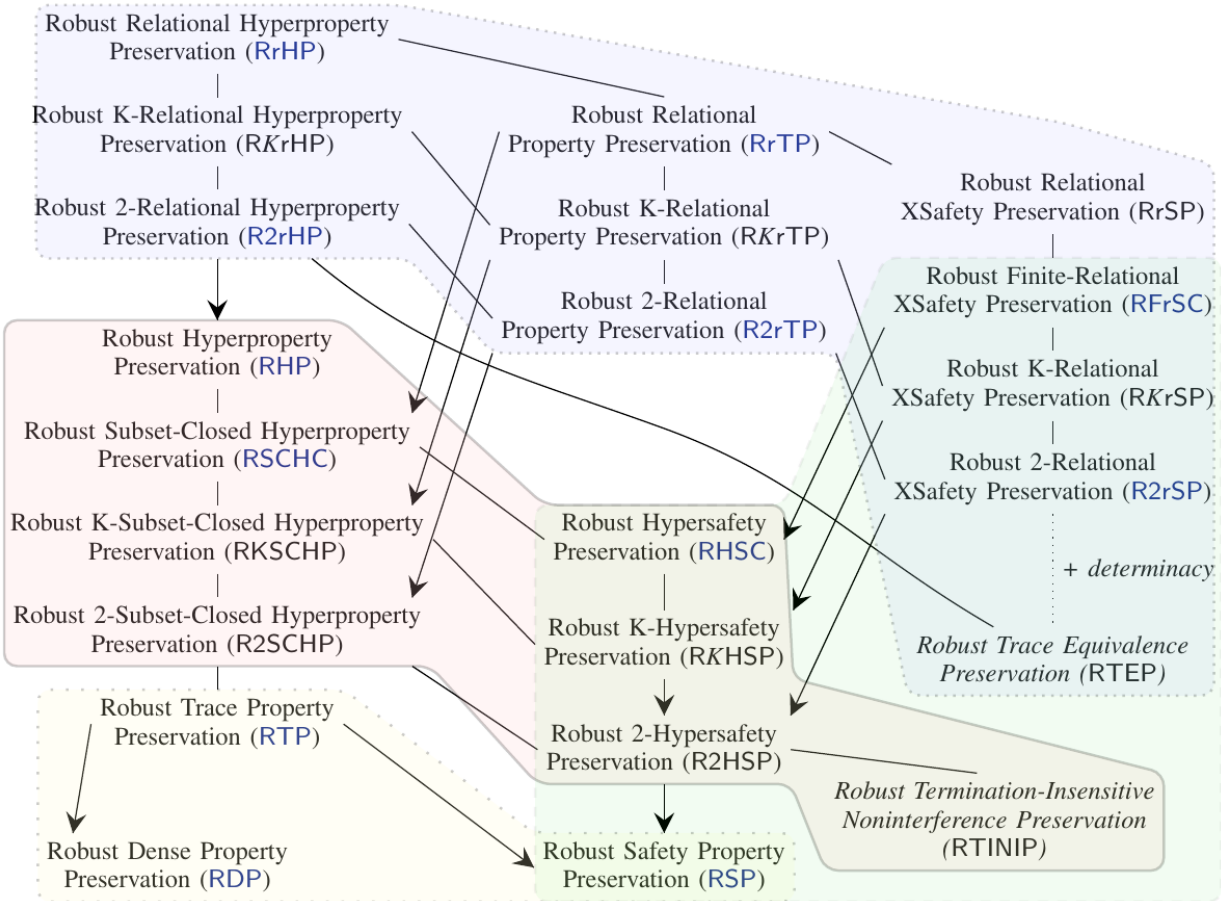
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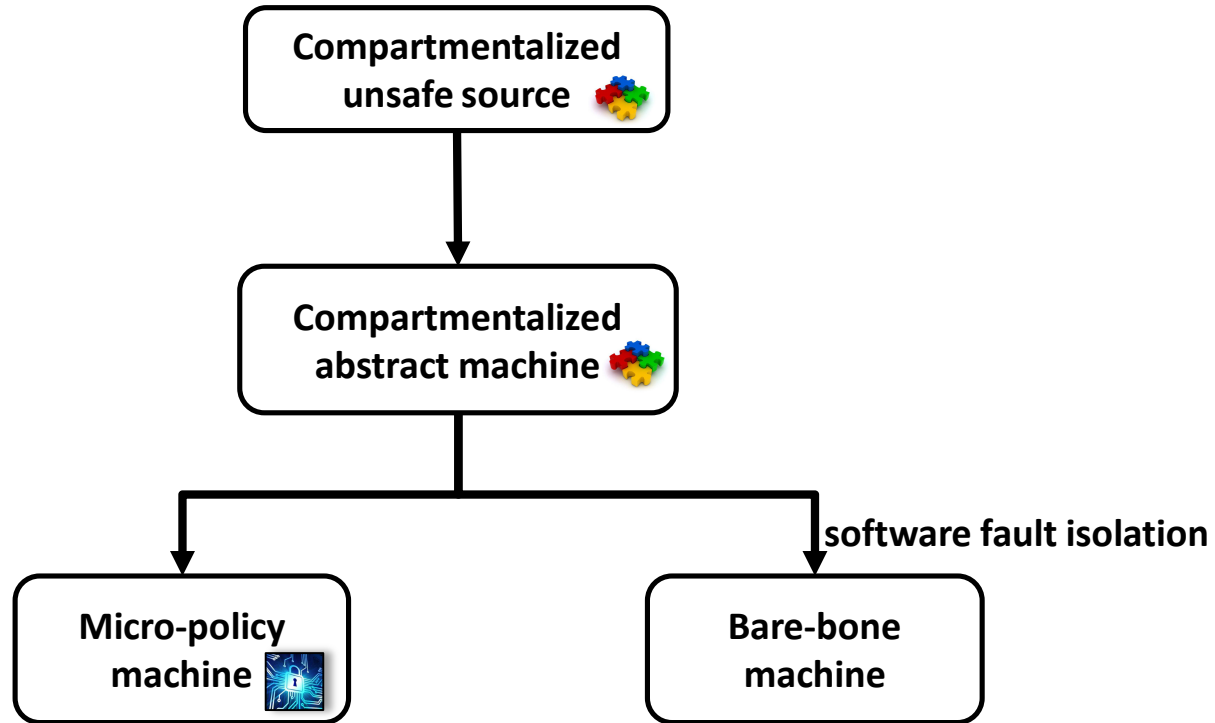


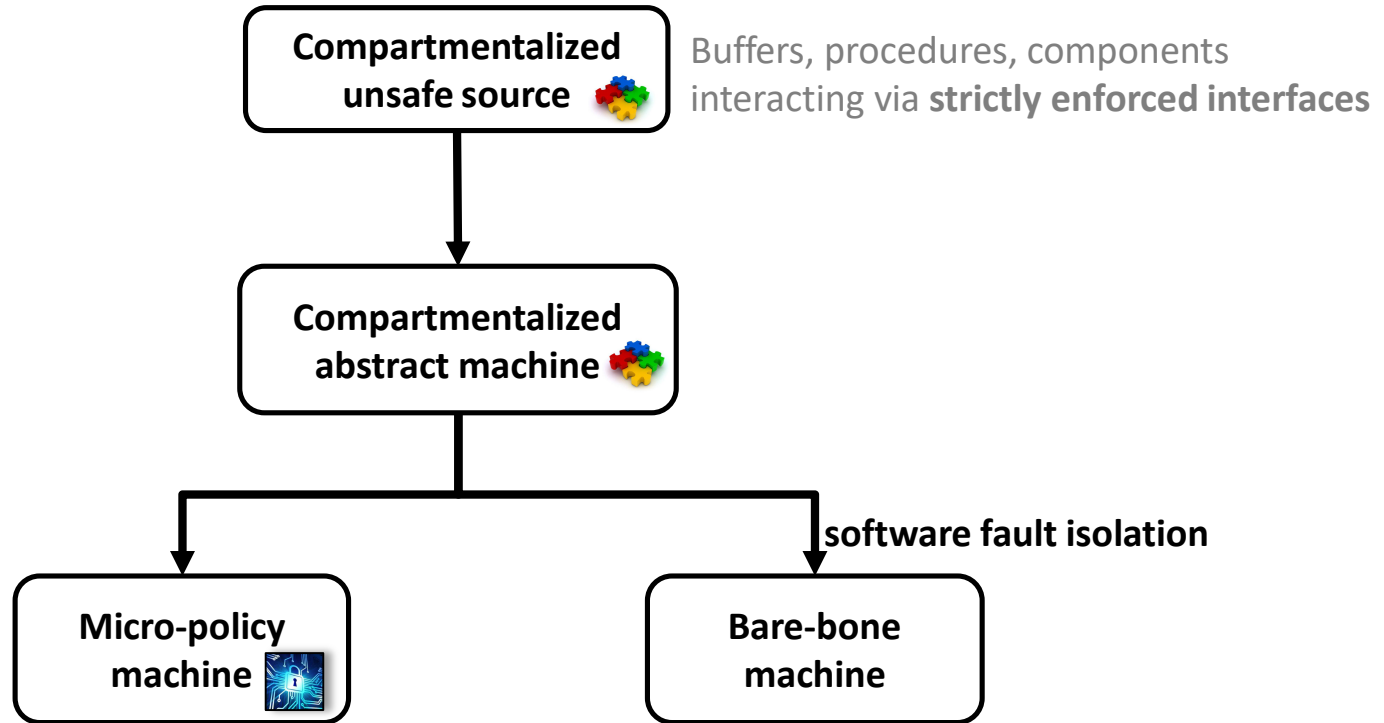
↑ back-translating
finite trace prefix
 $\forall P \forall C_T \forall m \leq t \exists C_S \dots$

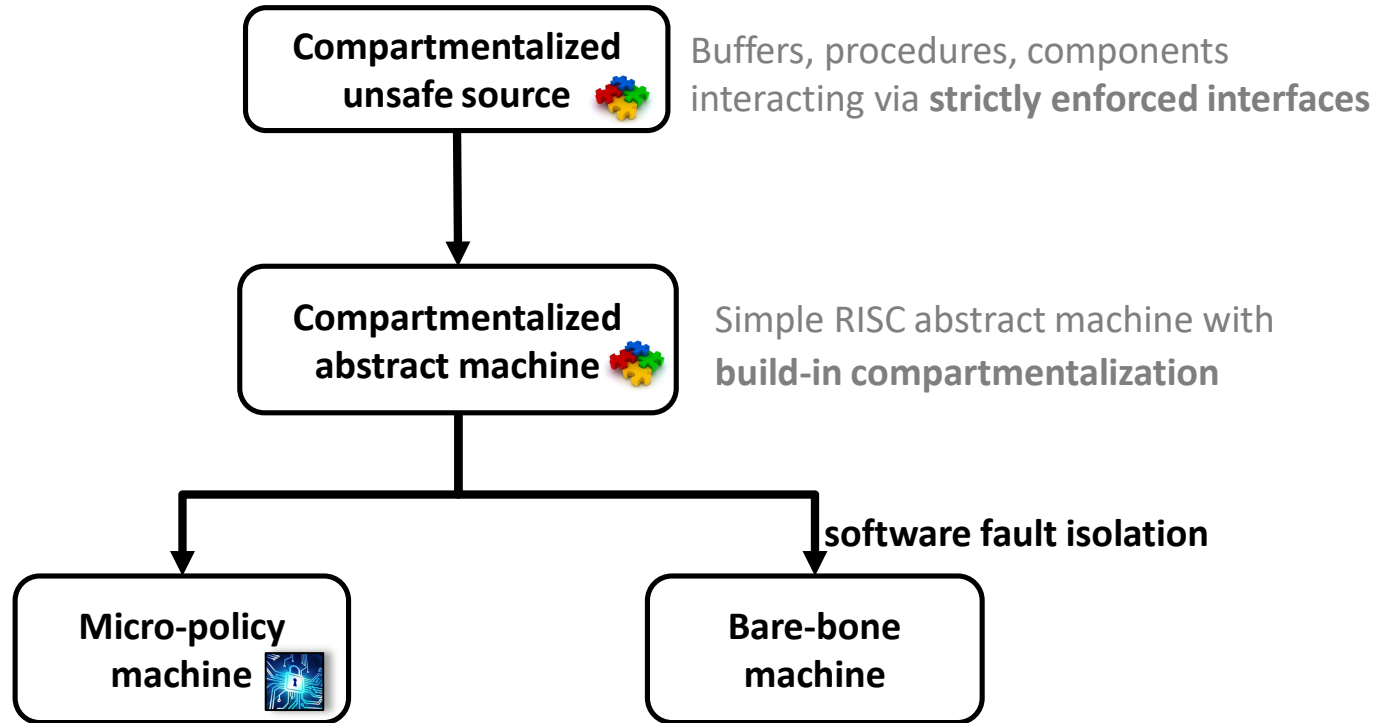
Proof-of-concept formally secure compilation chain in Coq

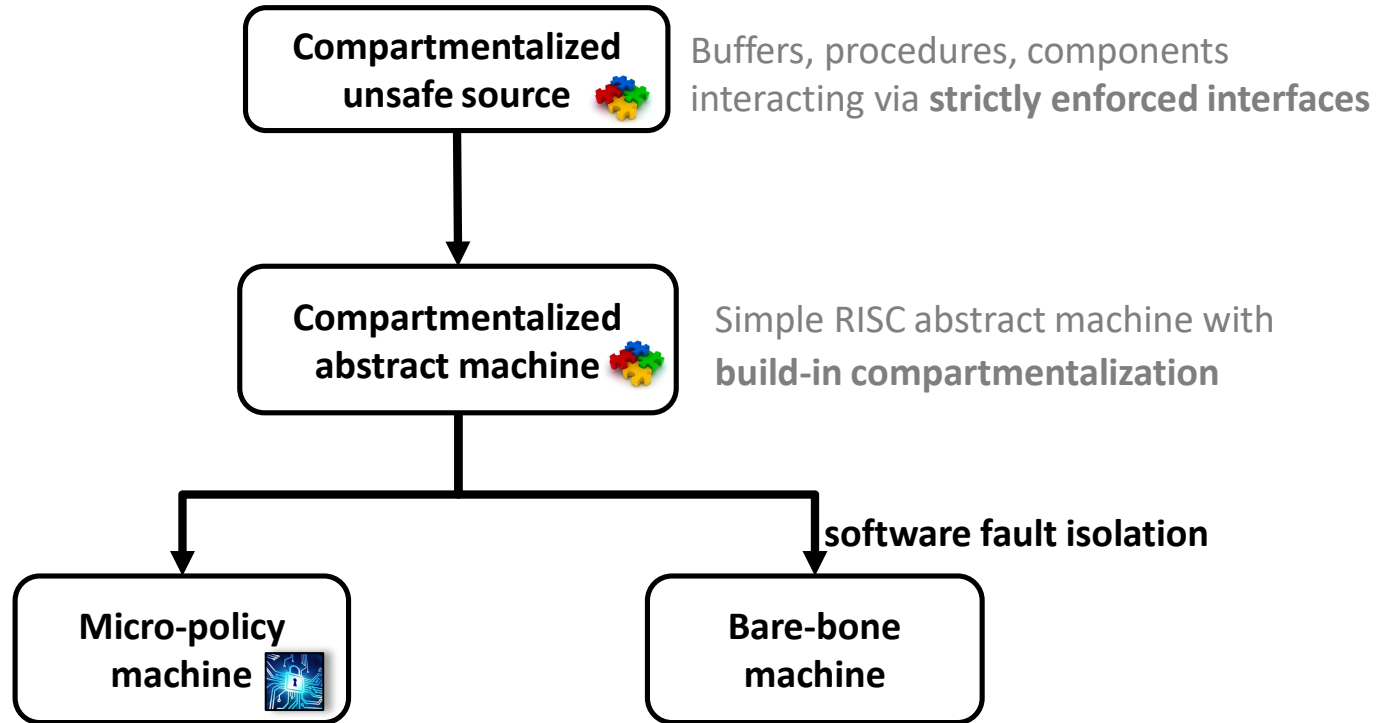


Illustrates our formal definition



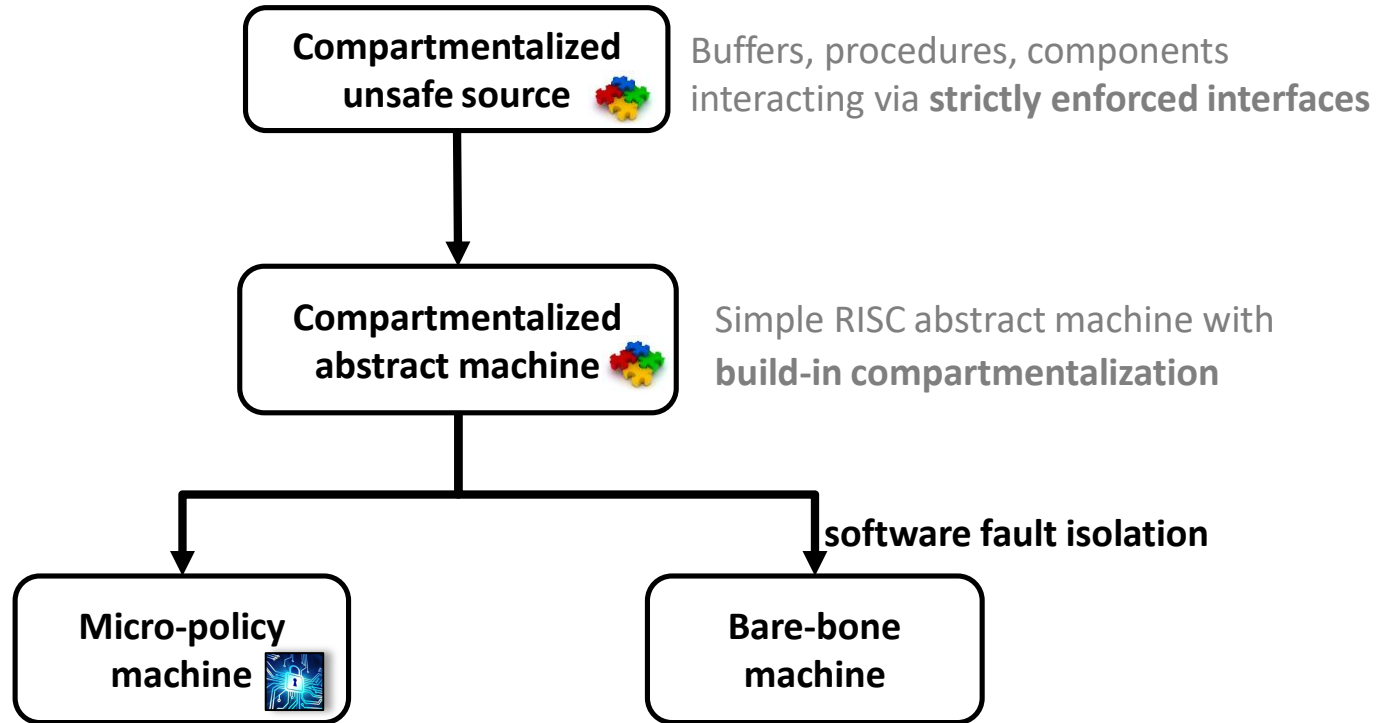






Tag-based reference monitor enforcing:

- component separation
- procedure call and return discipline
(linear capabilities / linear entry points)



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unsafe source**



Buffers, procedures, components
interacting via **strictly enforced interfaces**

generic proof technique

26K lines of Coq, mostly proofs

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Simple RISC abstract machine with
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software fault isolation

**Micro-policy
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Systematically tested (with QuickChick)



When Good Components Go Bad

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 - restricting undefined behavior **spatially** and **temporally**



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 - software fault isolation or tag-based reference monitor
- **Generic definition and proof technique**
 - we expect them to extend and scale well



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- **Secure compilation of Low*** using components, contracts, sealing, ...

My dream: secure compilation at scale

Low* language
(safe C subset in F*)

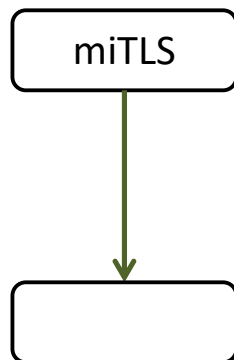
miTLS

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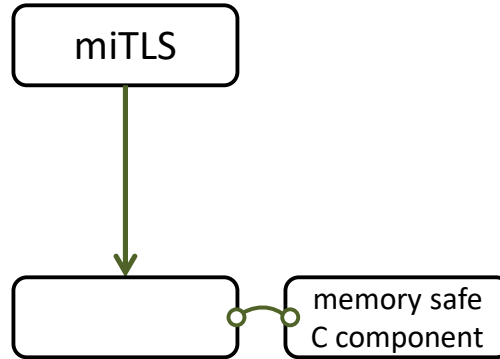
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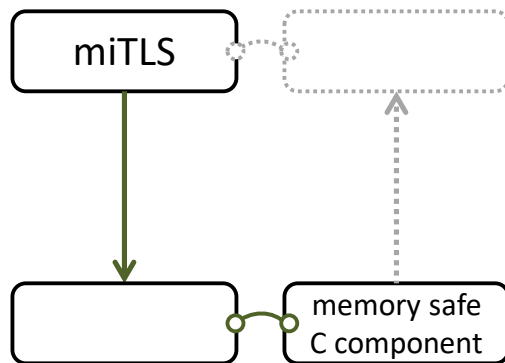
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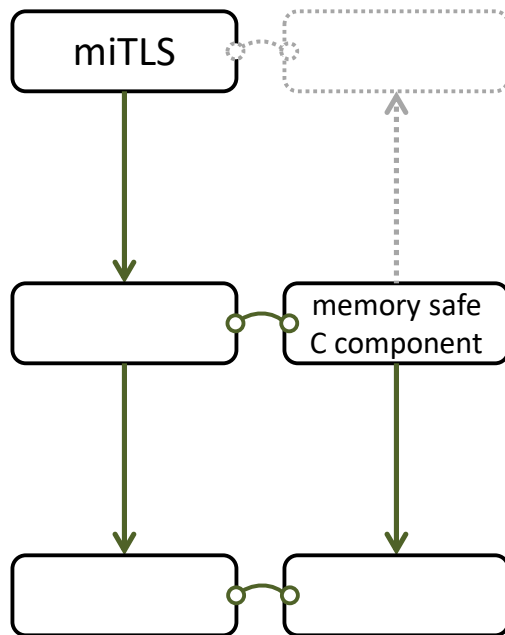


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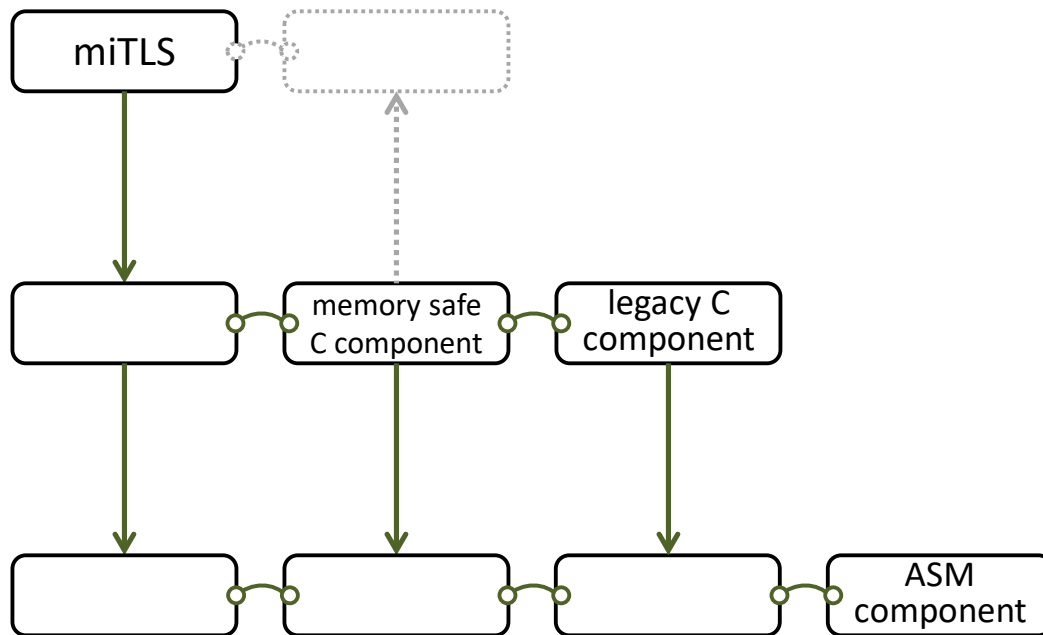


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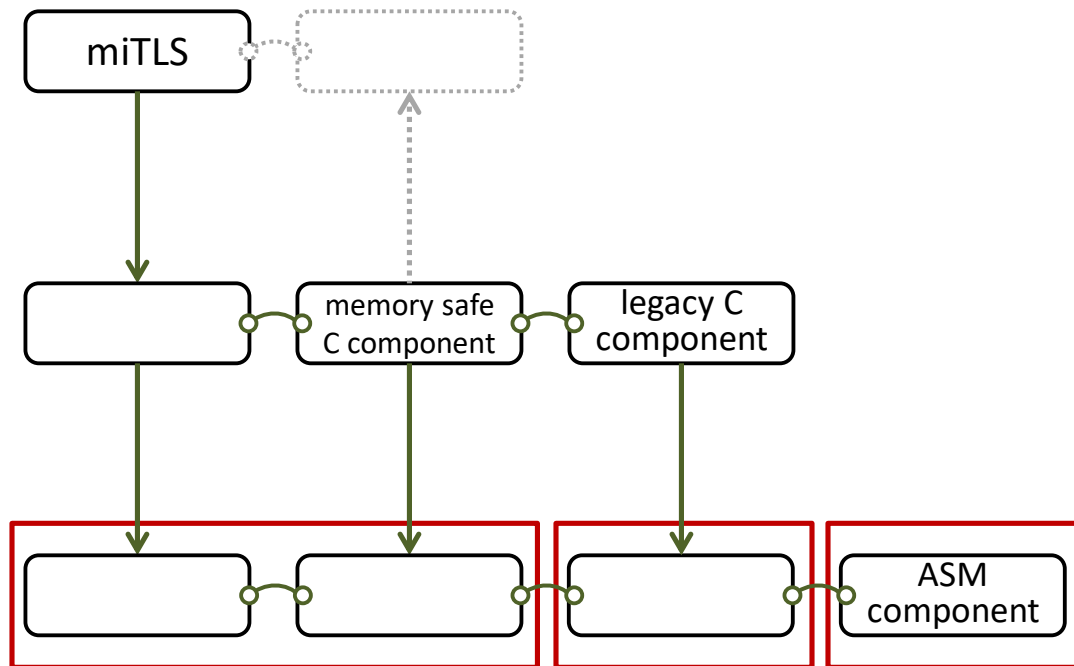


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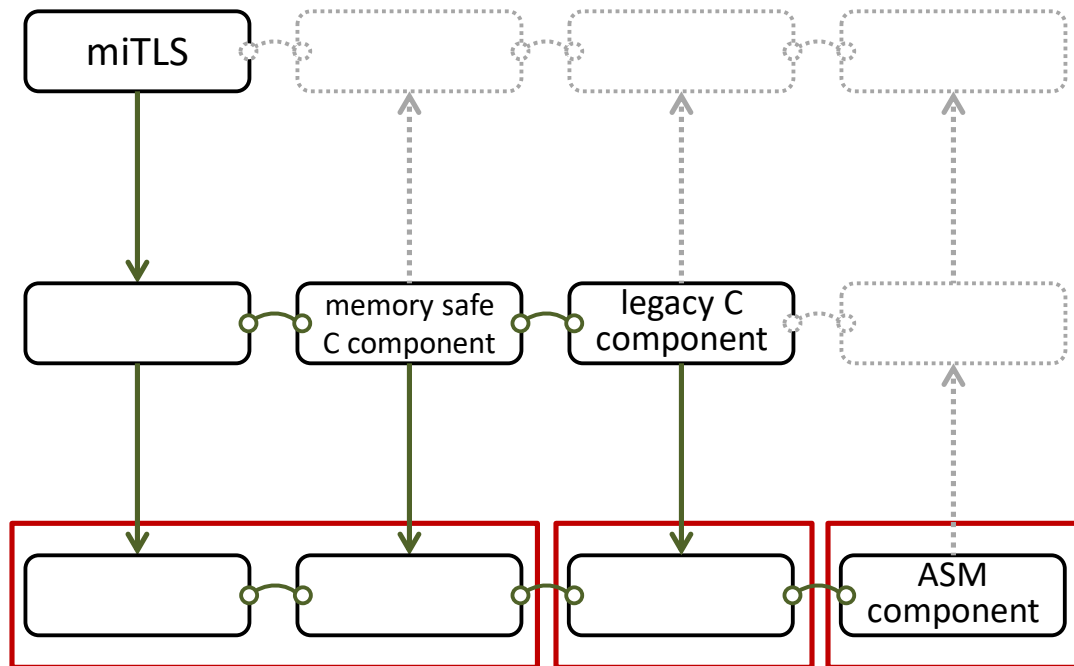


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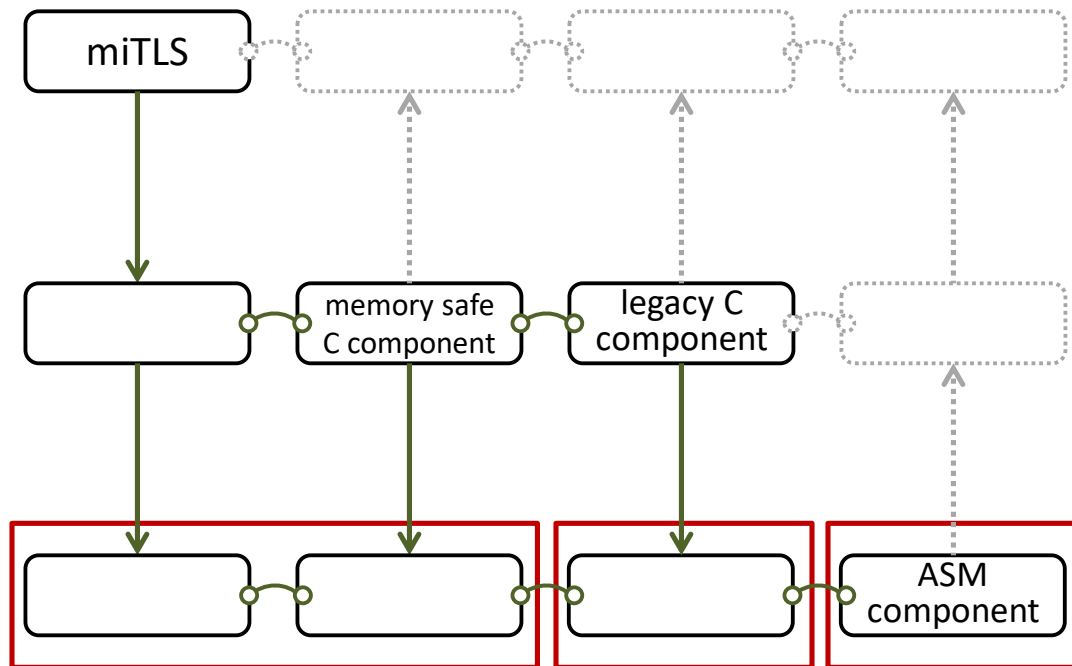


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Thank you

Past group members:

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Anna Bednarik
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Clément Pit-Claudel
Danel Ahman
Diane Gallois-Wong
Guglielmo Fachini
Li-yao Xia
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Nick Giannarakis
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Tomer Libal
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Yannis Juglaret
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Karthik Bhargavan
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Benjamin Lipp
Bruno Blanchet
Denis Merigoux
Elizabeth Labrada
Éric Tanter
Graham Steel
Harry Halpin
Karthik Bhargavan
Marina Polubelova
Mathieu Mourey
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Stela Hrițcu