

SECOMP

Efficient Formally Secure Compilers to a Tagged Architecture

Cătălin Hrițcu

INRIA Paris

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5 year vision

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European Research Council
fresh grant



5 year vision

The problem: devastating low-level attacks

- **1. inherently insecure low-level languages (C, C++)**
 - **memory unsafe**: any buffer overflow can be catastrophic allowing remote attackers to gain complete control



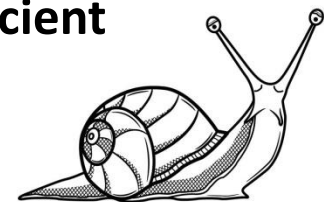
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 - **unsafe interoperability**: all high-level safety guarantees lost
- **Today's languages & compilers plagued by low-level attacks**
 - main culprit: **hardware** provides no appropriate security mechanisms
 - fixing this purely in software would be way **too inefficient**



Key enabler: Micro-Policies

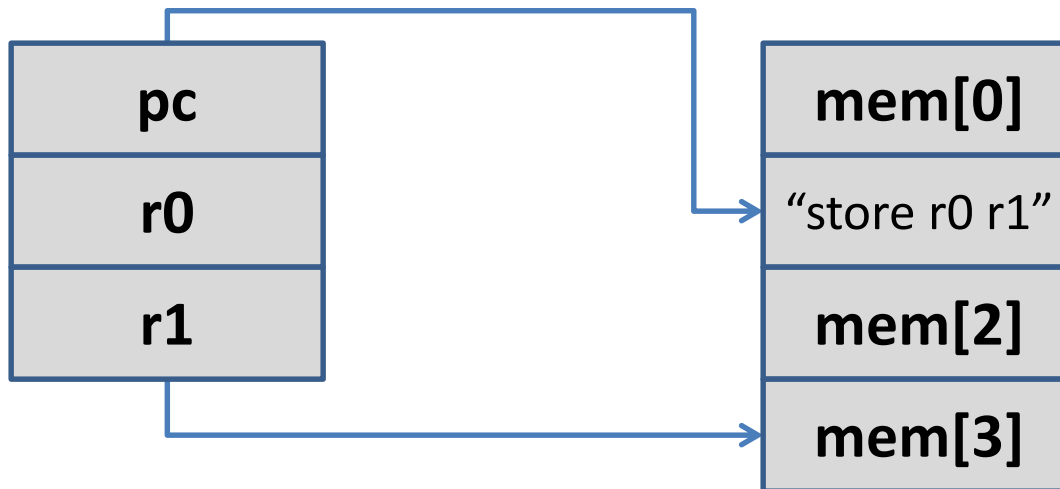


software-defined, hardware-accelerated, tag-based monitoring

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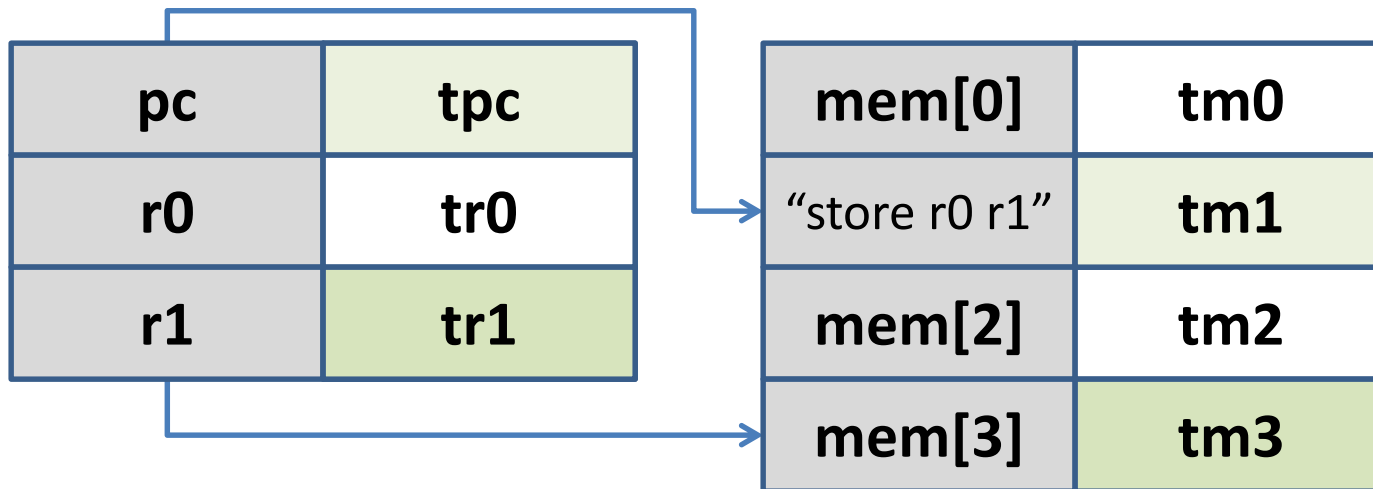
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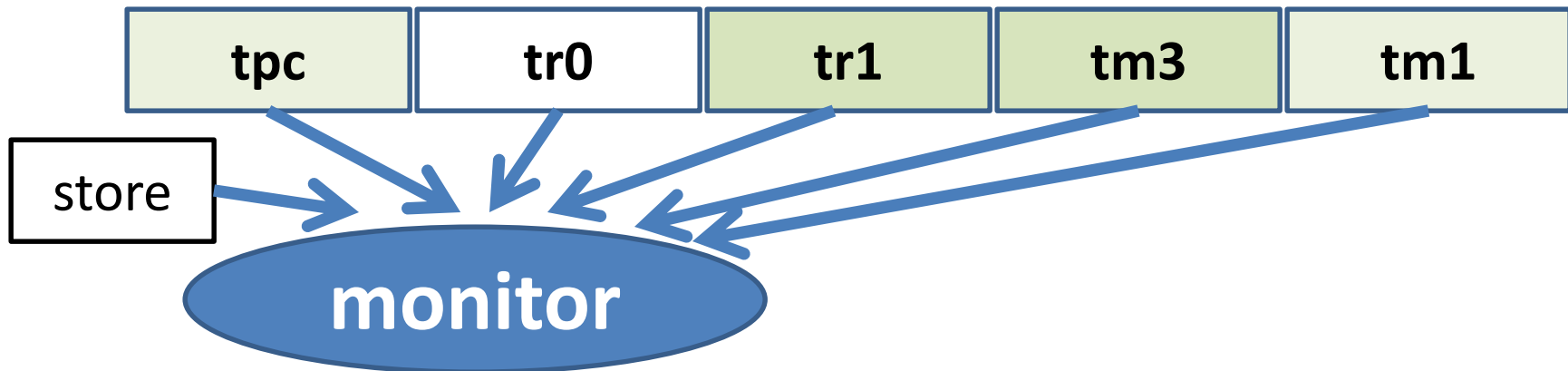
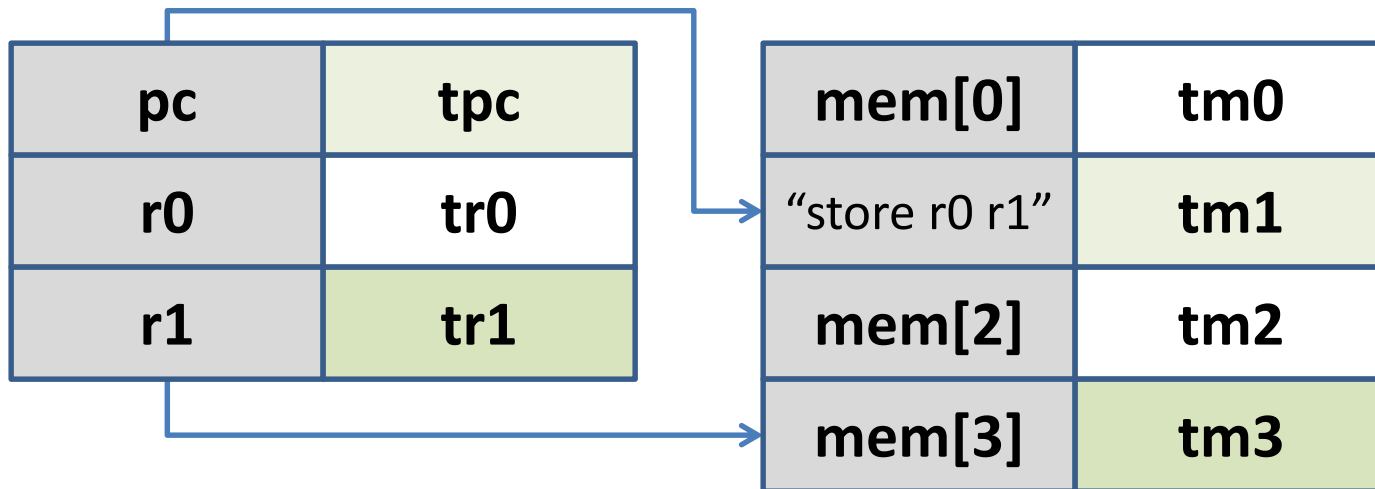
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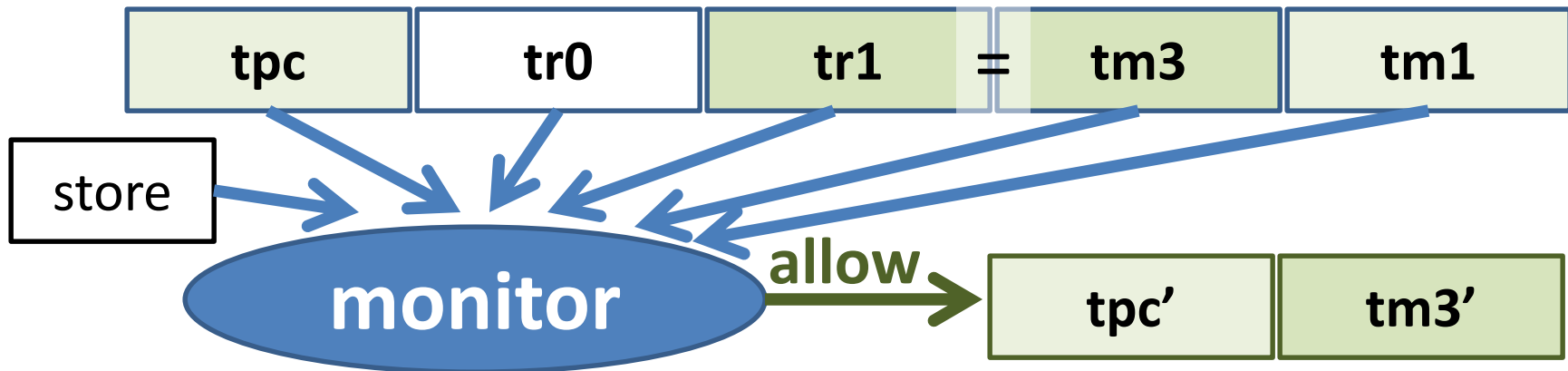
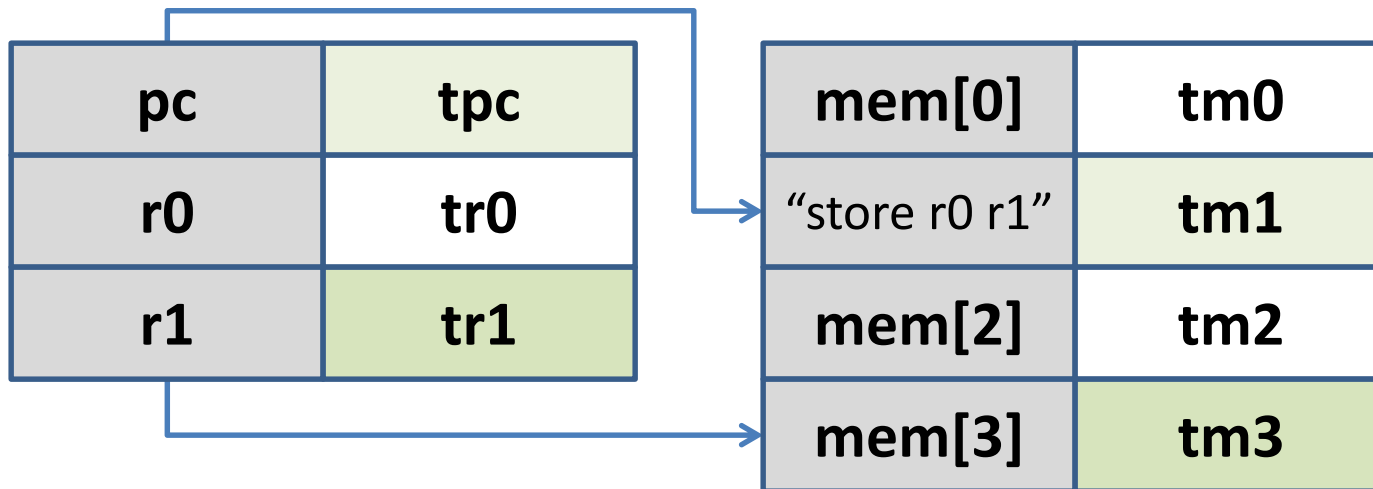
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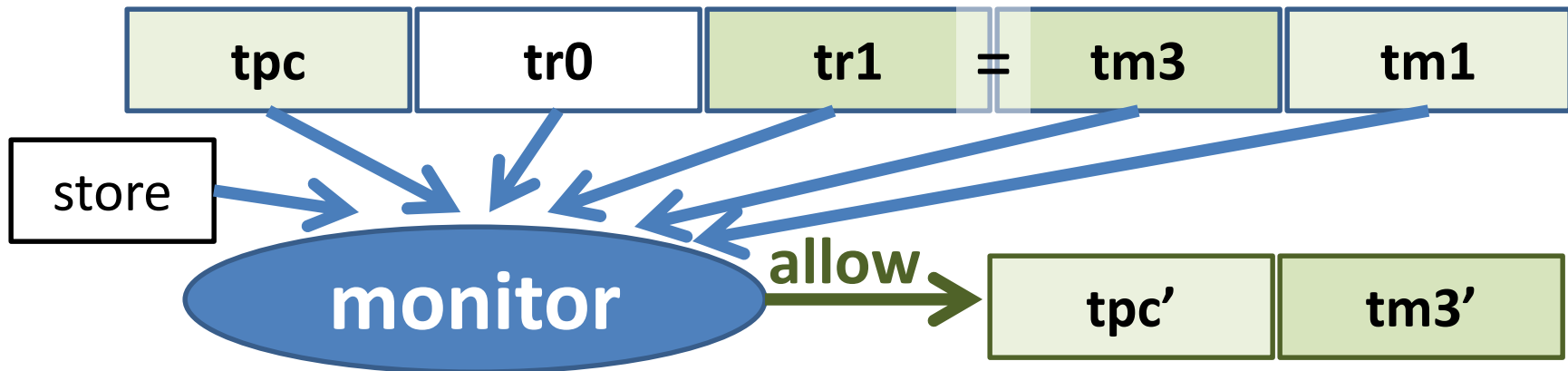
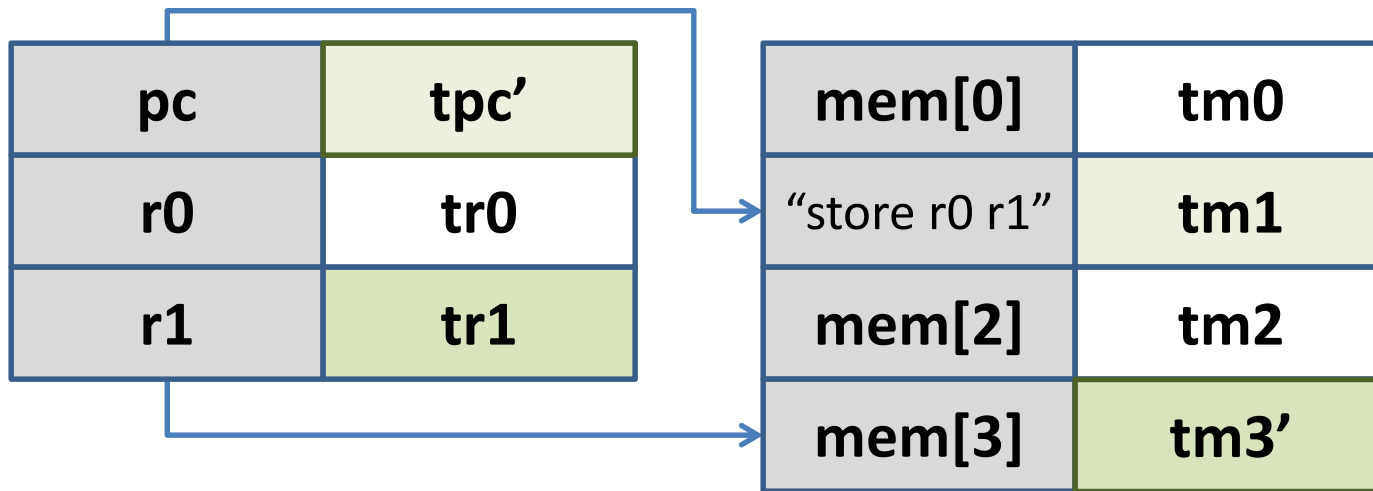
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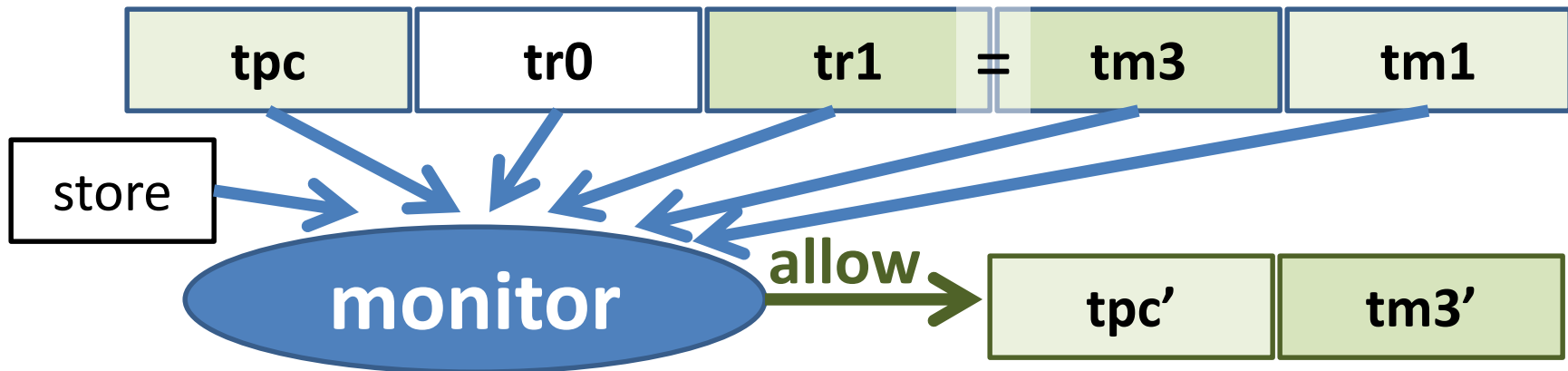
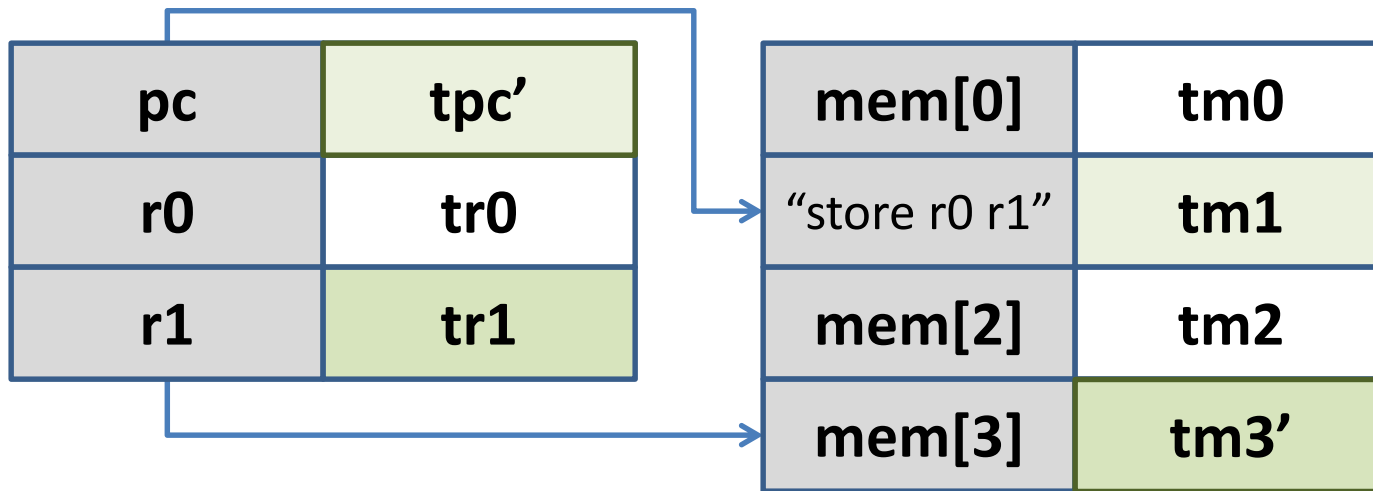
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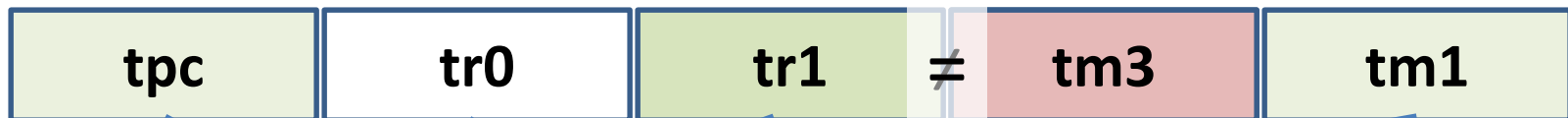
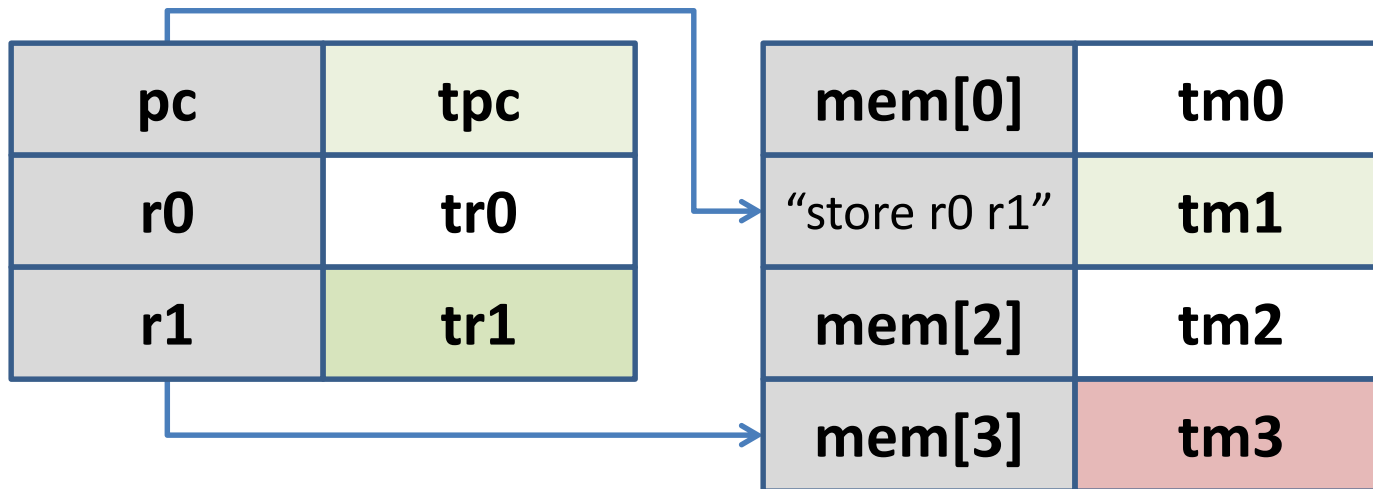


software monitor's decision is hardware cached



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store



disallow → **policy violation stopped!**
(e.g. out of bounds write)



Micro-policies are cool!



- **low level + fine grained:** unbounded per-word metadata, checked & propagated on each instruction



Micro-policies are cool!



- **low level + fine grained**: unbounded per-word metadata, checked & propagated on each instruction
- **flexible**: tags and monitor defined by software
- **efficient**: hardware caching, <10% overhead
 - heap safety, control-flow integrity, taint tracking
- **expressive**: complex policies for secure compilation
- **secure** and **simple** enough to verify security in Coq
- **real**: FPGA implementation on top of RISC-V



DRAPER
bluespec[®]

[Oakland '13 & '15, POPL '14, ASPLOS '15]

SECOMP grand challenge

Use micro-policies to build **the first** efficient formally **secure compilers** for realistic programming languages

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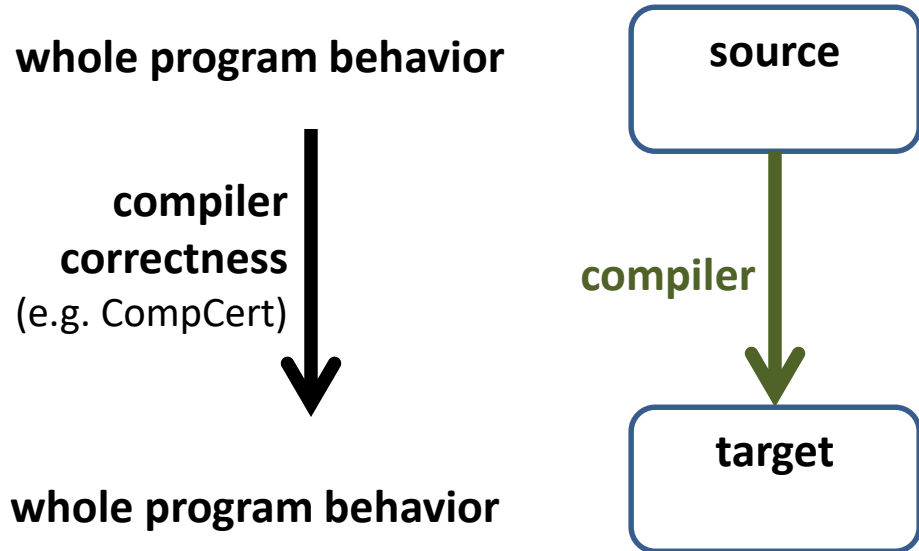
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 - C with protected components and memory safety
- 2. Enforce secure interoperability with lower-level code**
 - ASM, C, and F* [F* = ML + verification]

Formally verify: full abstraction

holy grail of secure compilation, enforcing abstractions all the way down

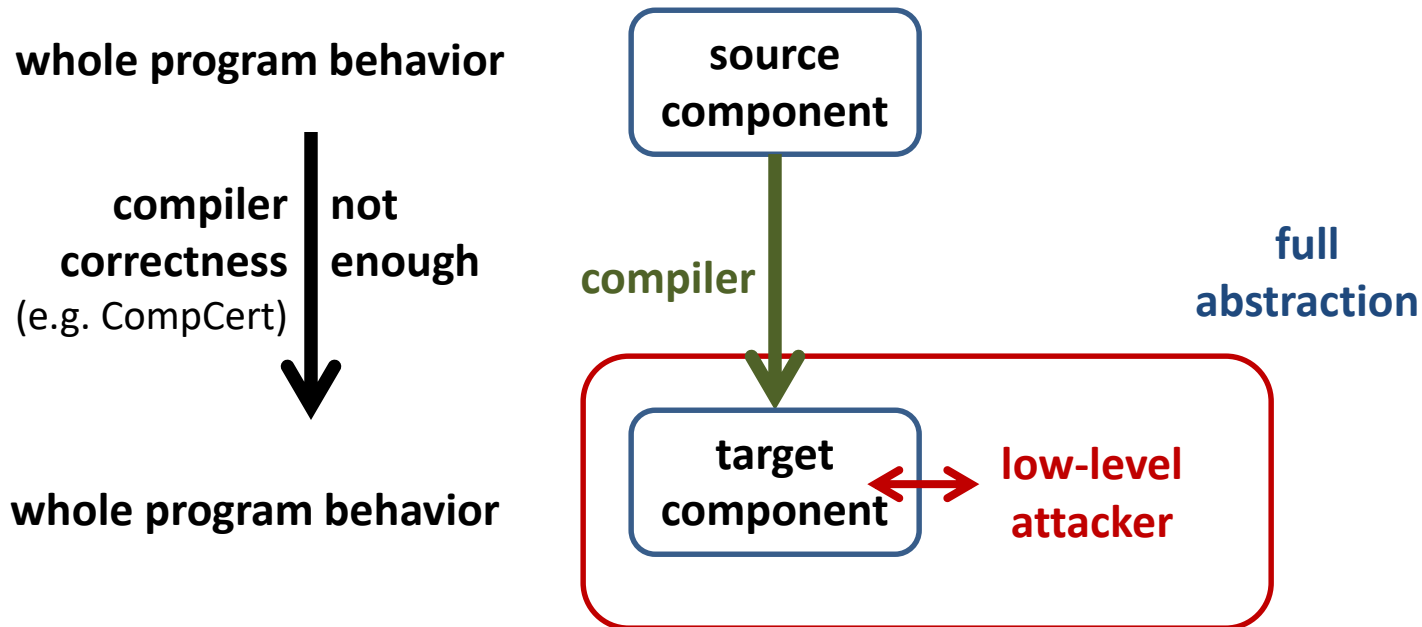
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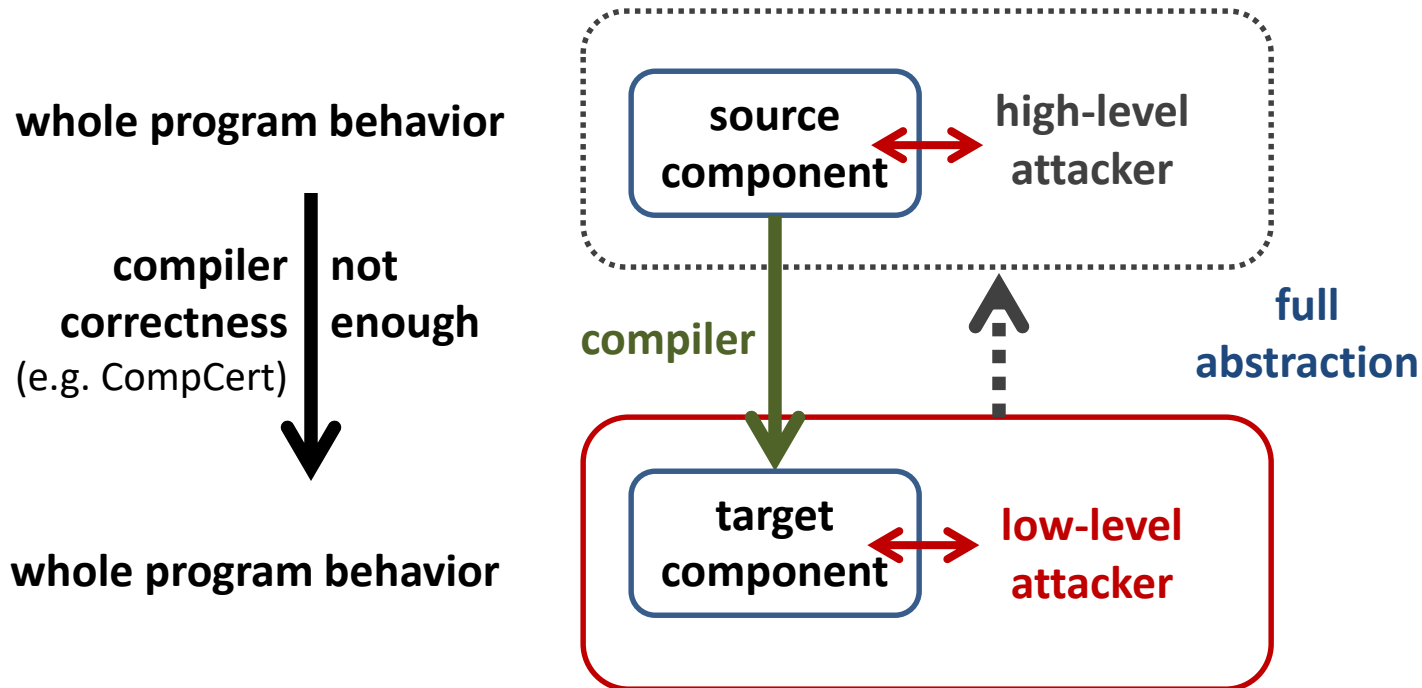
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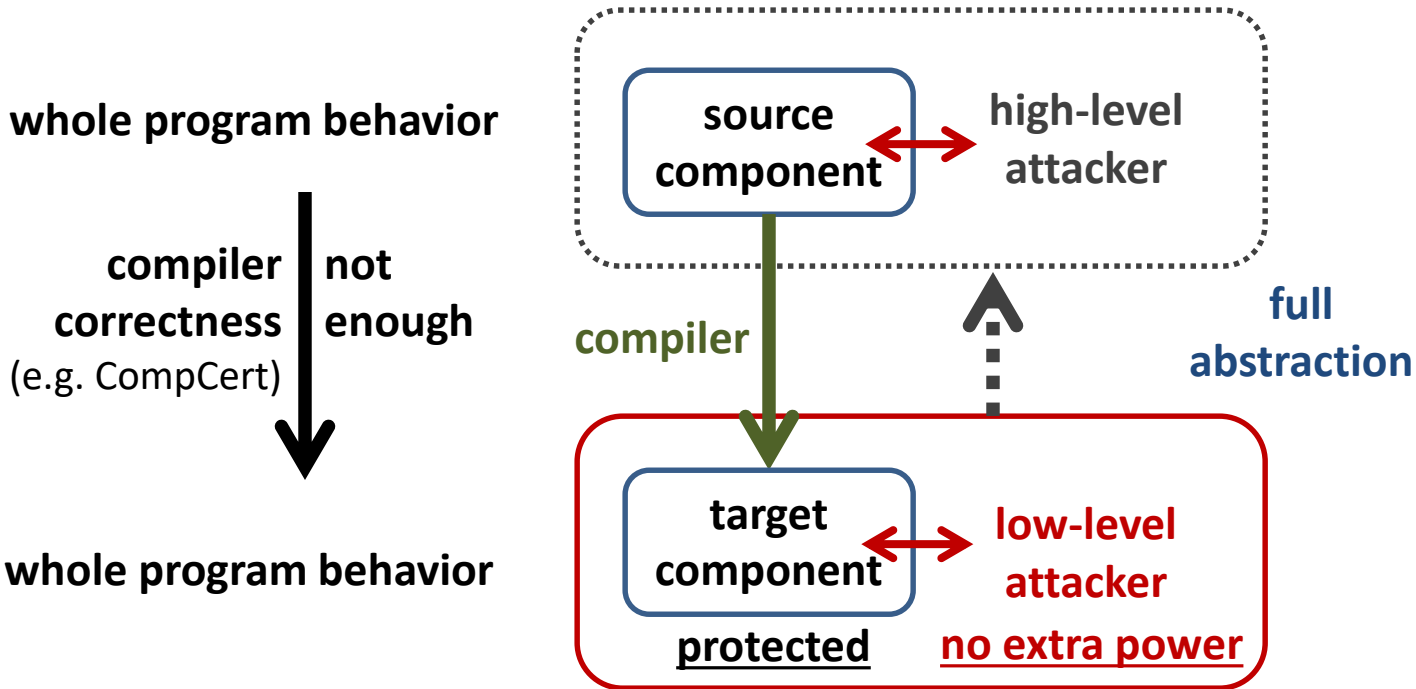
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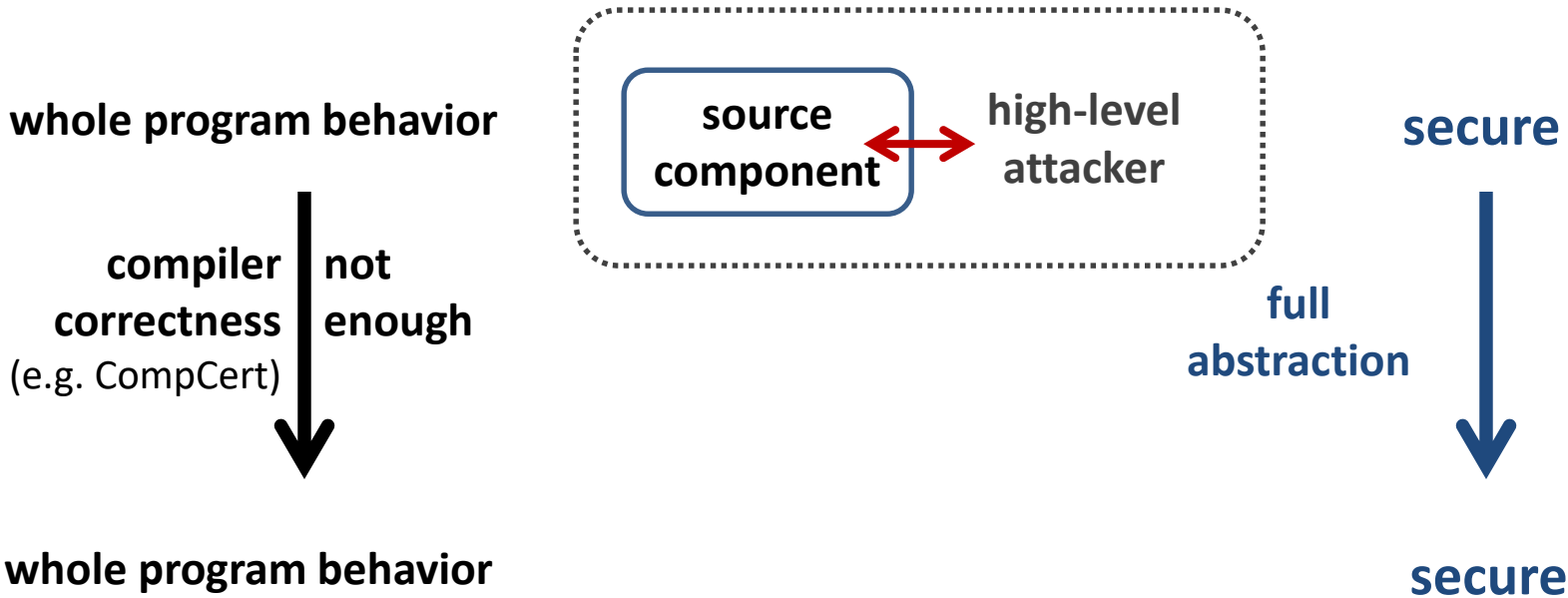
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Benefit: sound security reasoning in the source language
forget about compiler chain (linker, loader, runtime system)
forget that libraries are written in a lower-level language

SECOMP: achieving full abstraction at scale

F* language
(ML + verification)

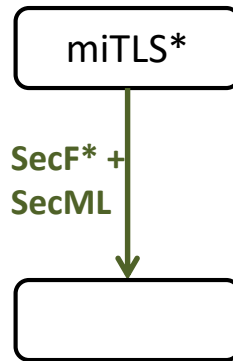
miTLS*

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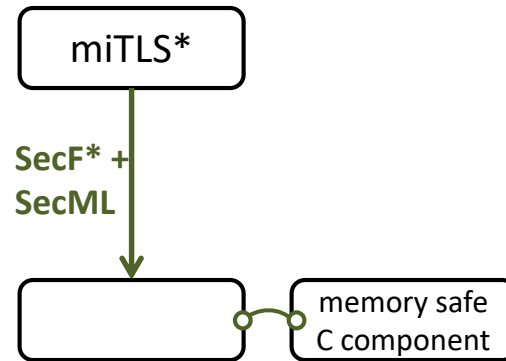
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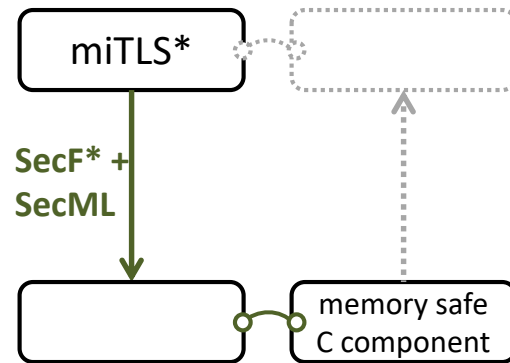
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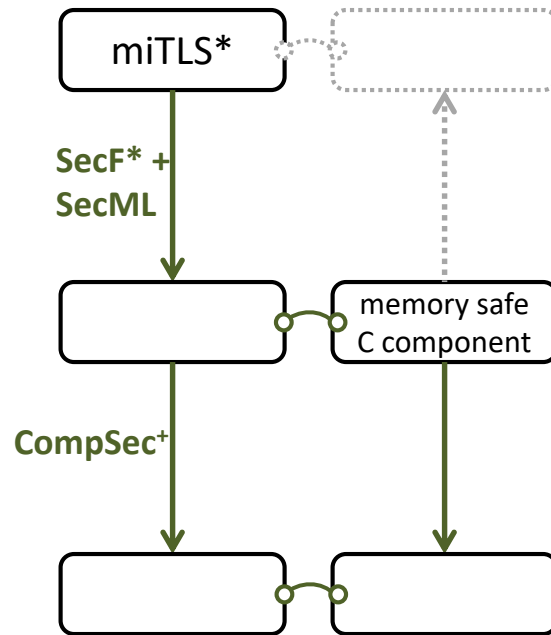


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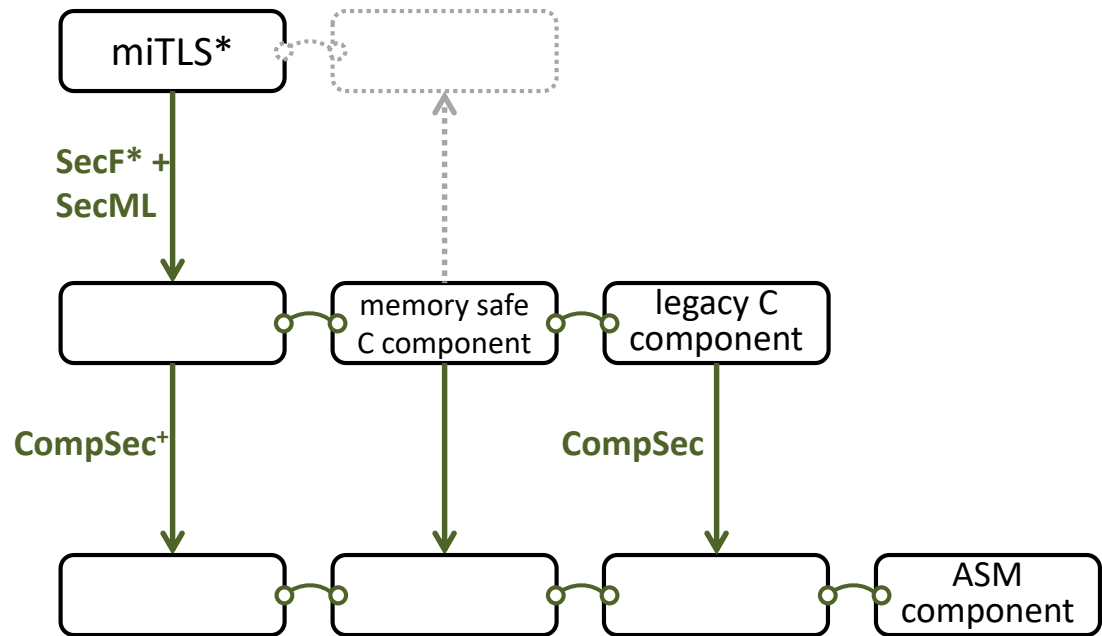


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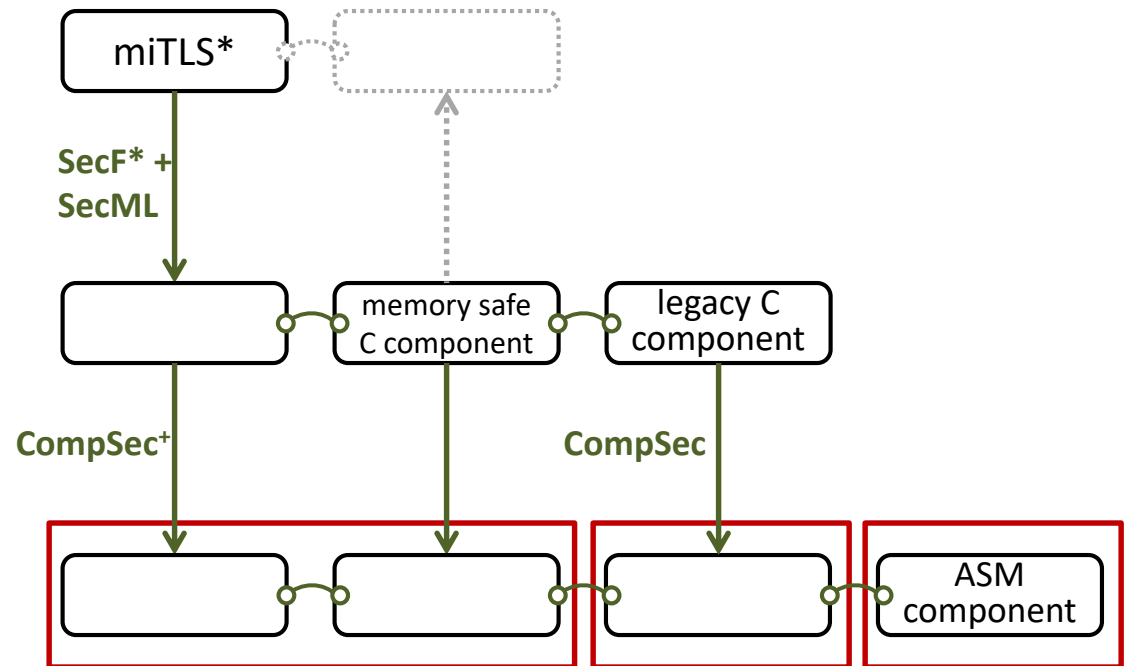


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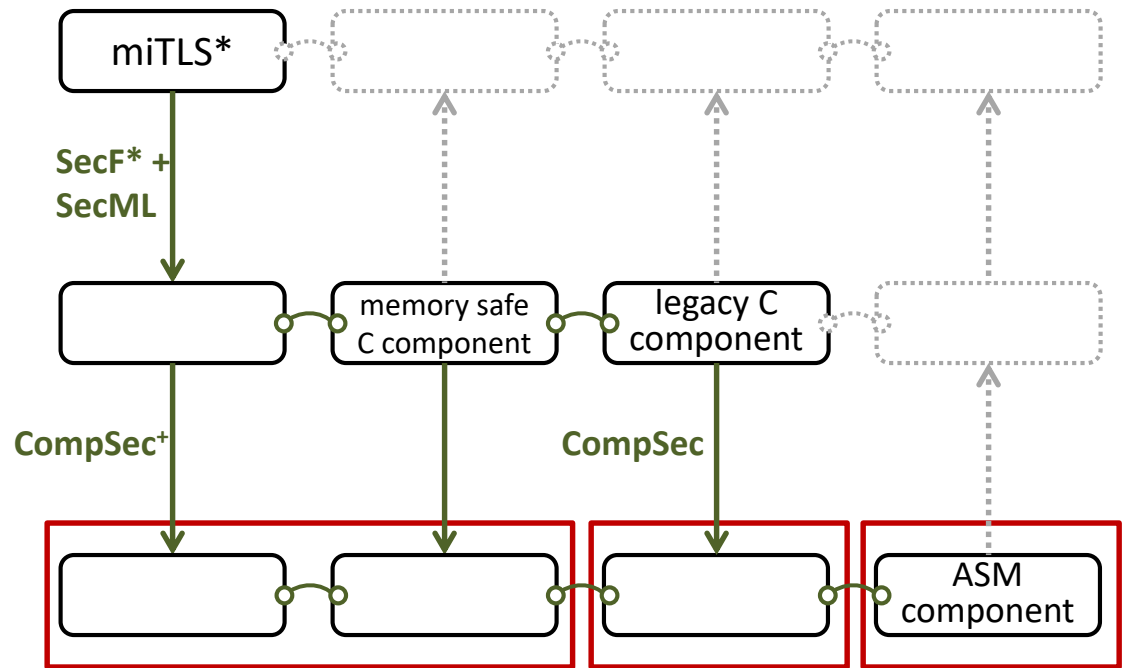
protecting component boundaries

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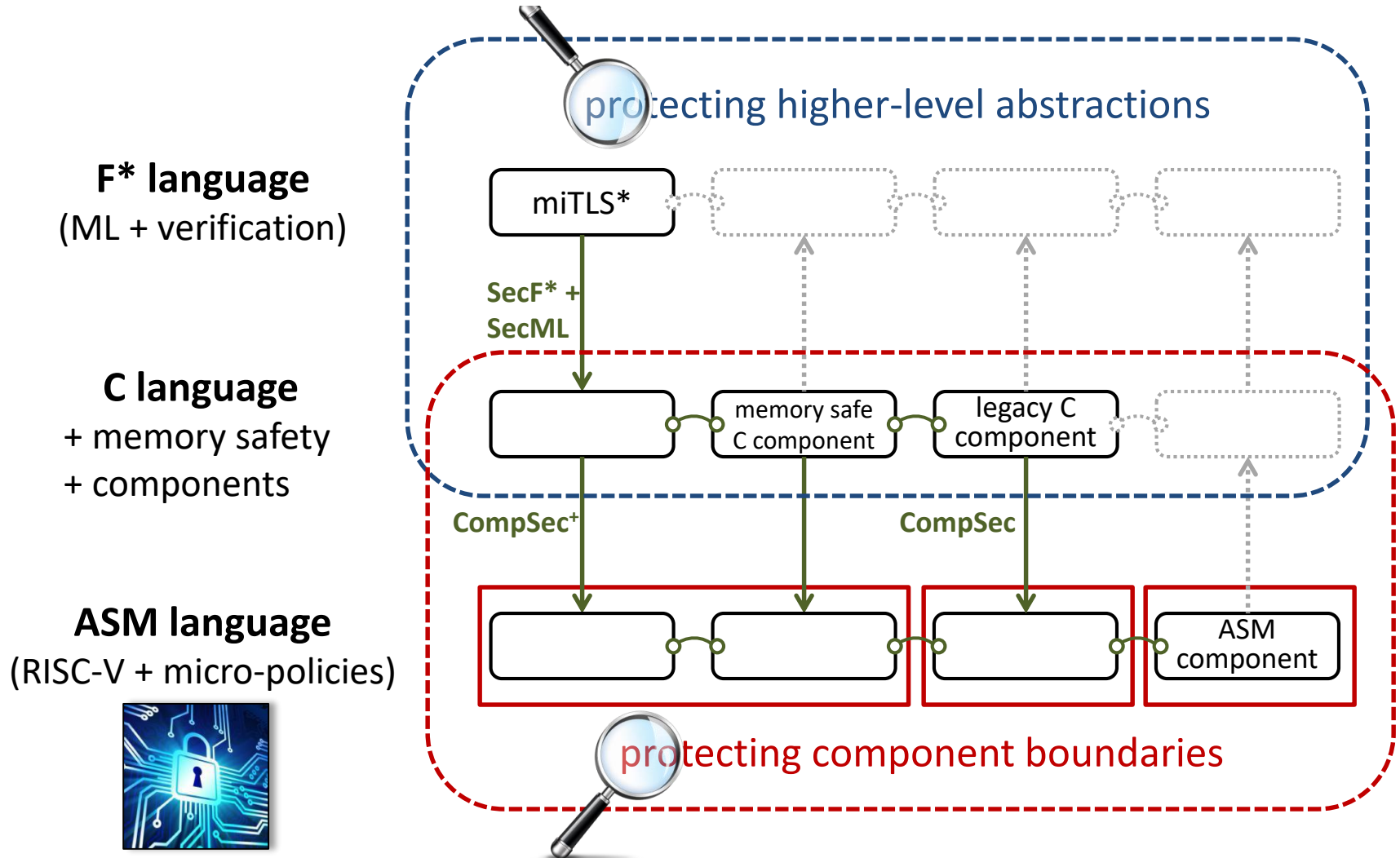
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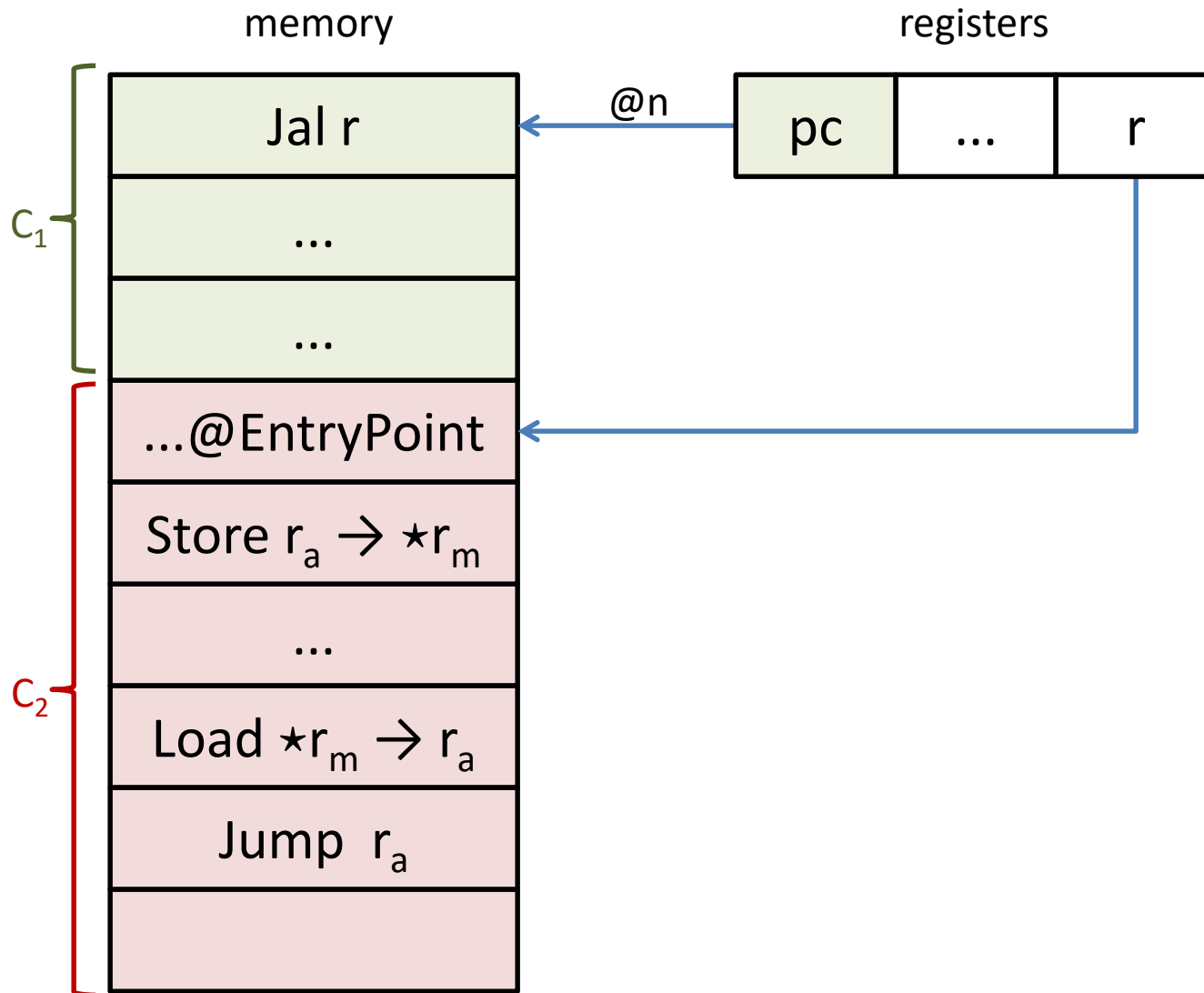
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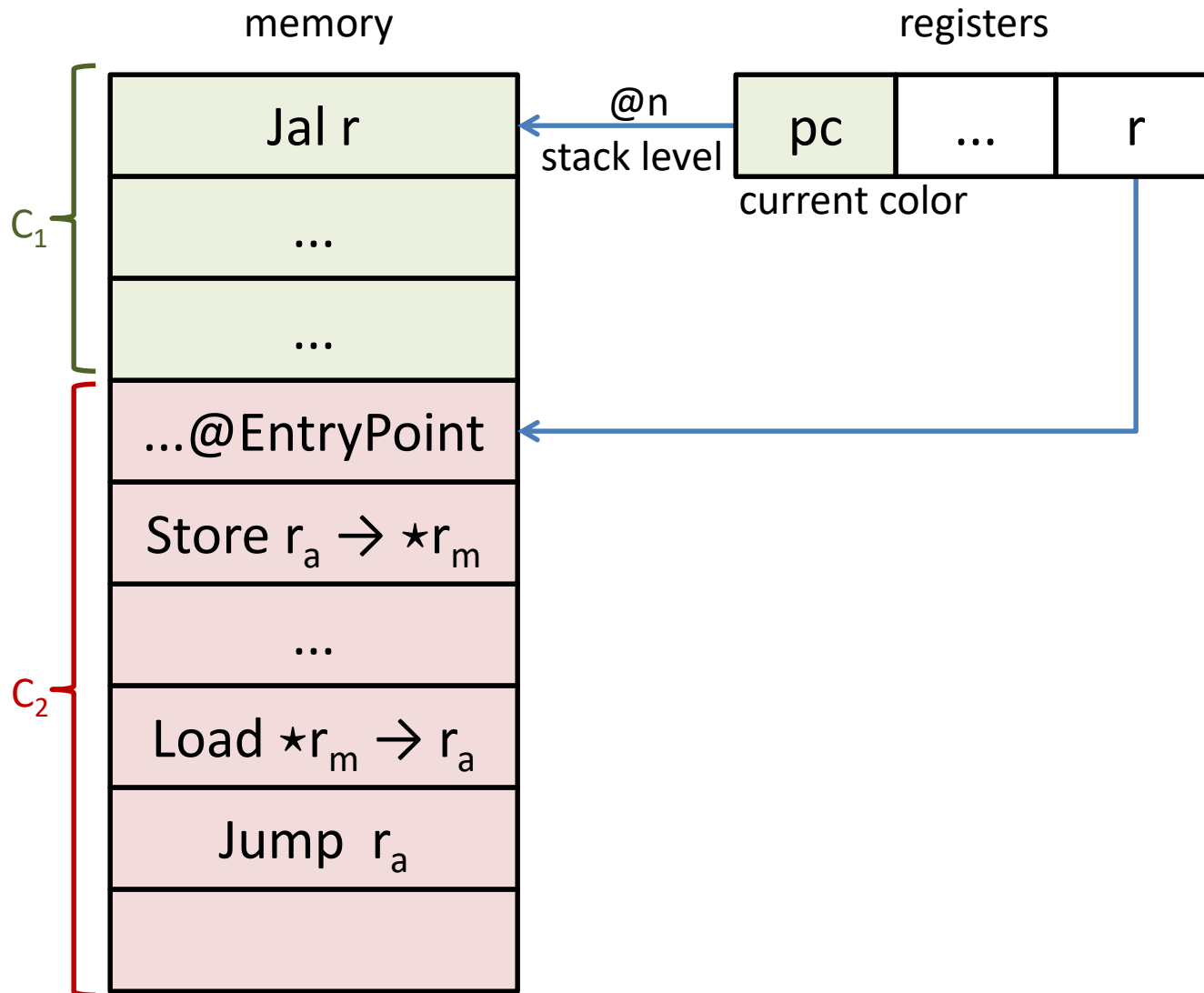


Recent preliminary work, joint with Yannis Juglaret et al

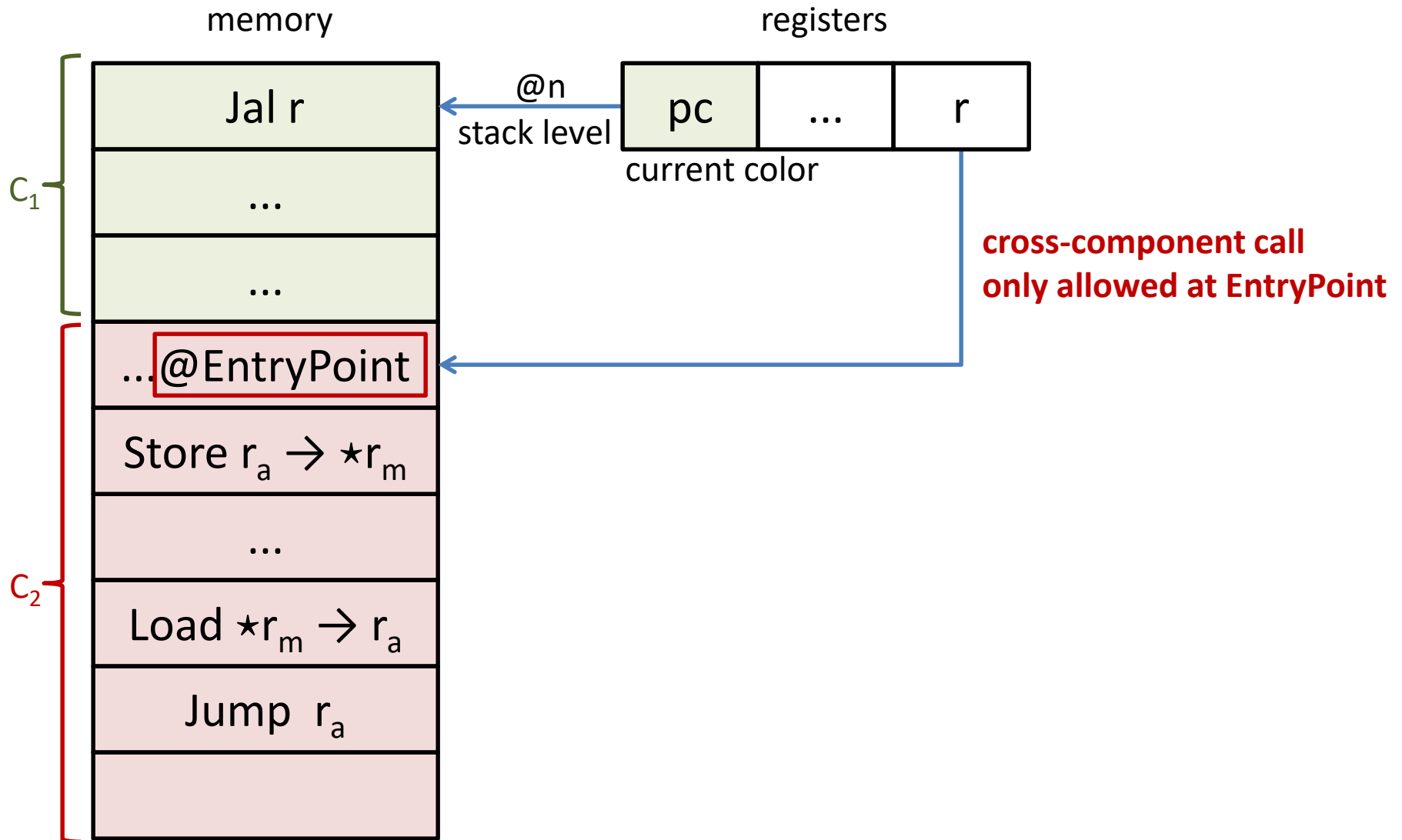
Compartmentalization micro-policy



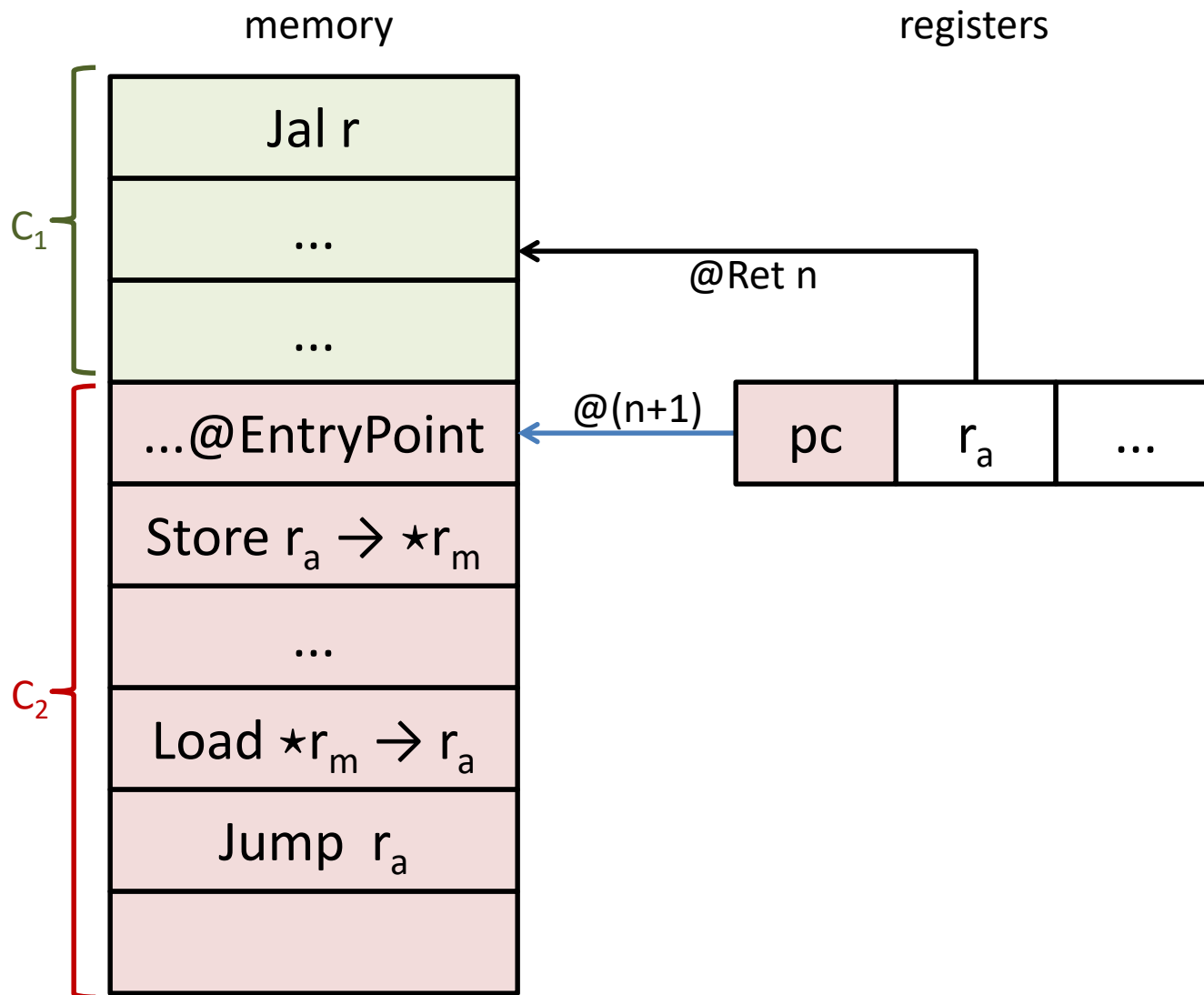
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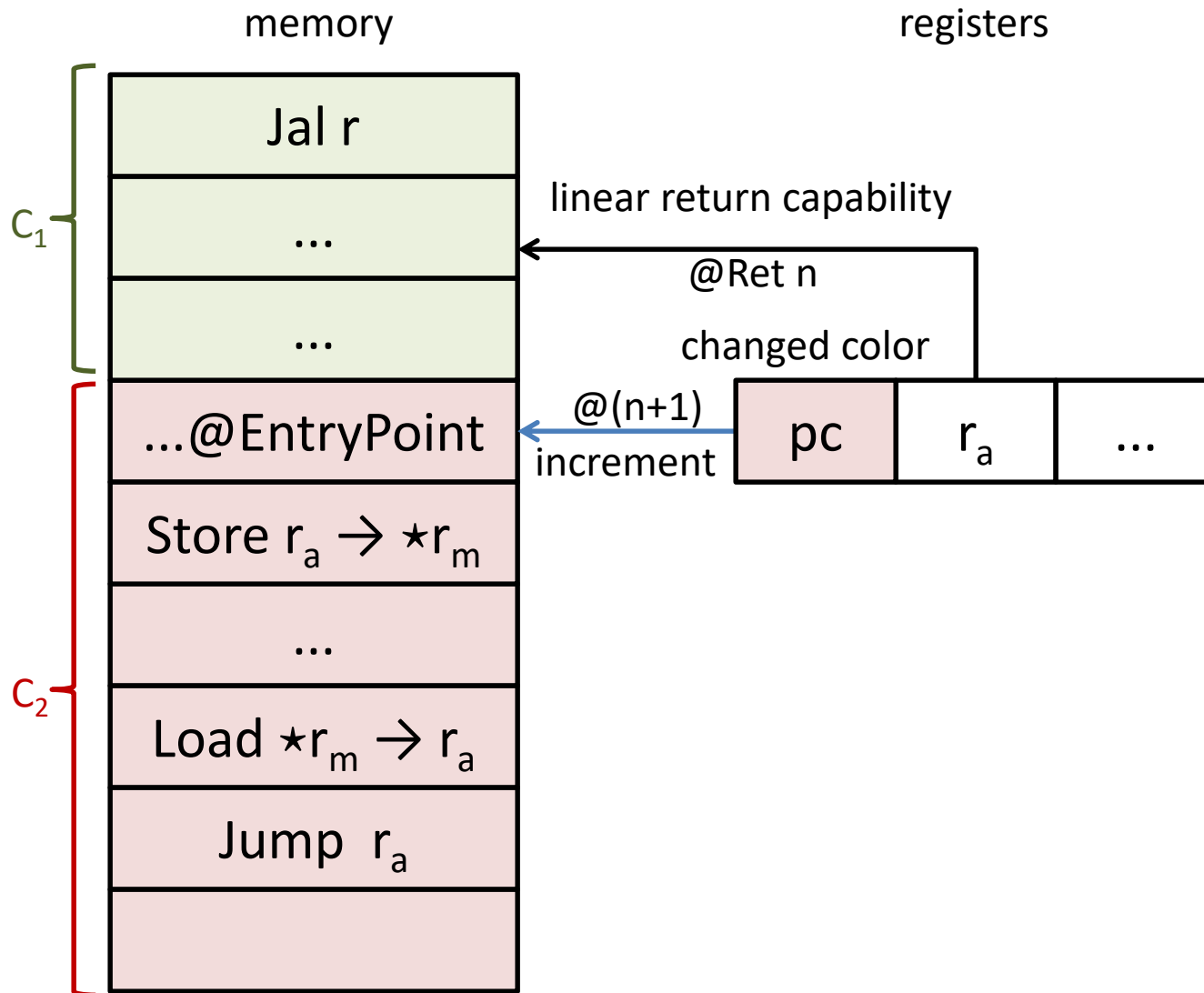
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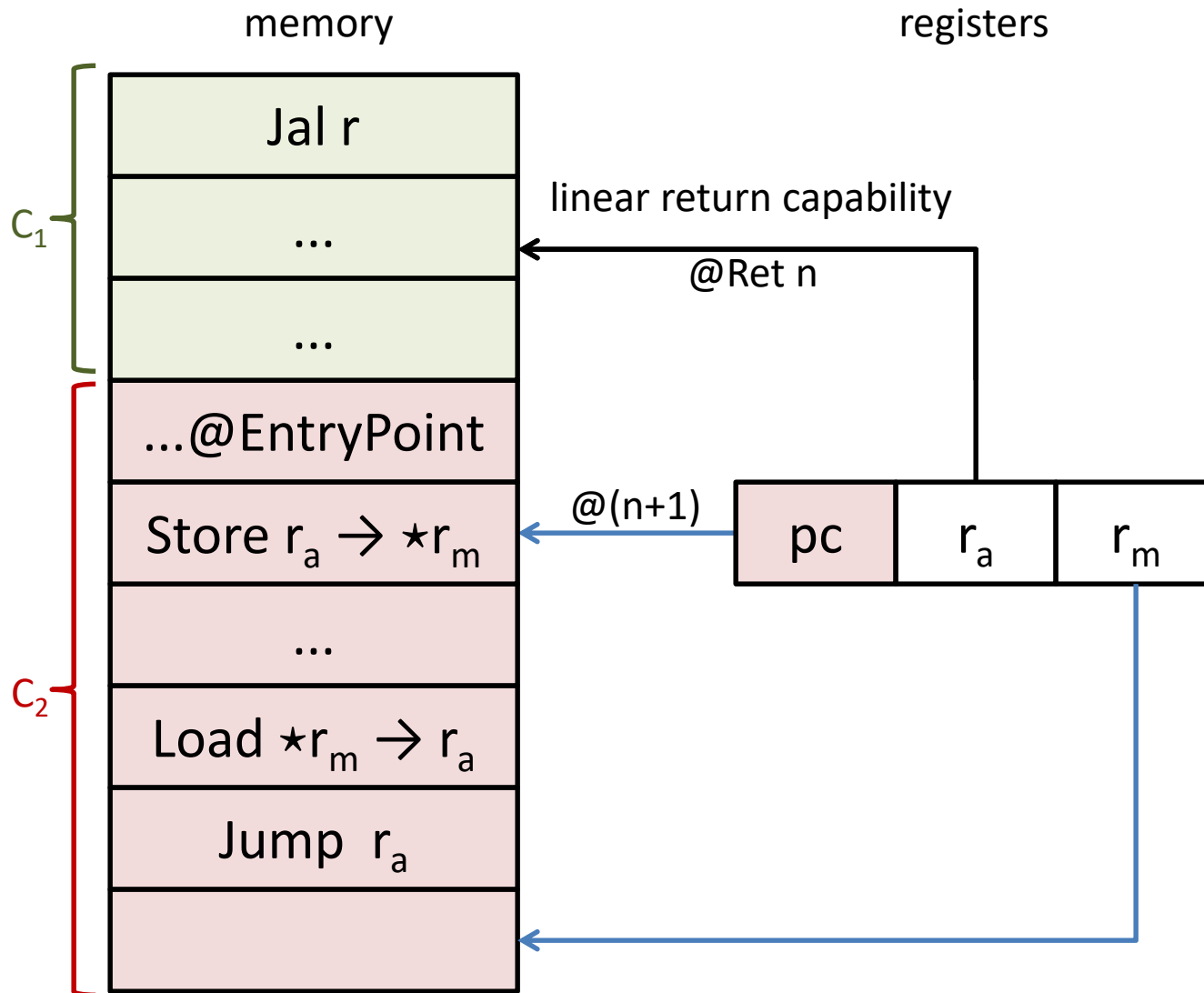
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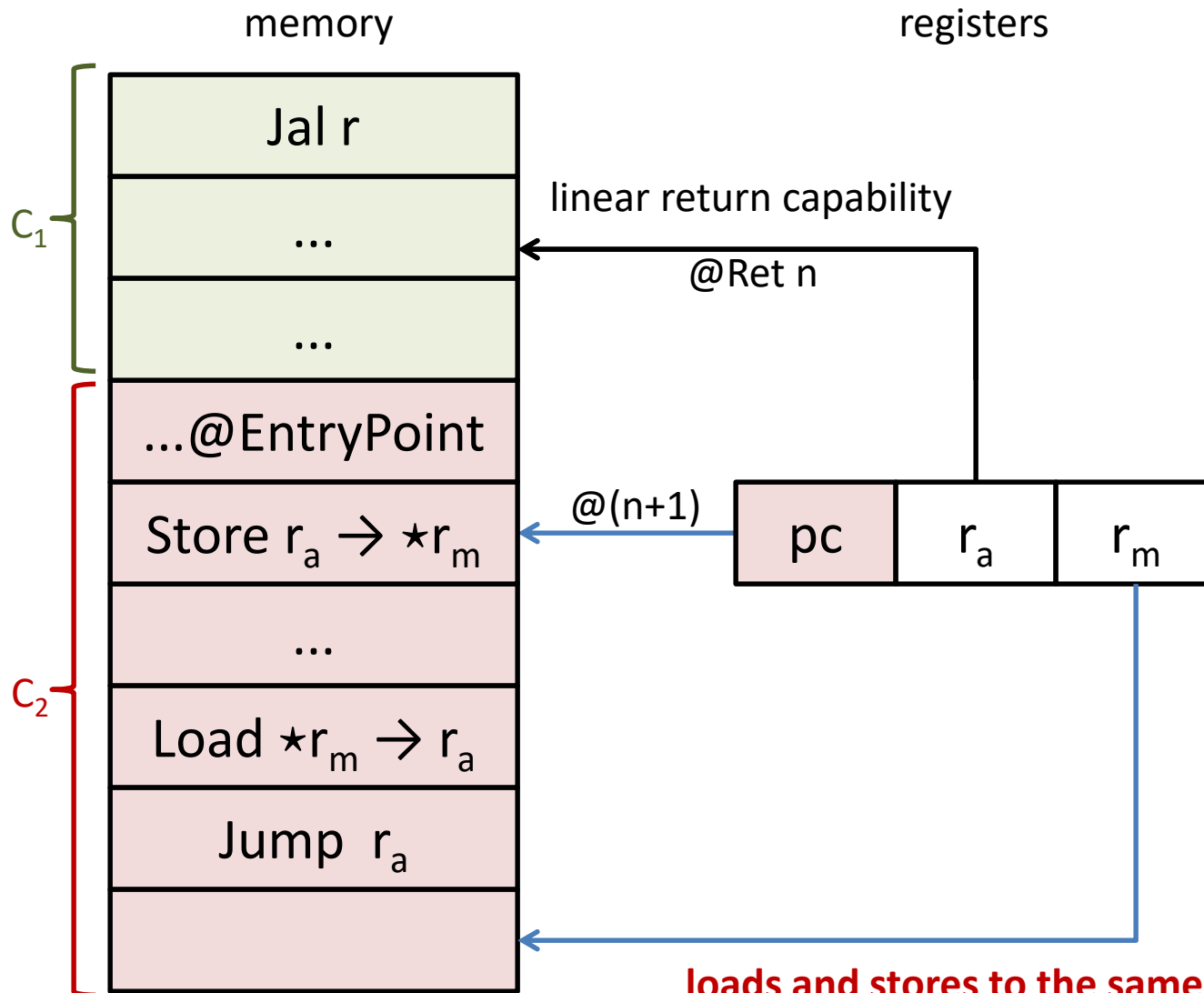
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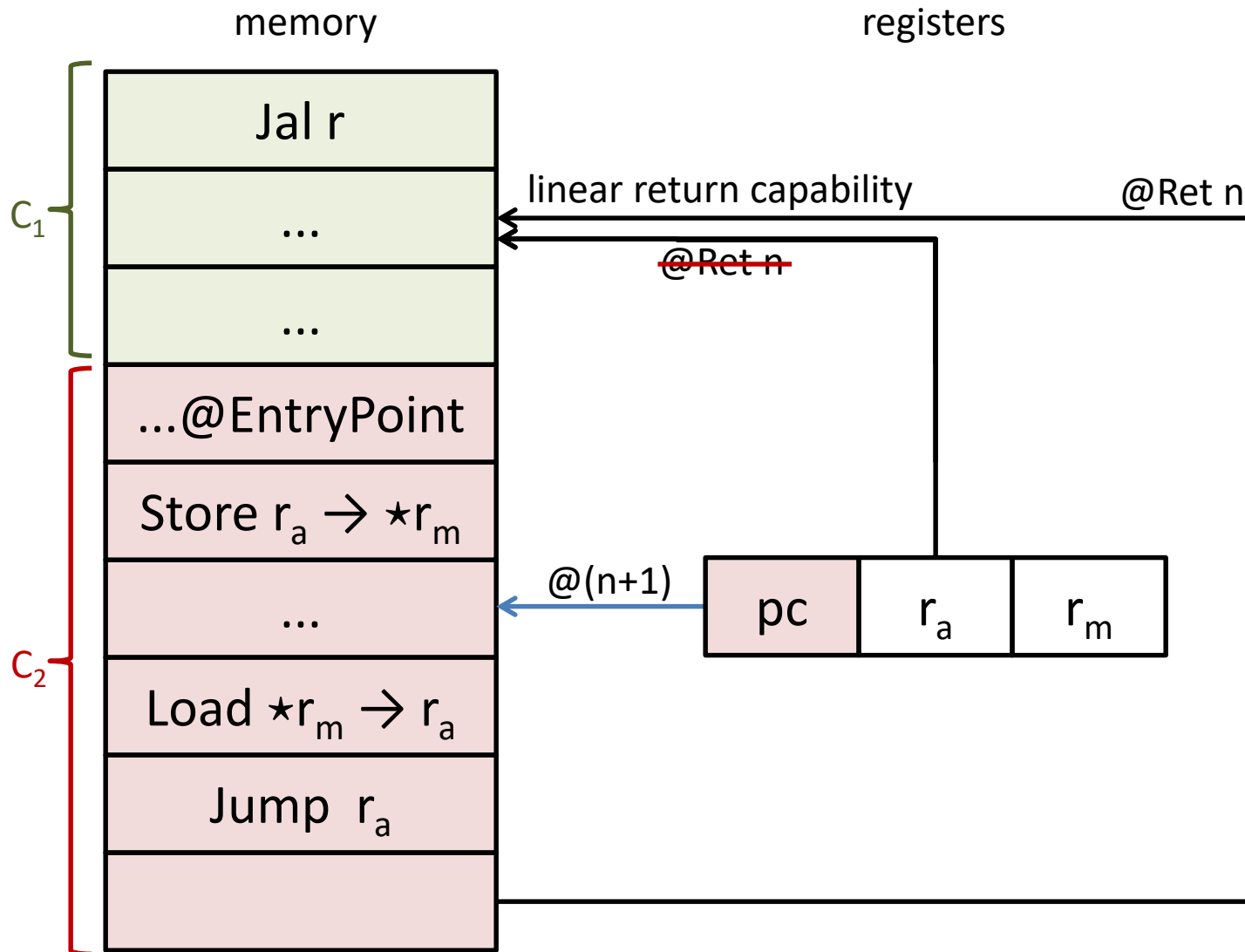


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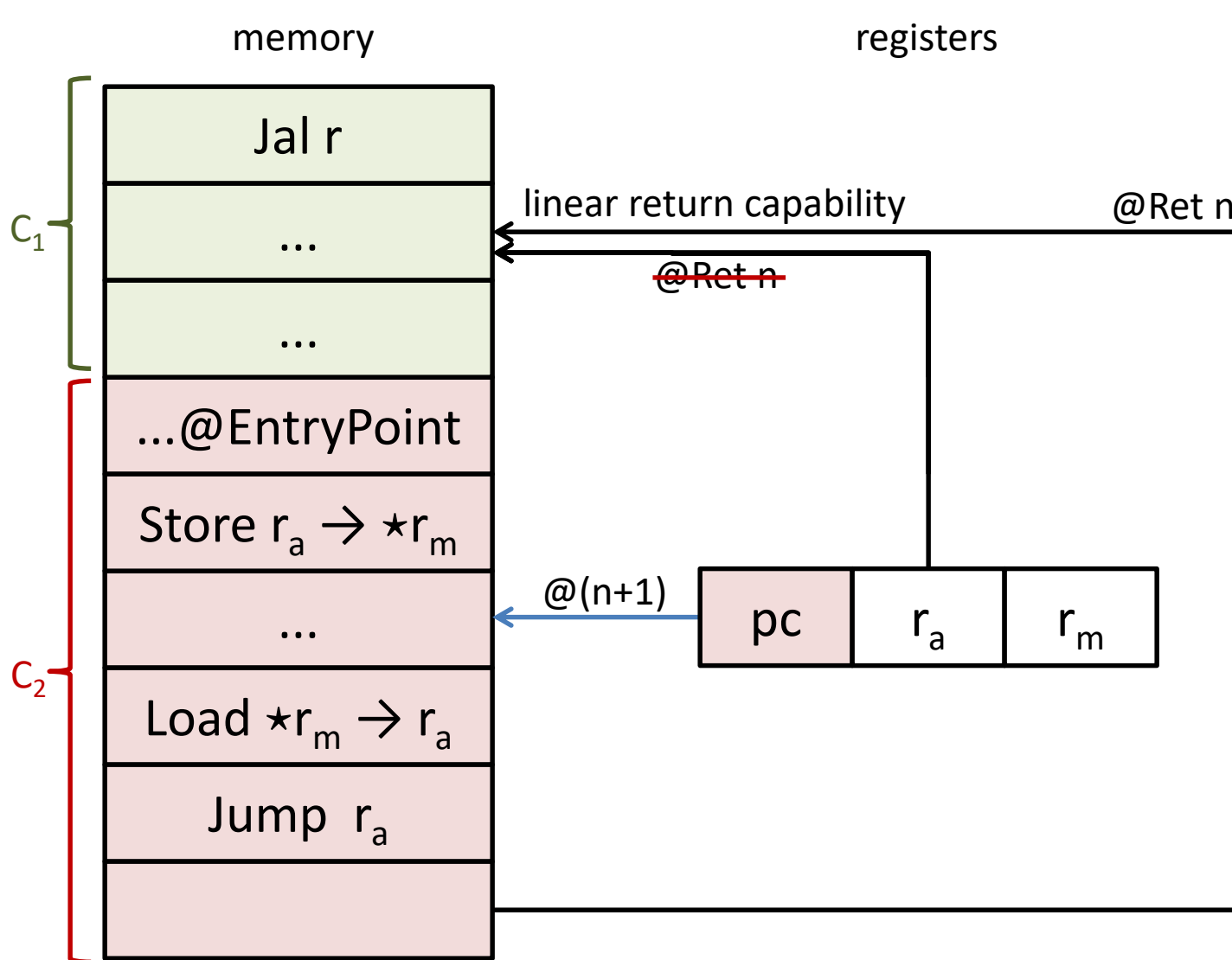


loads and stores to the same component always allowed

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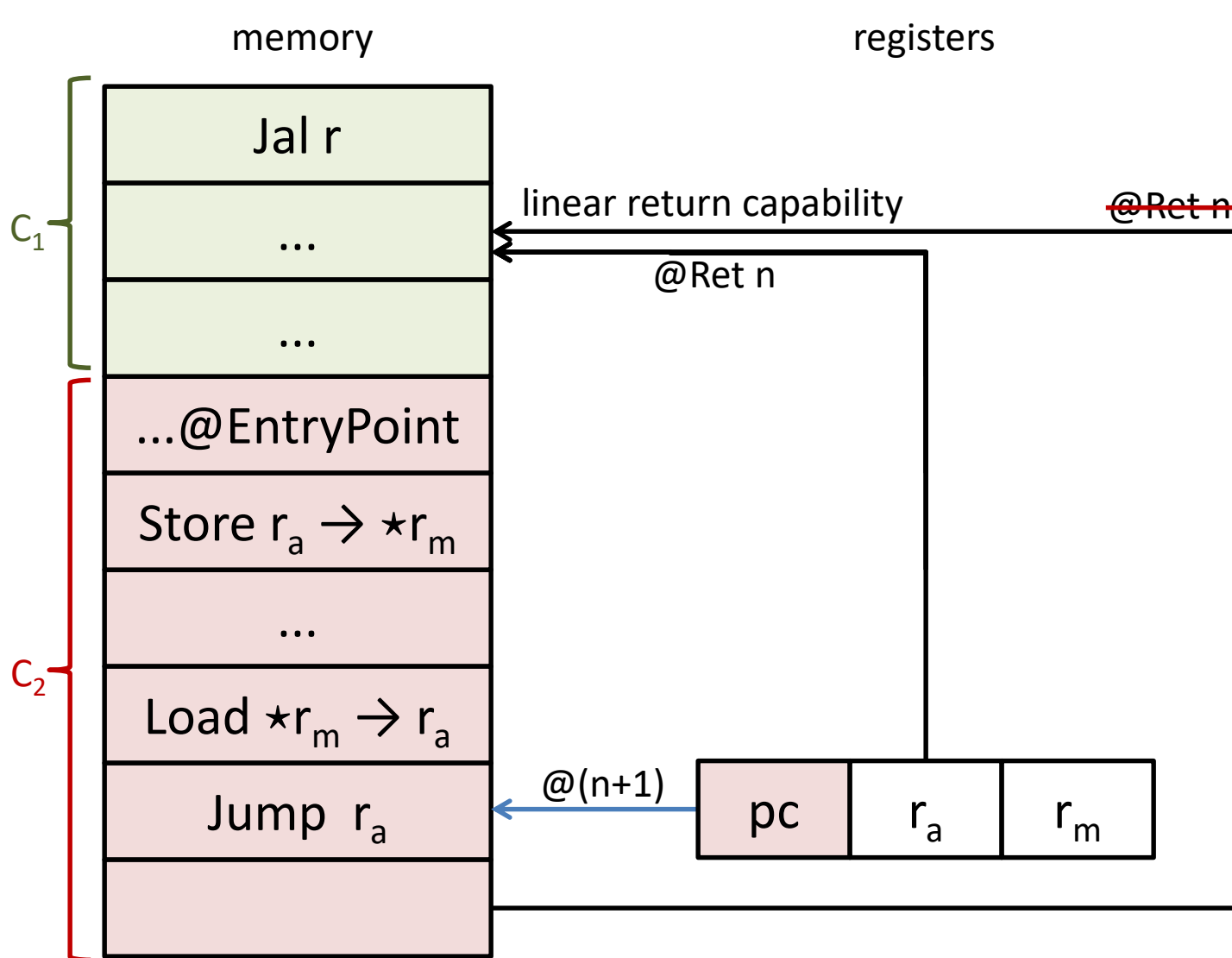


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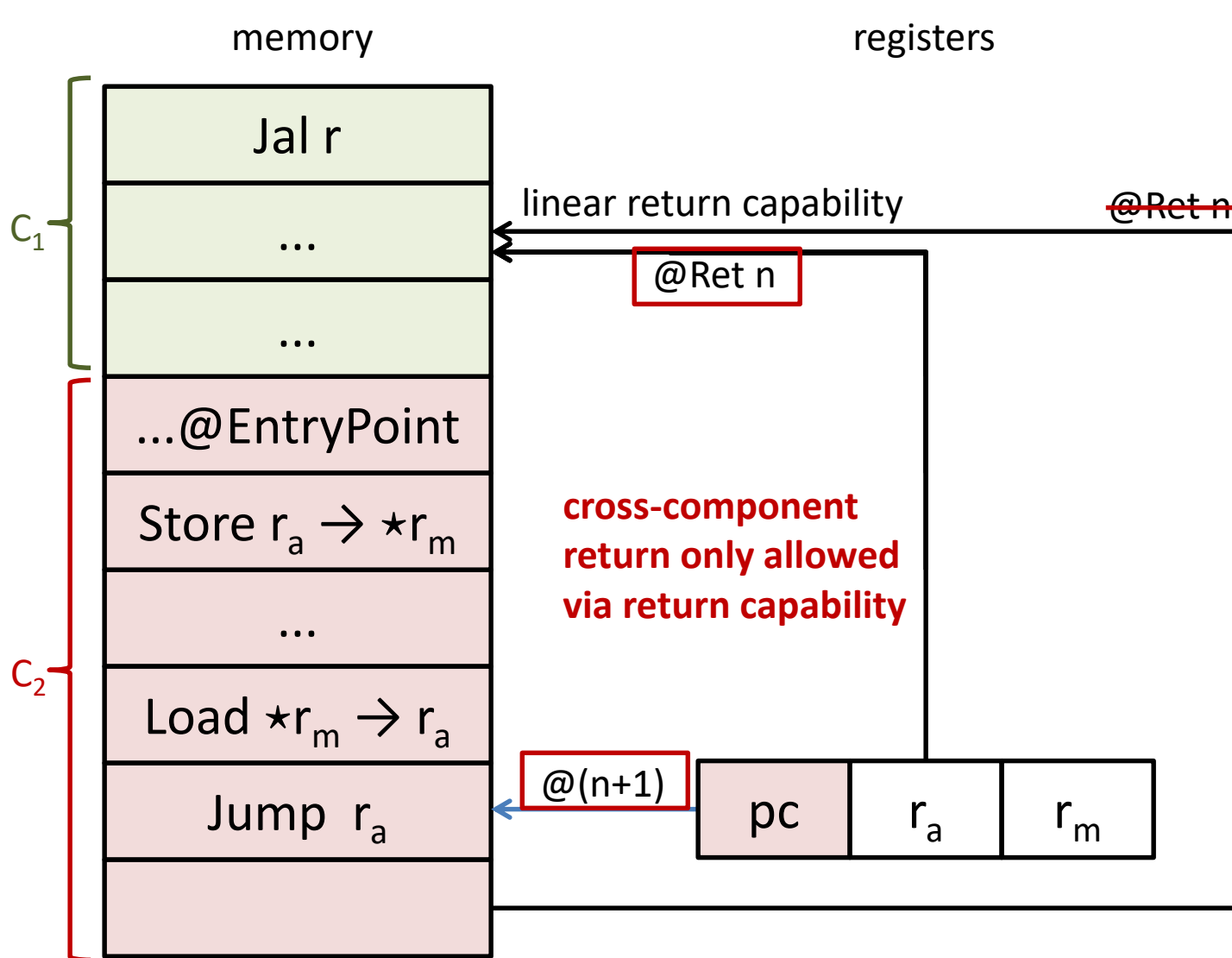
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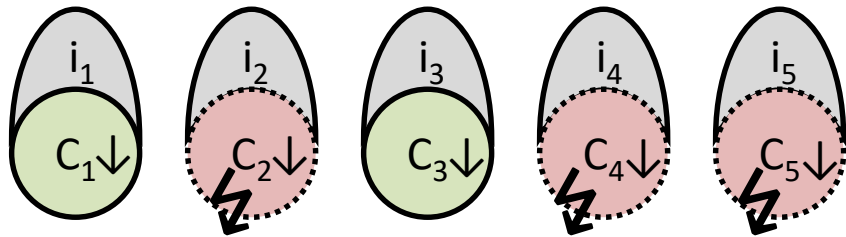
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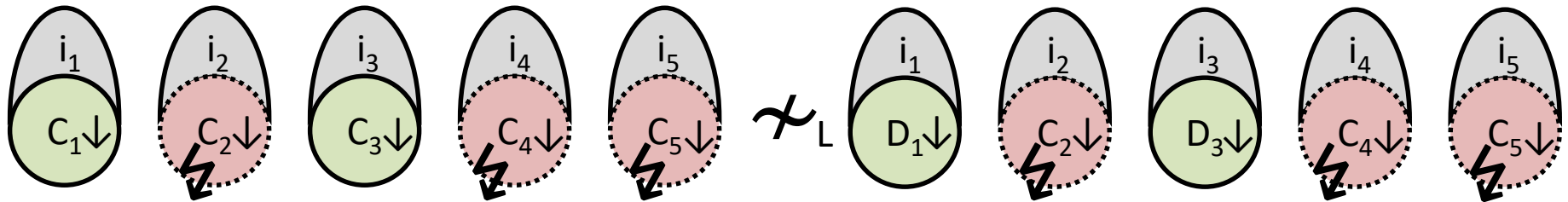
Secure compartmentalizing compilation

\forall compromise scenarios.



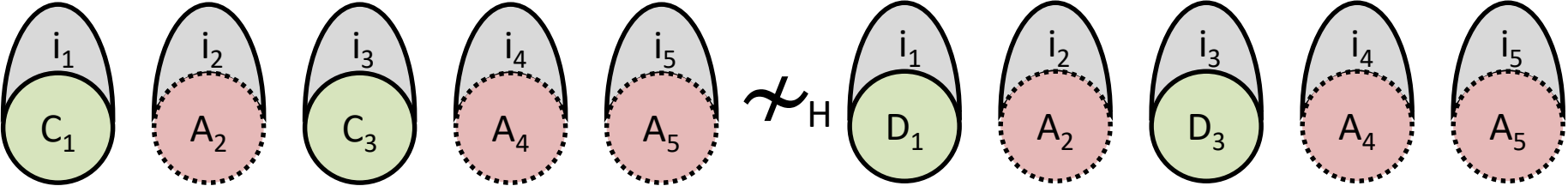
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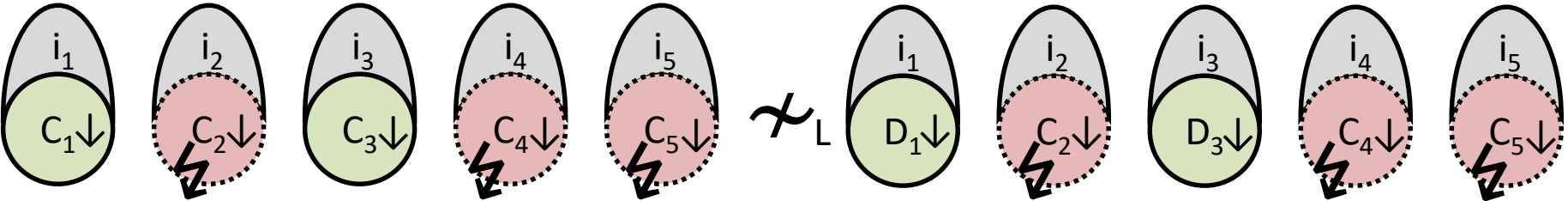


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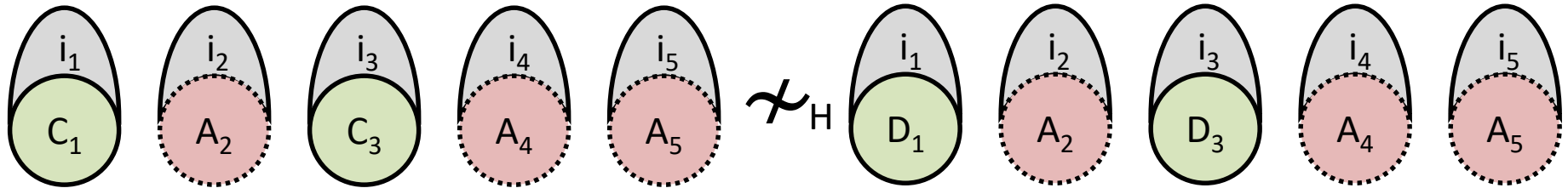


\forall low-level attack from compromised $C_2 \downarrow, C_4 \downarrow, C_5 \downarrow$
 \exists high-level attack from some fully defined A_2, A_4, A_5

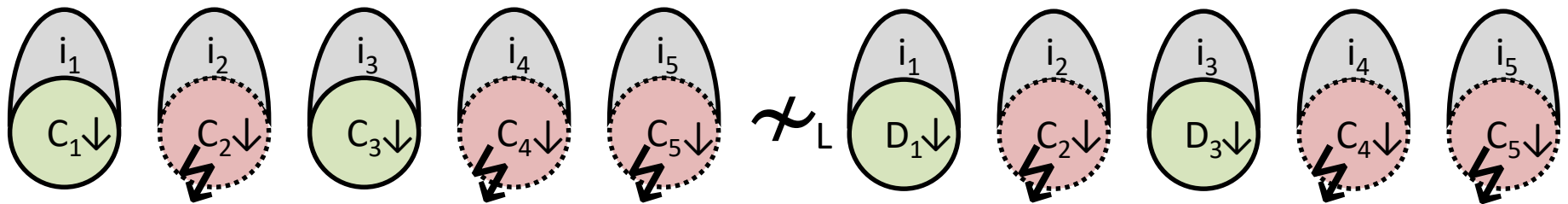


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follows from “structured full abstraction
for unsafe languages” + “separate compilation”

[Beyond Good and Evil, Juglaret, Hritcu, et al, CSF'16]



Protecting higher-level abstractions



- **ML abstractions we want to enforce with micro-policies**
 - types, value immutability, opaqueness of closures, parametricity (dynamic sealing), GC vs malloc/free, ...



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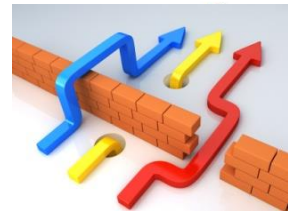




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 - **push these limits further and combine with static analysis**



Micro-policies: **remaining fundamental challenges**

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- **Micro-policies for C and ML**
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 - will put micro-policies in the hands of programmers
- **Secure micro-policy composition**
 - micro-policies are **interferent** reference monitors
 - one micro-policy's behavior can break another's guarantees
 - e.g. composing anything with IFC can leak

SECOMP in a nutshell

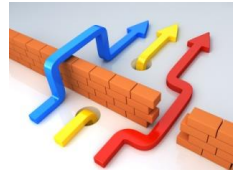
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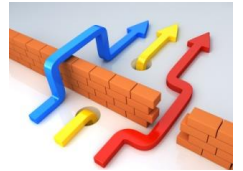
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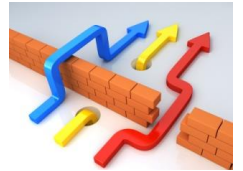
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- **Measuring & lowering the cost of secure compilation**
- Most of this is **vaporware** at this point but ...
 - trying to build a community and looking for collaborators & students & PostDocs to try to make some of this real

